



**2020 Greater Omaha Softball League
– Fall Session**

**League Rules
& General Information**

General Information

Field Conditions/Weather and Rainout Information

Field conditions/rainout information will be available roughly two hours prior to game start time.

G.O.S.L. Field Conditions & RAINOUTS

WILL BE COMPLETELY DONE VIA MILLARDALERTS.COM

The weather is the single most unpredictable factor affecting any softball season. Umpires will use following criteria for delaying games in progress as taken from Appendix D of the NCAA rule book and as recommended by the National Severe Storms Laboratory (NSSL):

"Thunder always accompanies lightning, even though its audible range can be diminished because of background noise ... The current recommendation of the NSSL is to consider terminating play when the lightning is six miles away ("flash-to-bang" time of 30 seconds or less). This was developed as a practical way to make a judgment in situations where other resources are not available."

Refund Policy

After each league/age group is completely filled, no refunds will be given unless, but not bound to comply, another team takes your spot in the league. After the season begins, NO refunds will be given.

General Rules for Greater Omaha Softball League Play

All girls' fast pitch leagues will follow the USA Softball Association code with the exceptions and clarifications that follow.

Softballs

◆ Youth fast pitch

- 8U – Please provide *ANY 11-inch Reduced Injury Factor (RIF) SOFTBALL* optic yellow/red stitching
- 10U – Please provide *ANY 11-inch .44 or .47 COR SOFTBALL* optic yellow/red stitching.
- 12U & 14U – Please provide *ANY 12-inch .44 or .47 COR SOFTBALL* optic yellow/red stitching.

SPECIAL NOTE – GAME OFFICIALS MUST BE ABLE TO READ THE "CORE" AND COMPRESSION DESIGNATION ON THE BALL OR IT WILL NOT BE ALLOWED INTO PLAY.

Intentional Walk

- ◆ ***Announce the intentional walk to the umpire. Teams do not have to pitch to the batter.***

Protests

Protests can be filed on any umpires' rule interpretation, but not a judgment call. Before the next legal pitch, the umpire must be notified that you are going to continue to play the game under protest. The umpire will gather the teams together and announce that a protest is being lodged. Both scorebooks must reflect the same score and, if necessary, the ball/strike, outs count and positions of the runners. The umpire will initial both books. Your protest - along with a \$50 filing fee - must be turned in at the Millard United Sports office, in writing, within 48 hours after completion of the game. The filing fee will be returned if the protest is upheld by the League Director.

Games in Progress Called due to Inclement Weather

Any game that is called due to threatening weather and/or rain will be considered a complete game if:

- a) 3 1/2 complete innings were played and the home team is ahead, OR one-half the time limit are completed

- b) If the game does not meet these two conditions, MUS will attempt to re-schedule the game from the point that the game was suspended. In this case, teams MUST record the number of outs remaining, pitch count and identify the batter so the game can continue correctly.
- c) If a game is called in the top of inning 6 or 7, then the score will revert back to the last complete inning played for the purpose of determining a win/loss.

Rainout Dates

Due to the short window of opportunity to play games in the Fall girls fast pitch leagues — primarily due to the need to be completed by the time postseason tournaments begin — the ability to make up rained-out games is extremely limited. However, EVERY attempt will be made to schedule rained-out games IF field space and umpires are available. To do so may require that teams play an additional night during the week.

Lineups and Keeping Score

Teams should exchange lineups at the start of the game. Lineups should also be given to the umpires. However, umpires will only become involved in lineup issues IF a batting-out-of-order situation occurs.

Teams should periodically check the score with each other to avoid the potential of conflicting score information. The home team scorebook will be the official scorebook. Umpires will become involved in score-of-the-game issues only if there is a conflict between the scorebooks of both teams. At such time, the umpire will confer with both managers and resolve the situation before the game will continue (the clock will NOT be stopped during the discussion). If the issue cannot be resolved, then the score in the home team scorebook will be the official score.

Please take one minute to verify the final score with the opposing team following each game!

Banned Bats

All bats in Greater Omaha Softball League play must meet USA Softball Code. For 2019, MUS will follow the USA Softball "banned bat" list as published on the USA Softball website, <http://www.teamusa.org/USA-Softball>.

