

Tahoe CUFA Fall Classic - 2020 Boys Tournament Rules

CATEGORY	RULE
1) JURISDICTION	<p>A. Tournament will be conducted in accordance with the rules stated here. Laws of the Game (USSF) and AYSO National Rules and Regulations will be used for this tournament. The following rules are intended specifically for this tournament ONLY!</p> <p>B. All interpretations of the rules and other decisions made by the Referees, Field Marshalls and the Tournament officials shall be final. Protests will not be allowed.</p> <p>C. PER USSF MANDATES, NO INTENTIONAL HEADING OF THE BALL in U9-U11 WILL BE ALLOWED. An indirect kick will be awarded against for the opposing team. U12-U19 will be allowed to head the ball</p> <p style="text-align: center;">**Please direct any questions about this to US Soccer, not to the tournament.**</p>
2) FEES	<p>A. The entire entry fee must accompany tournament application and will be returned if the application is not accepted. For AYSO teams, the fee must be a single check issued from the Region/Organization account. Club teams may pay by eCheck or credit card.</p> <p>Fees are: U9 & U10: \$725, U11 & U12: \$775, U13 and older: \$825 Age Divisions are based on the 2019/20 Calendar year under the NEW US Soccer mandated age group matrix. To view the age matrix to determine the proper age group for your team to apply click here.</p>
3) ACCEPTANCE	<p>A. Applications are due by August 15th, 2020, but most divisions fill up much earlier than the deadline.</p> <p>B. Applications will be accepted on several factors, the receipt date of the application, completeness of the application and the discretion of the tournament management. Teams will be notified by email when accepted.</p> <p>C. Teams not accepted into the tournament will be offered the opportunity to be placed on a waiting list. If a team chooses not to be on a waiting list, the application and entry fee will be returned within 48 hours of notification.</p> <p>D. The primary form of communication between the Tournament and applying teams will be email and the Tournament website. Teams must designate a Team Contact on their application who has email and Internet access.</p>
4) REFUNDS	<p>A. Teams withdrawing prior to August 15th, 2020 will be issued a full refund.</p>
5) PLAYERS/TEAMS	<p>A. Players on participating teams must be properly registered to play in USYSA, US Club or AYSO.</p> <p>B. US Club & USYSA teams must have an official roster.</p> <p>C. US Club & USYSA laminated player passes and signed medical release forms are required.</p> <p>D. AYSO teams must have an eAYSO roster signed by their Regional Commissioner and Area Director.</p> <p>E. For identification purposes, each AYSO player must have a laminated identification card with name, birth date, picture, AYSO ID# and the signature of their Regional Commissioner. Cards must be approved by the Tournament Registrar when the team checks in to the tournament and are provided to the Field Marshal when the players are checked into the game. Players will not be allowed to participate without player ID cards.</p> <p>F. A maximum of 5 Guest Players will be allowed for each team.</p> <p>G. Coed teams will be accepted; however they must play in the boys' divisions only.</p> <p>H. Division U13-U19 will play 11v11; the roster limit is 18 players per team. Division U11-U12 teams will play 9v9; the roster limit is 16 players per team. Division U9-U10 teams will play 7v7; the roster limit is 14 players per team.</p> <p>I. Teams may register a maximum of 26 players for the U13-U19 age divisions with a maximum of 18 players suited up per game.</p>
6) COACHES	<p>A. Each team is limited to two (2) coaches & one (1) team manager. Coaches must be listed on the Official Team Roster.</p> <p>B. USYSA & US Club coaches must have coach passes from the appropriate organization.</p> <p>C. Each AYSO Coach must have a picture ID that contains the coach AYSO ID number and a signature of the coaches Regional Commissioner. The coach must be a currently registered volunteer, Safe-Haven certified, and be AYSO trained at the age-appropriate level.</p> <p>D. Coaches shall be responsible for the conduct of their players, family, friends and spectators. Coaches are expected to remain in the technical area during games and only enter the field of play as requested by the referee.</p>
7) REFEREES	<p>A. Referees will be provided by the tournament, managed by the Assignor – Moe Shafai.</p>

