



Pony Rules & Regulations

Tustin Pony Baseball Pony Rules & Regulations

Parental Code of Conduct

I hereby pledge positive support, care and encouragement for my child participating in TYBA Baseball by following this Parental Code of Conduct:

1. I will encourage good sportsmanship by demonstrating positive support for all players, coaches and officials at every game, practice or other TYBA events.
2. I will place the emotional and physical well-being of my child and other children ahead of my personal desire to win.
3. I will insist that my child play in a safe and healthy environment.
4. I will support managers, coaches and officials working with my child to encourage a positive and enjoyable experience for all.
5. I will demand a sport environment for my child that is free of drugs, tobacco and alcohol and will refrain from their use at all games.
6. I will remember that the game is for the player and not the adults.
7. I will do my best to make the TYBA experience fun for my child.
8. I will ask my child to treat with respect other players, managers, coaches, fans, umpires and officials.
9. I will ask my child to treat with respect TYBA's facilities and Property. I will do the same.
10. I agree without condition to honor this Code of Conduct.

In the event that I should violate this Parental Code of Conduct, I understand that I may be disciplined in any manner that the TYBA Board determines including, but not limited to, suspension or termination of my membership in the Tustin Youth Baseball Association.

Manager/Coach Code of Conduct

All Managers and Coaches, as a condition of their selection and continued service as Managers and Coaches, are expected to adhere to the following Code of Conduct:

1. Managers are to recognize that they are role models for the players and should conduct themselves accordingly:
 - a. Show good sportsmanship at all times.
 - b. No swearing or abusive language.
 - c. No ridicule or harassment of umpires – if a manager wishes to question the interpretation of a rule or needs to discuss a situation with the umpire, he must first ask for a time out and if granted, then discuss or question the call in a courteous manner. At no time will a manager or coach have the right to challenge a judgment call, ball or strike.
 - d. No throwing or kicking bats, gloves, helmets or any other items in anger.
 - e. No verbal abuse or ridicule of any player on his/her team or on the opposing team.
 - f. No threats of physical abuse or pushing, shoving or grabbing of shoulders or similar acts of discipline.
 - g. No use of alcohol or tobacco on the school grounds at any games or practices.
 - h. Spectator coaching or ridicule of players, umpires, or coaches will not be allowed from beyond the boundaries of play.
 - i. The manager is responsible for any and all prohibited activity described above, on the part of his or her coaches, players and parents. The Manager should make all reasonable efforts to keep the crowd under control. All players, coaches and parents are to be advised that the Manager can be ejected or suspended for their conduct.
2. The Manager must recognize that he/she is representing TYBA at all times.
Once a game begins, the Manager or Coach must remain inside or in front of the dugout at all times, except when coaching a base or when time out is requested and granted for a conference with a pitcher or umpire or for an injury.
3. A Manager should be familiar with all the rules for his/her division, including the official Rules of Baseball, PONY League rules, and any particular TYBA rules. Violation of these rules can result in warnings, suspensions or expulsions from the manager position.
4. The Manager is responsible for the conduct of the players on his/her team.
5. The home team manager is responsible for field maintenance and setup prior to a game, providing the official scorekeeper of the game, and field clean-up after the game. In the Shetland Division and machine pitch Pinto Division, this includes proper installation of the pitching machine.

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- a. If the home team fails to properly prepare the field for play prior to the scheduled start time of that game, the first offense will be a written warning. The second offense will result in a forfeit of the game however the game will be played.
- b. If the home team of the final game of the day fails to put the bases in the field box, lock the field box, remove and replace trash bags, the first offense will be a written warning to the manager. The second offense will result in the manager being suspended from their next scheduled game.
 - i. In the Shetland Division this includes returning the pitching machine to the proper storage area.
6. A completed game matrix is to be provided to the opposing manager prior to the game, unless last minute changes need to be made, at which time the matrix should be provided whenever possible.
7. The manager is responsible for all TYBA provided equipment. Please return all League equipment as soon as possible after the last game of the season.
8. The manager should exhibit a positive attitude toward field maintenance, preservation of equipment, and all League events.
9. No more than four “events” (practices, games, etc) are to be scheduled per week (Sunday through Saturday).
10. The Manager should encourage active participation by all the players on his/her team.