Player Eligibility

If a team has a reason to question the eligibility of a player, an inquiry must be filed in writing to Millard United Sports. The inquiry and any other resulting activity will be handled by the League Director who, may call the player and coach of the team in question to attend a special hearing.

In such cases, umpires WILL NOT become involved in handling any dispute. This is strictly an administrative matter. Umpires will instruct teams to contact Millard United Sports, specifically, the GOSL League Director.

Umpire Pay on Games Called Due to Rain /Other Threatening Weather/Darkness

If three (3) complete innings OR one-half the time limit are completed, the umpire is entitled to keep the game fees. If the umpire works less than three (3) complete innings OR less than one-half of the time limit, the game fees will be returned. In this situation, IF both teams involved agree to re-schedule the game, umpires will be paid a full game fee upon working the re-scheduled game with any prior payment being returned to the teams.

Forfeited games

- ◆ If a team does not have the required number of players to start the game under the short-handed rule, the umpires will start the game clock at the proper time and allow 10 minutes to elapse before calling the game a forfeit. If a player arrives during the 10-minute "waiting period," then the clock will continue to run and the game will start from that point. For all other starting times ... game time IS forfeit time. For any forfeited games, umpire fees will be deducted from the forfeit fees paid separately from registration. Umpires will NOT work a game if the teams involved in a forfeit still wish to play a "practice game."
- ◆ *Due to the large number of forfeited games in past seasons, IF a team forfeits a game, that team MUST submit a new forfeit deposit fee to the MUS office before it will be allowed to play its next game. The first*

forfeit fee will be charged, applied to the debt and any remaining funds will be returned upon receiving the replacement forfeit fee.

- ◆ *If you attempt to cancel your game within 72 hours of your start time, you will lose your forfeit fee. The League Director can overrule this policy at their discretion.*

Unable to Play Scheduled Game

- ◆ *If your team is unable to play its scheduled game, the League Director must be notified 72 hours in advance. **DO NOT CONTACT THE MANAGER/COACH OF THE OPPOSING TEAM.** Failure to do so will result in loss of forfeit fee. The League Director can overrule this if, and only if, they determine that exceptional circumstances existed.*
- ◆ *If the League Director is notified 72 hours in advance that a team cannot play its scheduled game - and the opposing team and umpires can be notified - then a forfeit fee will not be charged.*
- ◆ *If a team calls the League Director/MUS Office THE SAME DAY of their scheduled game(s) and reports that it cannot play its scheduled game, the team will automatically lose its forfeit fee, no exceptions.*

Special League Playing Rules

- ◆ ***10U and 12U Leagues ONLY*** – A ½ inning of play will consist of three (3) outs or 10 batters that complete a turn at bat — whichever comes first. **OR:** The **MAXIMUM** number of runs that can be scored by the team on offense in its ½ inning at bat is six (6). The inning is over ***immediately*** when the 6th run crosses the plate. It is the responsibility of the team at bat to notify the umpire when the potential 6th run reaches 2nd base.

Special Option to Allow ALL Players in the Batting Order

- ◆ Teams will have the **OPTION to place ALL of its PLAYERS in the batting order.** AS AN EXAMPLE, IF A TEAM HAS 12 PLAYERS AT THE GAME, IT CAN CHOOSE TO BAT ALL 12 PLAYERS. If a team elects to bat only 10, the two remaining players are listed as substitutes on the lineup cards. Any nine (9) of the players listed **in the batting lineup** can play a defensive position at any time.
- ◆ **Courtesy runner: Any player can be used for a courtesy runner for pitcher and catcher. Any player can be a pinch runner for an injured runner. If a player is on base when it is their turn to bat. The player they are running for is an out and they go and take their turn at bat.**
- ◆ **BASERUNNING RULE IF ALL PLAYERS ARE INCLUDED IN THE BATTING ORDER** – If a player who has completed a turn a bat and advanced safely to a base is unable to complete her base running obligation, THEN the “next previous” batter who is not on base will be used as a runner. For example: If the No. 7 hitter is injured, then the No. 6 batter is the runner. If the No. 6 batter is on base, then the No. 5 batter is the runner ... and so on.
- ◆ **If a player is injured and it is deemed that she cannot continue, the umpires and head coaches will meet to discuss how the batting order will be impacted. If a consensus cannot be reached at the meeting, then USA Softball rules will be used.**
- ◆ The USA Softball “flex player” rule may be used. However, teams batting 10 players or more cannot use this rule.
- ◆ If ALL players are included in the batting order AND a team is faced with a situation where several players cannot continue due to injury, an out WILL be called for each player who cannot complete a turn at bat. However, no team will be allowed to continue with less than eight (8) players.