	<ul style="list-style-type: none"> B. Teams desiring to bring referees, must contact Moe Shafai at 916-205-9687 or via email moe@theassignor.com C. All referees must be approved by Moe Shafai and are required to have the appropriate certification and experience. D. Approved referees will be paid for their services. 												
8) FIELDS	<ul style="list-style-type: none"> A. All fields will be set up and taken down by the tournament staff. B. Trash cans will be provided at each field. Teams will be expected to clean up all trash in their area before leaving. C. No Pets are allowed at the fields. 												
9) FORMAT	<ul style="list-style-type: none"> A. This is a pool-play tournament. B. Each age division shall be bracketed into playing pools. Each team will play a minimum of 3 preliminary play games within their respective pools. Where there are sufficient teams, divisions will also be separated into multiple competition flights. C. Teams will advance from qualifying pools based on pool play standing points. The number of teams advancing per pool will be determined by the number of pools in the division. 												
10) CHECK-IN	<ul style="list-style-type: none"> A. Teams must register at the Mandatory check-in & registration. Mandatory Registration is done via the online portal. Information on how to check in online will be provided by the tournament staff prior to the event. Failure to check-in may result in disqualification from the tournament without a refund of the fee. At the discretion of the tournament, the disqualified team may be allowed to compete as a "Guest team." Games not played will be classified as a forfeit and will be scored as 1-0. B. Player cards are required to be checked by the referee prior to each match. 												
11) FIELD MARSHALLS	<ul style="list-style-type: none"> A. There will be a tournament Field Marshall assigned to each field and will report to the Tournament Field Director. Field Monitors will present the verified game cards to the match referees. B. At the conclusion of the game, the match referees must return the completed game cards to the Field Monitor. C. Field Monitors will be the first to respond to any incidents or injuries and will be in contact with the rest of the tournament staff by cellular phone. Tournament participants are encouraged to report any concerns immediately to the Field Monitor, and also to respectfully follow any instructions given by the Field Monitor. 												
12) GAMES	<ul style="list-style-type: none"> A. Pool play games will consist of 25 to 30-minute halves depending on the age division (see chart below) with a 5-minute half time. There will be a running clock during the match including substitutions. The referee may add time to the match only if PROFESSIONAL medical assistance is brought to the field. Even if time is added for serious injury attended by medical personnel, all games will be terminated no less than 5 minutes before the next scheduled game is to start. Pool play games may end in a tie. B. Semifinal games are matches whose winner will advance to the Final match. The winner of a semifinal match that is tied at the termination of regular play will be decided by kicks from the mark conducted in accordance with the Laws of the Game. C. Final (Championship) games will be played until there is a winner. A Final tied at the termination of regular play will be extended to two 5-minute overtime periods, (without Golden Goal rule). If the score is tied at the end of 10 minutes of overtime play, then the winner will be decided by kicks from the mark, in accordance with the Laws of the Game. D. Game duration shall be as follows: <table border="1" data-bbox="430 1276 933 1381"> <thead> <tr> <th>Division</th> <th>Pool Play</th> <th>Semi. Final Rounds</th> </tr> </thead> <tbody> <tr> <td>U9-U10:</td> <td>25 minute half</td> <td>25 minute half</td> </tr> <tr> <td>U11-U12:</td> <td>25 minute half</td> <td>25 minute half</td> </tr> <tr> <td>U13-U19:</td> <td>30 minute half</td> <td>30 minute half</td> </tr> </tbody> </table> E. The "home" team will be the first team or top team listed on the game schedule and will be responsible for providing the three (3) game balls (If tournament balls are not provided), subject to referee approval. The home team should wear their "dark" colored jersey but will change jersey or don pinnies in the event of a color conflict with the visitor team. If any questions, the referee will determine whether this is necessary. F. There will be no warming up on the field. Teams must warm up prior to taking the field. As soon as the previous game has ended, teams must clear the field and the teams for the next game must take their places. G. FORFEITS: Games not played will be classified as a forfeit. Teams failing to report ready to play within five (5) minutes of scheduled kick-off time forfeit that game. All teams that forfeit will have the game scored 0-1 loss. The winner will be awarded maximum tournament points for a win (3). For U9 & U10 division teams, there is a minimum of 5 players on the field to continue a game. For all other divisions, there must be a minimum of 7 players to continue a game. If a team cannot field the minimum number of players, the game will be abandoned and a forfeit will be declared. H. SUSPENDED GAMES: The Tournament Committee may determine to end matches early if field schedule is behind due to game delays, interference, or if weather conditions provide unsafe conditions; and may distribute awards according to games played and points. The Tournament Committee will determine the outcome of any single game which is terminated prematurely (due to inclement weather, participant injury, or interference by outside party, etc.). I. ABANDONED GAMES: if any pool play games cannot be played due to circumstances beyond the control of the tournament, the final standings of the pool will be determined by applying the Winning Percentage formula (Total Points Earned in all 	Division	Pool Play	Semi. Final Rounds	U9-U10:	25 minute half	25 minute half	U11-U12:	25 minute half	25 minute half	U13-U19:	30 minute half	30 minute half
Division	Pool Play	Semi. Final Rounds											
U9-U10:	25 minute half	25 minute half											
U11-U12:	25 minute half	25 minute half											
U13-U19:	30 minute half	30 minute half											

