

## 2024 Rules Summary

### Rules Summary - Recreational Games

Co-scheduled games with BHYSL, BBSC, CS, MHYSA, SOCS and U19 ITPRS, LAYSL, RSC, TYSL, ROFC and NMCYS						
2024 Spring Season						
Division	U5/U6	U7/8	U9/10	U11/12	U13/14	U19
(Grade)	2nd Year Pre/Kinder	(1st & 2nd Grades)	(3rd & 4th Grades)	(5th & 6th Grades)	(7th & 8th Grades)	(9th Grade and up)
Ball Size	3	3	4	4	5	5
Players	3v3	5v5	7v7	9v9	11v11	11v11
(Including GK)						
Minimum	2	4	5	7	7	7
Roster Size	10	10	12	15	18	22 (18 max play game)
Length of Game	2 x 20 Minutes	2 x 25 Minutes	2 x 25 Minutes	2 x 30 Minutes	2 x 35 Minutes	2 x 40 Minutes
Scoring	At 4 goals differential the losing team can add additional player. At 3 goals or less differential the additional player is removed.					
Substitutions	Unlimited in number. Referee must be informed. Player substitutions may be made, by either team, on any restart when the ball is out of play.					
Kick or Throw-In	Kick-In from sideline ( 5 Yds)	Throw-in				
Throw-In Redo	Kick-In from sideline	See below *	No	No	No	No
Offside	No	No	Yes, per Build-Out Line	Yes	Yes	Yes
Heading	No - Header results in Indirect Kick from spot of infraction				Yes	Yes
Slide Tackling	No (Dangerous Play)	No (Dangerous Play)	No (Dangerous Play)	Yes	Yes	Yes
Free Kicks **	From spot	All indirect. Free kicks earned in opposing penalty area will be brought out of penalty area for indirect kick	Direct or indirect, per the Laws of the game			
Restart Distance	5 Yards	6 Yards	8 Yards	8 Yards	10 Yards	10 Yards
Penalty Kicks	No	No	Yes (10 Yards)		Yes (12 Yards)	
Goal Kicks **	If ball goes over end line, player may dribble or pass ball in from the end line	Ball restarted with GK possession. GK may punt, throw, dribble ball into play from penalty area	Same rule as U11; opposing team must retreat past build-out line	Per FIFA. Ball placed anywhere within goal box. Ball is in play when it is touched and clearly moves. Opponents must stay outside penalty area until ball is in play.		
Goalkeeper	No Goalkeeper	Per FIFA. May not play ball with hands when deliberately kicked by a teammate ("pass-back" rule).				
Build Out Line	No	Yes (use mid-field line)	Yes (20 yd from goal line)	No	No	No
Punt By Goalkeeper	No Goalkeeper	Goalkeeper may not punt ball beyond half line. Ball must bounce prior to crossing half line. Violation results in throw-in at nearest intersection of half line and touch line by opposing team.		No Restrictions		
Equipment	Required: Shirt, shorts, shinguards, socks (covering shinguards), shoes.					
	Pinnies if color conflict	Home team changes for color conflict (visitors may change if they have alternate).				
	No goalkeeper	Either goalkeeper must change for color conflicts.				
	No referee	Referee may allow optional equipment (cold weather gear, goalkeeper cap, head/elbow/knee protection, religion-required clothing, etc) if deemed not dangerous.				
Jewelry	<b>NONE ALLOWED. Taping does not make jewelry safe.</b>					
	(Jewelry: items worn for decoration or display, not having any purpose for the game.) Medic Alert bracelet/similar item should be taped, allowing medallion to be seen.					
Referee	No Ref / Coaches on field	Yes (\$30)	Yes (\$35)	Yes (\$40)	Yes (\$55)	Yes (\$65)
Assistant Ref	No	No	No	Yes (\$30 each)	Yes (\$40 each)	Yes (\$45 each)
Seating	Home team & fans sit on same side of field (East or South sideline). Visitor team & fans sit on opposite side of field (West or North sideline)					

**Notes:**

\* If the first throw-in is a foul throw, the same team takes another throw. The ball is turned over to the other team if the second throw is a foul throw.

\*\* For U10 and under, the boundaries of the penalty area and the goal area are the same, despite any markings on the field.