Special Rules Regarding Age Group Participation

- ◆ Teams are asked to play the age level that they will be eligible for the 2021 season.
- ◆ Players will be allowed to move up only ONE AGE GROUP in league competition, UNLESS there are special extenuating circumstances involved and they are submitted in writing. In which case, the League Director will investigate and make a determination in the best interest of all teams in the league.
- ◆ A player may only be listed on the roster of one (1) team, but substitutes are acceptable in the Fall Session

- ◆ Players will only be allowed to substitute for another team in the same age group if the league office is notified and it is cleared prior to the game beginning. **Exception: a player may "play up" one age group/division but not "down."**
- ◆ If a player wishes to switch teams within the same league, MUS must notified and the player MUST first obtain a written release from their current manager, which will need to be provided to the League Director. If this is not done prior to the start of a game in which a player participates, be the result may be the forfeiture of the teams game.
- ◆ Any player requesting a release should be granted one unless extenuating circumstances are involved. In that case, the manager should submit a written explanation to the League Director why the release is not being granted.

Time Limits and Other Considerations

- ◆ 70 Minutes "DROP DEAD" in ALL AGE GROUPS. The result of the game is the score when the time expires.
- ◆ *There will be NO TIE BREAKER in youth league play in 2020.*
- ◆ **ALL TEAMS MUST BE PREPARED TO START GAMES 10 MINUTES PRIOR TO THEIR SCHEDULED STARTING TIME!**

Umpire Fees

10U-12U-14U Divisions One Umpire – \$20 per team, per game

Runs-Ahead Rule

- ◆ 12 runs after the 3rd inning ◆ 10 runs after the 4th inning ◆ 7 runs after the 5th inning

Uniform Requirements

Follow USA Softball Code for players and coaches. Exception: Coaches may wear denim jeans. **PLAYERS IN THE 14U AGE GROUP MAY WEAR METAL CLEATS.**

Short-handed Player Rule for ALL Girls' Fast Pitch Leagues

- ◆ Teams MUST have eight (8) players to start a game. It does not matter if your team is the home team or visiting team. If through injury or ejection a team drops to 7 players, then the game is ended. If a team forfeits a game, the COACHES need to turn in the score as a 7-0 win for the opposing team. The umpires will then keep payment for that game.
- ◆ A team may add a player to bring their team to full strength **ANY** time during the game. ***THAT PLAYER MAY ENTER THE GAME AT ANY TIME AND WILL BE LISTED LAST IN THE BATTING ORDER.***
- ◆ The game will not be delayed to wait for a player to arrive from the parking lot or while the player is on the bench preparing to play.

Reporting Scores/League Standings

Whether your team wins or loses, coaches or a designated team representative **MUST** report the score of the game within 48 hours. All reporting of scores will occur via email:
GoslScores@MillardUnited.com

Please take one minute to verify the final score with the opposing team following each game!

Disciplinary Code

A general "three strikes and you're out" rule will be used in the GOSL. Team managers/coaches are responsible for the actions of their players, parents and fans before, during and after games.

- ◆ A **PLAYER** or **COACH** who is ejected in the first game of a doubleheader league will NOT be allowed to play/coach the second game.
- ◆ A **PLAYER** or **COACH** who is ejected in the **second game** of a doubleheader will NOT be allowed to play/coach the next regularly scheduled league game.
- ◆ A **PLAYER** or **COACH** who is ejected for the second time in a season will be suspended for the next two **consecutive** league games.
- ◆ A **PLAYER** or **COACH** who is ejected for the third time in a season will be suspended for the season.
- ◆ If the **PARENT** of a player is ejected in the first game of a doubleheader league then **their child** will NOT be allowed to play the second game.
- ◆ If a **PARENT** of a player is ejected for the second time in a season, then **their child** will be suspended for the next two **consecutive** league games.
- ◆ If a **PARENT** is ejected for the third time in a season, then **their child** will be suspended for the season.

