

TOPIC - 1 v 1 - Dribbling to Penetrate		DURATION - 75 Minutes
1st PLAY PHASE	OBJECTIVE - Introduce session topic.	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 30x20 yards for 3v3 with 5yrd end zones. Duration: 20 minutes. Include two short breaks. Make	Key Words —Take up space; Praise good dribbling moves that avoid or bypass the defenders
	sure to rotate teams after each break. Players score a point by dribbling into end zone Split end zone into thirds. Middle third worth 2 points /	Guided Questions: What direction does defender move that opens space up for you?; What size of touch should you take when you see defender moving away from you?
<u>•</u>	Two outside thirds worth 1 point. Allow "Free Play". Try not to coach during this time. Ask guided questions about their play during the breaks.	Answer: Away from you; A larger touch to increase speed of dribbling
PRACTICE PHASE	OBJECTIVE - Practice dribbling to penetrate at quick speed.	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 25x15 yards. 2 small goals Duration: 35 minutes (Alternate side of attack at half time) Defenders and attackers start 5 yards apart. Attacker begins by playing a pass out to the coach who then passes down the line. Attacker aims to receive the pass and score on either of the two small goals. If defender wins the ball they aim to dribble back to the starting end zone. * 1 point for goal scored * 3 points for goal scored after use of skill to beat defender	Key Words - Quality of the first touch; Change of direction and pace Guided Questions: When would you need to perform a move or change of direction? Answers: When defender has closed down the space to deny a forward option
2nd PLAY PHASE	OBJECTIVE - Practice applying dribbling to penetrate within a game.	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 40x30 yards with two goals. Duration: 20 minutes Include a 5 minute 'Halftime' Play 5v5/6v6	Key Words - Encourage movements to get beyond the defender and praise quality first touches. Praise players who make choice to move ball away from defensive pressure.
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	Use the laws of the game according to NYSA.	
8	Coach within the flow of the game. Try not to stop their play.	
COACHING MANUAL		



TOPIC - Shielding and Turning with the l	Ball	DURATION - 75 Minutes
1st PLAY PHASE	OBJECTIVE - Introduce session topic.	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 20x30 yards for 2v2 and 30x20 yards for 3v3 with two small goals. Duration: 20 minutes. Include two short breaks. Make sure to rotate teams after each break. Allow "Free Play". Try not to coach during this time. Ask guided questions about their play during the breaks.	Key Words - Protect ball; Turn away from pressure Guided Questions: When do you turn away from pressure? How can you escape when shielding the ball from defender? Answer: When you cannot bypass the opponent; Using a double movement e.g. fake or skill/trick move.
PRACTICE PHASE	OBJECTIVE - Practice turning and shielding the ba	11
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 20x15 yards with 2 wide gates and 2 small counter goals Duration: 35 minutes Play starts with pass into the feet of the attacker. Attacker aims to shield the ball and turn to create space to dribble through the wide gates to score. If defender wins the ball they may score on either of the counter goals. * Bonus point if attacker is able to create space and score using a turn or skill move.	Key Words—Shielding the ball from opponent; Escape touch away from defender, Guided Questions: How can you position your body so you can see defender and where the ball is coming from? Answer: Sideways, I am able to view the ball and glance over shoulder at defender making sure I keep myself between the ball and defender
2nd PLAY PHASE	OBJECTIVE - Practice applying turns during game play	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 40x30 yards with two goals. Duration: 20 minutes Include a 5 minute 'Halftime' Play 5v5/6v6 Use the laws of the game according to NYSA. Coach within the flow of the game. Try not to stop their play.	Key Words - Praise good turns and escape touches with the ball. Praise players who pass ball away from pressure to supporting teammate. Encourage players to attack space when they turn away from pressure.



TOPIC - 2 v 2 - Pressure / Cover		DURATION - 75 Minutes
1st PLAY PHASE	OBJECTIVE - Introduce session topic.	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 20x15 yards for 2v2 and 30x20 yards for 3v3 with two small goals. Duration: 20 minutes. Include two short breaks. Make sure to rotate teams after each break. Allow "Free Play". Try not to coach during this time. Ask guided questions about their play during the breaks.	Key Words- Pressure, Cover Guided Questions: Who should provide pressure on ball carrier? How does your team create two lines of defense? When are you defending? Answers: Player closest to ball carrier. One player closer to ball and one player closer to defending goal
PRACTICE PHASE	OBJECTIVE - Practice Pressure and Cover	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 15x20 yards. 1 main goal, 2 counter goals Duration: 35 minutes Play starts with pass into the feet of the attacker. The second attacker must run around small goal before joining the attack. Defenders must decide who is to put pressure on first attacker and who will provide cover. Attackers aim to score on big goal. If defenders win the ball, they may score on either of the small goals. * Bonus point for defenders if they are able to combine before scoring.	Key Words—Pressure, Delay, Cover, Tackle, Counter-Attack Guided Questions: Which direction should you force the ball?; If the ball leaves player closest to you, where do you transition so you can regroup as cover defender? Answers: Sideways toward my teammate or away from our goal, in a position closer to our goal to create two lines of defense.
2nd PLAY PHASE	OBJECTIVE - Apply Pressure and Cover Concepts in game play	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 40x30 yards with two goals. Duration: 20 minutes Include a 5 minute 'Halftime' Play 5v5/6v6 Use the laws of the game according to NYSA.	Key Words - Praise players for applying pressure on ball carrier, Praise players for providing support to defending teammates, Encourage teams to expand team shape after gaining possession of the ball.
	Coach within the flow of the game. Try not to stop their play.	