Playing-Down/Playing-Up

- A. **Playing-Down** is NOT permitted in PONY baseball. The distinct 2 year age groups are a cornerstone of PONY baseball. PONY believes that the game of baseball and softball cannot be played as it was intended to be played, if the physical capabilities of the contestants do not match the physical achievements required by the game. Two year age span allows every team member to play. Experimentation has indicated that a two year age bracket is the most practical for growing players. Often, because of their lack of maturity, ability and size, the younger players in a League that involves more than two years, do not communicate with the older players, and generally end up spending the entire season on the bench. However, in two year age groups, the older players have enough experience to help guide and develop those in the younger group, yet the younger players are close enough in capability to pressure the older ones into continued development, and they are close enough chronologically to communicate with each other. With teams of only two ages involved, it is far easier to permit every player to actually play because the difference in skills between the age groups is less pronounced.
- B. **Playing-Up** is permitted in pony baseball. Only 2nd year players (by age) within a division will be permitted to play up a division. These players choosing to Play-Up will be evaluated in both divisions during the try-outs and must score within the top 50% of the higher division player pool in order to be allowed to make the move to the next division. The final decision on playing up will be determined by the League Decisions Committee.

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Equipment Rules

- A. Only a Player playing the position of first base may wear a first baseman's glove.
- B. Only a Player playing the position of catcher is permitted to and must wear a catcher's glove with the exception of the Shetland Division.
- C. For Pinto and above pitchers shall also not be allowed to wear batting gloves under their fielding glove.
- D. Baseball cleats are highly recommended for all divisions, but any rubber-soled shoes are acceptable to wear for play within TYBA. Metal cleats are allowed in the Bronco
- E. All baseballs, bats and other equipment shall be in compliance with PONY Baseball rules. All illegal equipment shall be removed from the game.
- F. Wooden, Aluminum, or Composite bats manufactured for baseball play, which are round and not more than 2-5/8" in diameter at the thickest part, and not more than 42" in length, are acceptable. All bats must contain the USABaseball Certification Stamp. Wooden Bats are not required to be USA Baseball certified.
- G. 2-5/8" BARREL bats are legal in all divisions of PONY Baseball. IF A 2-5/8". Currently all 2-5/8" bats -5, -7, -9, etc. are legal."
- H. 2-3/4" bats are prohibited in all Pony sanctioned Leagues.
- I. USSSA Bats are not acceptable in any division of recreational play.
- J. Tee Ball bats are not allowed for us in Pinto and above

League Issued Equipment

Managers will be issued League equipment which they will sign for, leave a deposit, and be held financially responsible for. Care should be taken to ensure that the equipment is not lost, stolen, misplaced or abused. All equipment must be returned to the League following the last game of the regular season. Managers who fail to return or have lost or abused the equipment will pay replacement costs.

TYBA General Rules

- A. Alcoholic beverages, smoking (including vapor products ie. e-cigarettes) or any tobacco products are prohibited on the school ground at all games and practices. These products are also prohibited on the playing field or at any venues used by TYBA and its players. No pets are allowed on TYBA fields.
- B. There will be no deliberate hitting or throwing of baseballs or other equipment into any fence at TYBA fields.
- C. There will be no practice or batting practice on a prepared field other than the scheduled teams pre-game warm ups.