FIGHTING – **At a minimum**, players/coaches involved will be suspended a minimum of one year from the date of the incident. "Fighting" shall be defined as any altercation in which ANY TYPE of physical or excessively verbal contact occurs.

EXCESSIVE VERBAL ABUSE/THREAT TO AN UMPIRE – minimum three (3) game suspensions.

ANY PHYSICAL CONTACT WITH AN UMPIRE – minimum one year suspension from the date of the incident.

CAUSE AN INJURY TO A GAME OFFICIAL OR ANOTHER PLAYER – Lifetime suspension.

- ◆ *It is the responsibility of the team coach/manager to insure that the suspension(s) are appropriately served. Failure to do so will result in one additional game being added to the suspension until the disciplinary action is satisfactorily served. Failure to comply will result in additional disciplinary action being taken against the coach and team involved.*
- ◆ *If a player/coach/parent wishes to have any suspension action repealed, then an appeal must be submitted in writing within 48 hours of the incident that led to the suspension. The MAA Advisory Board will then review the appeal, uphold or reverse the disciplinary action or recommend another appropriate course of action.*
- ◆ **Special note for all youth league games: If the parent ejected in a youth game is also the COACH of the youth team, he/she will be considered the coach and not a parent for purposes of the administration of the discipline code.**
- ◆ **Note: The MUS Advisory Committee maintains the right to issue disciplinary action on a case-by-case basis.**

Profanity and Sportsmanship

In 2019, MUS will continue to enforce the USA Softball of Nebraska Procedural Code(s) with respect to "Casual Profanity" and "Sportsmanship." The Code states:

"11.07 Casual Profanity Rule – The umpire has the authority to assess **ONE OUT** against the offending team for the use of **CASUAL PROFANITY** which shall be defined as expletives (Vulgar or Profane Language) not directed at umpires or opposing players, uttered by a player, manager/coach, on the field or individual within the dugout involved with the play of the team, frustrated with themselves, or a teammate or fan. All outs will be assessed to the offending team during their term to bat. Only ONE "Casual Profanity" out may be assessed per play with a maximum of two (2) per term at bat. Incidents of vulgar or profane language exceeding these limits will subject the individuals responsible to ejection from the game for unsportsmanlike conduct. A player ejected from the game for exceeding these limits will have a casual profanity out charged to the team. The casual

Profanity penalty "out" will be assessed as a team and will not affect any batter or base runner. For scoring purposes the put out will be credited to the catcher. **ANY PROFANITY OUT(S) ISSUED AT THE CONCLUSION OF AN INNING—TO EITHER THE OFFENSIVE OR DEFENSIVE TEAM—WILL CARRY OVER INTO THE NEXT INNING THAT EITHER TEAM IS BATTING.**

11.08 Sportsmanship Rule- The umpire has the authority to assess **ONE OUT** against the offending team for the excessive protest, arguments, complaints or behavior not appropriate in a recreation sports setting, throwing bat, glove, gestures, whining etc. Such conduct exhibited by a player, coach, or team representative will be penalized. All outs will be assessed against the offending team during their term at bat. Only **ONE** "unsportsmanlike" out may be assessed per play with a maximum of two (2) per term at bat. Incidents of continued or excessive unsportsmanlike conduct will subject the individual(s) responsible to be ejected from the game. A player/coach /team representative ejected from the game will not have a un-sportsmanship out called against them. The un-sportsmanship "out" will be assessed as a team and will not affect any batter or base-runner. For scoring purpose the out will be credited to the catcher. **ANY PROFANITY OUT(S) ISSUED AT THE CONCLUSION OF AN INNING—TO EITHER THE OFFENSIVE OR DEFENSIVE TEAM—WILL CARRY OVER INTO THE NEXT INNING THAT EITHER TEAM IS BATTING.**