TOPIC - Pressure, Cover, Balance		DURATION - 75 Minutes
1st PLAY PHASE	OBJECTIVE—Introduce session topic.	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 20x30 yards for 2v2 and 30x20 yards for 3v3 with two small goals. Duration: 20 minutes. Include two short breaks. Make sure to rotate teams after each break. Allow "Free Play". Try not to coach during this time. Ask guided questions about their play during the breaks.	Key Words- Pressure, Cover, Balance Guided Questions: What is the defending job of the balance defender / 3rd Defender? Answer: Keep compact shape of team to cut off all passing lanes for the attacking opposition.
PRACTICE PHASE	OBJECTIVE - Practice Pressure, Cover and Balance	ee Concepts
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 30x20 yards. 5 small goals / gates. (3 on defensive end / 2 on attacking end) Duration: 35 minutes Game starts with a pass into the feet of the wide attacker, with attackers aiming to score on any of the three goals. Defenders to apply immediate pressure. 1st defender pressure, 2nd defender cover, 3rd defender balance team shape. If defenders win the ball they score on either of the counter goals. To challenge defenders further, add 4th attacker.	Key Words— Pressure, Cover, Balance, Move the ball Guided Questions: When you are furthest from the ball, how do you balance your teams shape?; Who must you be able to see to prevent a through pass? Answers: Stay compact with team to apply more pressure on ball carrier.; Must be able to see the wide attacking player.
2nd PLAY PHASE	OBJECTIVE - Apply Pressure, Cover and Balance C	· _ · _ · _ · _ · _ · _ · _ · _ ·
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 40x30 yards with two goals. Duration: 20 minutes Include a 5 minute 'Halftime' Play 5v5/6v6 Use the laws of the game according to NYSA. Coach within the flow of the game. Try not to stop their play.	Key Words— Praise cover defender for good depth space to pressure defender, praise 3rd defender for proper balance of team on defense



DURATION - 75 Minutes

U9 & U10 PLAYING 7 A-SIDE

TOPIC - 2 v 1 Combination Play

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1st PLAY PHASE	OBJECTIVE - Introduce session topic.		
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS	
	Field Size: 30x20 yards for 3v3 with 5yrd end zones. Duration: 20 minutes. Include two short breaks. Make sure to rotate teams after each break. Players score a point by passing to a teammate in the end zone. Progress to players needing to time their run to receive the pass in the end zone. Allow "Free Play". Try not to coach during this time. Ask guided questions about their play during the breaks.	Key Words– Receiver of pass, Open space Guided Questions: How can you show you are available to receive a pass? What do you need around you for you to be open? Answers: Move into an open space; Open channel between you and the ball carrier.	
PRACTICE PHASE	OBJECTIVE - Practice Combination Play		
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS	
	Field Size: 15x20 yards. 1 main goal and counter end zone. Duration: 35 Minutes Play starts with defender playing a pass to attacker B, who passes to Attacker A. Attacker A dribbles towards defender with aim to draw in defender and combine pass with Attacker B to get around defender and finish with a shot on goal. If defender wins the ball they may dribble into the end zone. - Bonus points if players can score by using an overlap.	Key Words—Positive body shape, Support of ball carrier, commit the defender Guided Questions: When would you use a give and go?; When could you fake a pass and dribble? Answers: When defender commits to pressure straight and there is space behind.; When defender commits to cutting out a pass	
2nd PLAY PHASE	OBJECTIVE - Applying combinations during game play		
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS	
	Field Size: 40x30 yards with two goals. Duration: 20 minutes Include a 5 minute 'Halftime'	Key Words —Praise players who are able to use wall pass combinations to bypass defenders.	
	Play 5v5/6v6 Use the laws of the game according to NYSA. Coach within the flow of the game. Try not to stop their play.		