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- D. If possible, all scheduled games shall be played. If a game is postponed for any reason, every attempt should be made to make the game up. It is the responsibility of the team managers to work with their commissioner in scheduling make up games.
- E. Managers or Coaches may not request the rescheduling of games. All games must be played on the scheduled date at the scheduled time, with the exception given for bad weather, or unforeseen field conditions. The League reserves the right to change the game schedule and game times at any time it deems necessary.
- F. On defense, all managers and coaches must remain within the dugout entrance. No foreign objects are allowed on the field to sit on. Players are not permitted to sit in the dugout entrance.
- G. Only designated Managers and Coaches shall be allowed in the dugout during a game, with the exception of Mighty Mite and Shetland which may have a Team Mom in the dugout.
- H. Each team shall have a recommended roster of 12 Players with the exception of the Mighty-Mite division. Depending on the number of teams and number of Players available for each Division, the number of players per team may be adjusted by the Board and Player Agent for the purpose of insuring the maximum participation by all players. The Division Commissioner and the Player Agent must consult with the President and /or Vice President and at least 2 other Board members, prior to adjusting division team roster sizes from the recommended 12 Players. No more than 14 Players or less than 10 Players will be allowed for the Shetland Division and above. The minimum number of players allowed in the Mighty-Mite division will be 7. The number of teams for each Division shall also be based on the availability of Managers/Coaches and Players.
- I. Each player, manager, and coach of each team must play in a complete League furnished uniform. Exceptions to this rule may be applied in the case of coach suspensions and with Board approval.
 - a. TYBA will provide each team three (3) League furnished uniforms for Managers/Coaches.
- J. A coach may not physically assist a base runner in any way while the ball is in play (e.g. being pushed back to the base after over-running it). The first time will be a warning and the second will result in the runner that was touched being called out.
- K. Teams may play other TYBA teams exclusively and/or interlock with other PONY Leagues. If there are 3 or less teams in a Division, TYBA will make every effort to associate with other local PONY Baseball Leagues. TYBA local rules may be adjusted to match the other PONY League rules as necessary on a case by case and year to year basis.
- L. Team practice for the Pinto Division and below shall not exceed 2-1/2 hours in length. Warm ups prior to the start of each scheduled game shall be limited to 1 hour.
- M. Each team shall have up to 15 minutes of pre-game warm up on the field prior to the start of the game. Generally the Visitors go first, but if they are not ready and the Home team is ready, then the Home team should go first. If the Home team is also not ready, then the Home team does have the right to the final 15 minutes, even if the Visitors have not had a warm up.
- N. If the time limit for a game has expired and the inning was not completed or the Umpire calls the game for darkness, weather, or any other safety reason prior to the completion of an inning; the game shall revert to the previous complete inning. Except when the home team ties the score, then the game will be counted as a tie. The game shall be counted as a tie during the regular season.
- O. A game may be considered complete only after 4 innings or 3-1/2 if the home team is ahead in the Mustang Division and below. A game may be considered complete only after 5 innings or 4-1/2 if the home team is ahead in the Bronco Division and above. The Umpires decision to call a game is not subject to appeal.
- P. If the score is tied at the end of regulation play, and the time limit has not expired, additional innings may be played. This only applies to Pinto Divisions and above. An inning officially starts immediately after the third out is made regardless of the time it takes for the defensive team to leave the field. Umpires shall determine if conditions require a game to be stopped due to darkness or weather.
- Q. No teams shall have more than four outings per week including games and practices. If the League schedules a makeup game, an additional team practice will be permitted. A trip to the batting cages is considered an outing and shall not be mandatory for the Players.
- R. Games not played to complete game status (minimum innings and the time limit has not expired) will be completed the next time the teams play. The incomplete game will be played only to complete game status (minimum innings or time limit) before the next regularly scheduled game is played. If the teams involved are not scheduled to play again during the regular season, the games may be scheduled for completion at the discretion of the Decisions Committee.
- S. Suspended games resume from the point of suspension, as if the suspension never occurred. The defensive play and positions rule will be followed, as if the suspension had never occurred. Pitchers removed from the mound may not return to the mound in the same game. Maximum innings pitched in a day and in a week must be followed for the incomplete game being made up and any other game played that day.
- T. Catchers must wear full protective gear: protective cup, shin guards, chest protector and helmet with face protector (mask). Catchers must be in the correct position behind the plate while the ball is being pitched and not back against the fence. This is most important in the Shetland Division since soft baseballs are used.