	<p>Games Played divided by Total Points Possible for the Number of Games Played) to each team in the pool. Note: this does not apply to games shortened due to a late start. Only the Tournament Director or designee can declare a game to be abandoned or not played.</p>
<p>13) SUBSTITUTIONS</p>	<p>A. Open Substitution Procedure: Teams are allowed unlimited substitutions, but only with the referee’s permission.</p> <p>B. All substitutions must be approved and recognized by the referee. Substitutes must wait on the sideline (off of the field of play) until the field player has left the field of play and/or the referee has indicated the substitute may enter the field of play. An injured player may be substituted at any time.</p> <p>C. Substitutions may occur during any stoppage of play.</p> <p>D. Referees will be instructed not to allow substitutions that are deemed “excessive” or of a “time wasting” nature. Please be respectful of the integrity of the game and do not use the free substitution as a means to disrupt the match.</p> <p>E. While the tournament is operating under open substitution procedures, AYSO teams are expected to follow AYSO minimum playtime standards with every player playing a minimum of half of the game.</p>
<p>14) STANDINGS</p>	<p>A. Standings for pool play games will be determined on the standard scoring system as follows: WIN = 3 points TIE = 1 points LOSS = 0 points FORFEIT = 3 points (scored as a 1-0 win)</p> <p>B. Winners of ties in standings will be determined as follows: 1. Head to head competition. 2. The team with the best goal differential (goals for minus goals against; maximum of 5 goals per game.) 3. Fewest Goals AGAINST the team. 4. Most Goals FOR (no more than 5 goals per game) 5. Most Wins. 6. The Tournament Director will arrange for FIFA Kicks from the Penalty Mark to break the tie for seeding if possible. A coin toss may be substituted without representation of the teams in lieu of FIFA Kicks from the Penalty Mark if it is in the best interest of keeping the tournament running smoothly.</p>
<p>15) AWARDS</p>	<p>A. A Championship Cup will be presented to the winning coach and medals will be given to the players of the 1st and 2nd place teams.</p>
<p>16) CONDUCT</p>	<p>A. Coaches will be expected to set a positive example for the team and will be held responsible for the actions of their team including spectators. All spectators must remain behind the control line and between the 18-yard lines (penalty areas in small fields). Two coaches maximum per team, and they must remain in the marked coaching area (within ten yards either way from halfway line).</p> <p>B. At the conclusion of each match, the referees will indicate on the reverse of the game cards any point deductions for sendoffs or expulsions (Player or Coach). Referees will be required to complete a game misconduct report for <u>all</u> misconducts during the game, as well as any incidents of interference by spectators.</p> <p>C. Any player accumulating two yellow cards in the same game shall be sent-off and suspended from play in the team’s next game. Two yellow cards in one game is equivalent to a red card (i.e., a send-off).</p> <p>D. Any coach or spectator ejected must immediately leave the vicinity of the playing field (out of sight and sound) and will be prohibited from attending the next scheduled game. Any player sent off (red carded) must immediately leave the vicinity of the game (under supervision of his/her parent or Safe Haven-certified adult) and may not return to the field of play during the current game, including for the post-game handshake, and may not be substituted for, and is suspended from participation in the next game. In the alternative, the player may stay on the sideline under the supervision of the coach.</p> <p>E. Any violent conduct red card or ejection will result in that player/coach/spectator being barred from the remainder of the tournament.</p> <p>F. If it is determined that an ineligible player has participated in a game, the team will forfeit all games in which that player participated illegally. Furthermore, if it is determined that the coach knowingly played a player illegally, that coach will be barred from further participation in the tournament.</p> <p>G. It is mandatory to play a scheduled game. If it is determined that a coach willfully fails to have his team participate in a scheduled game, the coach will be dismissed from the tournament.</p>
<p>17) MEDICAL/FIRST AID</p>	<p>A. There will be a First Aid station at the main tent where participants may receive ice, etc. for minor injuries.</p> <p>B. If an injury is serious, the Field staff will call 911 for emergency response.</p> <p>C. Directions to the nearest hospital/urgent care center will be available at the First Aid station.</p>
<p>18) UNIFORMS/SAFETY</p>	<p>A. Appropriate shin guards are mandatory, as are socks, shorts and matching jerseys with each player’s uniform marked with a permanently affixed unique number that matches the uniform number on the Game Card. Players may not exchange numbered jerseys with any other player during the game, including the goalkeeper.</p>

	<p>B. Garments may be worn under the uniform (i.e. long sleeves, etc.) during inclement weather, however the match referee will be the judge of what should be allowed or not.</p> <p>C. Not allowed: jewelry, hard metal or plastic clips on clothing or hair. Hard casts are NOT ALLOWED!</p> <p>D. Adequately covered and padded knee braces shall be permitted only if in the judgment of the referee; there must be no possibility of it causing injury to the other players on the field.</p> <p>E. Players with blood on any part of their uniform will not be allowed to participate in the game. It is advised to have additional uniforms for this purpose.</p>
19) PROTESTS	A. PROTESTS WILL NOT BE CONSIDERED OR ALLOWED.
20) INCLEMENT WEATHER	A. Matches will be played in all weather conditions, unless the Center Referee or Tournament Director determines the conditions are dangerous and/or life threatening as per FIFA/USYSA/USYSNV regulations. The tournament standings as that time will be final. No refunds will be given unless the tournament as a whole is cancelled.
23) RULES INTERPRETATION	A. The Tournament Director retains the right to interpret and apply the tournament rules to the optimum benefit of all tournament participants.