TOPIC - 2 v 2 Combination Play DURATION - 75 Minutes		
1st PLAY PHASE	OBJECTIVE - Introduce session topic.	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 30x20 yards. 3v3 with 3 goals/gates per team Duration: 20 minutes. Include two short breaks. Make sure to rotate teams after each break.	Key Words- Moving ball sideways or backwards ; Relieve pressure on ball carrier
	Players score a point by scoring on any of the three available goals. Bonus point if players score by finding a teammate in free space.	Guided Questions: When do you move ball either sideways or backwards?; How can you relieve pressure on ball carrier?
Total and the second se	Allow "Free Play". Try not to coach during this time. Ask guided questions about their play during the breaks.	Answers: When ball carrier cannot play in a positive direction; Provide options away from defensive pressure
PRACTICE PHASE	OBJECTIVE - Practice Combination Play	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 15x20 yards. 4 small goals, 3 teams of 2 Duration: 35 minutes	Key Words—Support Movement, Positive Body Shape, Awareness
	Players play 2v2 with 2 target players placed between the goals. Teams score by passing into target player, receiving the ball back and finishing on either of the two designated goals. - Start by playing without goals and dribbling across end line	Guided Questions: Where can you place yourself to support the ball carrier?; If a pass to a team mate is not available what can you do?
Sacrative .	after receiving ball from target player. - Make combinations easier by adding an extra neutral player in the play field.	Answers: Alongside, Infront or behind; Keep possession of the ball, with movement / dribble until an option is available.
2nd PLAY PHASE	OBJECTIVE - Applying combinations during game play	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 40x30 yards with two goals. Duration: 20 minutes Include a 5 minute 'Halftime'	Key Words —Praise players for movement to support their teammate. Praise combinations e.g. 1-2s to bypass defenders.
0 0	Play 5v5/6v6	CIS.
	Use the laws of the game according to NYSA.	
8	Coach within the flow of the game. Try not to stop their play.	
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DURATION - 75 Minutes

U9 & U10 PLAYING 7 A-SIDE

TOPIC - Crossing and Finishing

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1st PLAY PHASE	OBJECTIVE - Introduce session topic.	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 20x15 yards for 2v2 and 30x20 yards for 3v3 with two small goals. Duration: 20 minutes. Include two short breaks. Make sure to rotate teams after each break. Allow "Free Play". Try not to coach during this time. Ask guided questions about their play during the breaks.	Key Words— Quality service. Accurate finishing, Guided Questions: Where can you play a pass to allow you to create crossing opportunities? If defender is in front of you, what must you do in order to attack the cross? Answer: To a teammate who is in a wide area.; Adjust your movement to get in front of the defender.
PRACTICE PHASE	OBJECTIVE -Practice finishing from wide areas	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
THE RESIDENCE OF THE PARTY OF T	Field Size: 25x20 yards. 1 main goal and GK, 2 counter goals Duration: 35 minutes (Alternate wide players after 2mins) Play begins with defenders who pass to one of the three attacking players. Attackers must make at least 2 passes before finding a wide target player with a pass. The wide target player will take a touch down the line before making a cross into the box for attackers to finish. Defenders may counter on small goals. - Make easier by playing 3v1	Key Words—Quality service, Accurate finishing, Timing of runs Guided Questions: What does the crosser need to do before crossing?; How should attackers approach the crossed ball? Answers: Glance up to see position of attackers, and opposition, first touch out of your feet to prepare for cross; Angle run into the line of the crossed ball, not across it.
2nd PLAY PHASE	OBJECTIVE - Applying finishing from wide areas during a game play	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 40x30 yards with two goals. Duration: 20 minutes Include a 5 minute 'Halftime' Play 5v5/6v6 Use the laws of the game according to NYSA. Coach within the flow of the game. Try not to stop their play.	Key Words - Praise players providing width in their team shape. Praise players who provide quality crosses from wide areas. Praise good finishing and accurate shots around the goal



DURATION - 75 Minutes

U9 & U10 PLAYING 7 A-SIDE

TOPIC - 5 v 3 Goal / Counter Goal

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1st PLAY PHASE	OBJECTIVE - Introduce Session Topic	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 20x15 yards for 2v2 and 30x20 yards for 3v3 with two small goals. Duration: 20 minutes. Include two short breaks. Make	Key Words — Combination play, Positive play, Switch Play, Accurate finishing,
	sure to rotate teams after each break. Allow "Free Play". Try not to coach during this time. Ask guided questions about their play during the breaks.	Guided Questions: When is it best to use combinations?; When would you switch play?
		Answer: When attackers out number the defenders; When defenders deny the opportunity to play forward.
PRACTICE PHASE	OBJECTIVE - 5v3 with counter goals	
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 35x25 yards. 1 main goal, 2 counter goals. Duration: 35 minutes	Key Words — Combination Play, Quality service, Movement of support, Speed of play
	Play starts with coach who plays a pass to the attacking team defender. Attackers to play 5v3 looking to combine to bypass defenders and score on main goal. If defenders win the ball, they may score on either of the counter goals.	Guided Questions: When would be a good time to speed up your play? Is it a good idea to send all attacking players forward?
	 Restart play if ball goes out of play 1 point for goal scored / 3 Points for goals scored from crosses 	Answer: When you have free space on the dribble / Defenders have been drawn in creating space to combine; No, there needs to be a player providing cover.
2nd PLAY PHASE	OBJECTIVE - Applying practice topic in game play.	•
	ORGANIZATION	KEY WORDS & GUIDED QUESTIONS
	Field Size: 40x30 yards with two goals. Duration: 20 minutes Include a 5 minute 'Halftime'	Key Words —Praise players for team shape, Praise players making successful decisions, Praise players for combina-
0 0 0	Play 5v5/6v6	tions that result in a goal scored.
	Use the laws of the game according to NYSA.	
	Coach within the flow of the game. Try not to stop their play.	
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