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- U. The umpire shall have the ability to remove a pitcher for excessive hitting of batters or for deliberately throwing at a batter. If a pitcher has hit three batters in one inning or four in one game, that pitcher will automatically be removed from pitching.

General Playing Rules

- A. TYBA follows official Baseball Rules: "The Sporting News" edition and PONY baseball, Inc., rules when not covered by the rules contained herein. TYBA local rules shall take precedent over Pony and "The Sporting News" edition wherever applicable.
- B. The infield fly rule and dropped third strike rule will apply in the Mustang division and above.
- C. A runner who over-runs first base may not be tagged out. A runner who rounds 1st base and makes an obvious attempt towards 2nd base does so at his own risk and may be tagged out per the umpire's discretion.
- D. The use of hit sticks, batting T's or any other device that may potentially sound like a batted ball may not be used for warm up by the teams playing at any point during a game, on or off the field of play.
- E. A runner who over-runs second base or third base may be tagged out.
- F. A runner in fair territory not in contact with a base will be called out if a batted ball hits him, while he is in front of, or even with, an infielder trying to make a play. If a batted ball hits a runner, after a defensive player has made an attempt to field the ball, the runner is not out and the ball is still in play. If a thrown ball hits a runner, the ball is still live and playable, it is not immediately dead nor is the runner out.
- G. If a runner interferes with a defensive player's attempt to initially field a batted ball, the runner is out.
- H. A player rolling a ball to another player in an attempt to make an out (as opposed to throwing the ball) shall not constitute as an out.
- I. Outfielders must remain at least 25 feet behind the baseline (or on the outfield grass on most fields) until a ball is put in play. Failure to do so will result in a called out reversed to safe. Some field's dirt/grass lines vary so please measure it out before each game. This rule applies to the Pinto Division and below.
- J. The batter must keep at least one foot in the batter's box at all times during his/her at bat. On the first offense the umpire will issue a warning. On the second offense the umpire will call an automatic strike. This rule applies to Pinto Division and above.
- K. If a batter is found throwing a bat he/she will be issued a warning by the umpire on the first offense. On a second offense the player will be called out by the umpire. This must be enforced to help players understand the safety issue involved.
- L. Batting helmets must be worn by the batter and all base runners.
- M. Players must bat in a continuous order and remain in that order for the entire game. (It is recommended that players sit on the bench in their batting order. This will aid in organization and keep the game moving.) If a batter is found to be batting out of order, the batter that batted out of order is out. However this must be noted prior to the next batter's first pitch by the opposing team. If this is not noticed by the opposing team prior to the first pitch to the next batter, the player that batted out of order is not out.
- N. A Player may leave the game prior to its conclusion, for any reason (sick, injured, parent discipline, another engagement, etc.) as long as the Umpire and other team are notified. When it is that Players turn in the rotation to bat, the next Player in the lineup will bat, with no out charged to the offensive team. If the Umpire and the other team are not notified, on the players next at bat the team will be charged with an out. This out will only be charged on the first at bat.
- O. See Division specific rules for defensive playing time and position rules.
- P. All Players in attendance shall bat.
- Q. If a Player arrives late for a game, the number of missed innings can be deducted from the total innings the Player must play. The Player bats at the bottom of the lineup.
- R. With the exception of the Pitcher, there shall be free substitution of Players in defensive positions as long as the minimum defensive playing time and position requirements as stated in each specific Division's playing rules have been met.
- S. If a Player is scheduled to play Catcher the next inning and is a runner on base, when the second out is made, the Player may be replaced with a Pinch runner. The Runner shall be the Player who made the last out. This is for the purpose of speeding up the game and having the Catcher in full gear for the next inning to start. If the Catcher is not replaced, it is suggested that a Coach warm up the Pitcher until the Catcher can put his catching gear on.
- T. No more than three Players can huddle on the field at any time during the game. If more than 3 players on the defensive team come together on the field and in the opinion of the Umpire this is a stall tactic an out will be charged during the defensive teams next at bat.
- U. Once a manager crosses the base line or requests a defensive time out, this shall constitute a visit to the mound. A visit will not be charged to the Manager entering the field of play responding to an injury or safety concerns.

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- V. Home plate is in fair territory so any batted ball that hits home plate first, is considered a fair ball unless it subsequently rolls untouched into foul territory prior to reaching first base or third base.

Player Discipline

- A. Once Players have been selected for the current season, they may only be released if they move from the League boundaries or for disciplinary reasons, not for lack of playing ability, and only with the approval of the Board of Directors. Players released and wishing to come back in the same season must return to their same team. If the team has the maximum number of players, the Player is placed on the "waiting list Player pool" until space becomes available on the same team.
- B. No Player shall sit out a game for disciplinary purposes without prior approval from the league (Division Commissioner) and notification or an attempt to notify the Players parent and or legal guardian. A player may be benched in a game for an inning for disciplinary reasons. Division rules regarding player participation will not apply to disciplinary benching.
- C. There will be no distracting chatter (negative cheers or comments) or noisemakers such as but not limited to horns, bells, thunder sticks, etc. during a game. Verbal encouragement to players by players and others is not only permitted but recommended.
- D. Cheering during an at bat is encouraged; however, cheers that get noticeably louder as the pitcher delivers to the plate in an effort to distract the player are not allowed. This rule also applies to the spectators. The first occurrence shall result in a warning to both teams. Subsequent occurrences will result in a dead ball and a strike charged to the batter, unless the ball is put in play and results in an out for the defense. If the behavior continues, the manager will be ejected from the game.
- E. Players shall not throw helmets, bats or any other equipment in a display of anger, or engage in heckling or other distraction to opposing Players. Players shall not use foul language of any kind at any time while on TYBA fields. Players will receive one warning. If such behavior continues those players will be subject to ejection. Any obvious act of poor sportsmanship is also subject to a warning or immediate ejection if warranted in the opinion of the Umpire.
- F. Any player, manager, coach, or spectator physically or verbally abusing any player, member, or League volunteer, will be immediately suspended from the League. The TYBA Board at its next regularly scheduled meeting will review reinstatement.

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Manager / Coach Rules

- A. A Manager wishing to pick a coach must do so at the start of the first try out session for his/her division or wait until after the draft. This must be done in writing and once that choice is made it cannot be changed. The declared first coach must be a uniformed coaches during game play. No Ghost coaching.
- B. Managers are expected to maintain a full roster of Players. This means that the number of players that have been assigned at the start of the draft is the minimum number of players that must be on a roster. At no time shall a team have more than 14 Players or less than 10 Players. Injured Players expected to resume playing before the end of the season must be retained on the team roster and be included in the total number of Players.
- C. If for some reason the roster drops below the number that was established at the draft, the Manager must immediately notify the Division Commissioner who is then responsible to notify the Player Agent, the Player Agent is then responsible to place another player on that team from the "waiting list Player pool". At no time prior to selection can the Player Agent reveal the names of the Player's in the "waiting list Player pool". The Player Agent and the President/Vice President, Division Commissioner and at least two Board members will then be present at the selection of the Player by Hat pick to determine which Player is placed on that team. The Player Agent and the Division Commissioner will then notify the proper Manager of the name and phone numbers for the Player that was selected. The only name that can be revealed from the "waiting list Player pool" is the name of the Player that was selected.
- D. Any attempt to persuade a Player from playing, (dropping from a team) by a Manager/Coach or any other League official due to any reason will not be tolerated. The Manager/Coach or League official will be dismissed immediately and no longer is eligible to participate in TYBA Baseball.
- E. Managers shall make every attempt to retain their original Players. At the first sign (missing practices) the Division Commissioner shall be notified.
- F. If the approved Manager and Declared coach cannot attend the game; only previously approved Assistant coaches may act in their place. All Divisions
- G. Pinto Division and above must keep pitching logs and they must be signed by the Umpire at the conclusion of each game.
- H. The Home team shall provide the official scorekeeper, unless by mutual agreement the Visiting team becomes the official scorekeeper. An official scorebook and pitching log shall be maintained at the TYBA Snack Bar for each Division. The Umpire shall return the scorebook to the Snack Bar following the game. Copies of the individual games from the official scorebook can be requested and will be provided.
- I. Failure by Managers to trade Lineups, Matrix's, or produce Pitching Logs may result in a Forfeit.
- J. Failure by Managers/Coaches to enforce the proper protection rules for Players, may result in a forfeit
- K. Adult Base Coaches are permitted at First and Third. Base Coaches are not permitted to change coaching boxes during an inning, unless one of the Coaches needs to attend to an injured Player.
- L. On Defense, all Managers must remain in the dugout entrance or the dugout itself. No foreign objects of any kind are allowed on the playing field during a game. Manager may not bring out buckets and sit on them while on defense or offense.
- M. Coaches are not permitted to physically touch or aid a player when the Ball is live. The penalty is that the Player may be declared out and play declared dead. Pinto and below is one team warning per game. Coaches can and are encouraged to High Five and talk to a Player when play is over. Coaches/Managers going onto the field to talk to any Player or Players more than once in a half inning shall result in a Pitching change. The only exception to this rule is for an injury. Manager/Coaches are reminded that time out is not granted until the Umpire says so. The Umpire does not have to grant time outs. Be courteous to our Umpires, they are people too.
- N. If a game is delayed due to equipment, field problems or an injury, the Managers can request that the delayed time be added to the total game time. The Umpire shall grant the additional time added to the game time, unless this would cause a delay in the start of another game following the one in progress.
- O. Managers and Coaches will lead these young Players by example. No Foul Language is allowed at any time while involved in any TYBA activity.
- P. The Managers/Coaches are responsible for cleaning up their respective areas upon the completion of a game. This indicates not only the field and dugout areas, but also the bleacher areas adjacent to each team's side of the field. The home team is responsible for returning the bases to the field box, replacing the base plugs, and collecting trash bags form the trash cans if it is the last game of the day on that field. Failure to do so will result in a forfeit of the game.
- Q. Managers violating the playing and positions rules, as covered under specific League rules, will forfeit that game, will be suspended from the next scheduled game and be subject to review by the Board of Directors for future Manager/Coach positions.
- R. The Manager is responsible for the conduct of himself, his Coaches, Players, and spectators. If any of these participants are ejected from the game, the Manager will also be ejected provided the Manager receives a verbal warning from the Umpire regarding the circumstances that may lead to the ejection of the participant. The Manager can eject any of his participants for inappropriate and/or disruptive behavior. The Manager must inform the Umpire and ask for support only if his attempts to take care of the situation have not been successful. The Manager's proactive attempts and notification to the Umpire of the concerns will make him exempt from ejection for that particular incident. All ejections are the final discretion of the Umpire.

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- S. No Manager, Coach or player can argue balls and strikes or judgment calls as defined by the Major League Baseball Rules “No Manager/Coach or player will abandon their position to argue balls and strikes or judgment calls.” On the first offense the Umpire will issue a warning; the second offense will result in an automatic ejection from the game.
- T. When a team is batting, a coach or parent should supervise players on the bench and assure that the batter in the on-deck circle is paying attention in order to minimize the chance of an accident.
- U. Managers should supervise a warm-up before each practice/game.
- V. Managers are responsible for making sure that the fields are drug and watered and that any holes on the pitchers mounds are repaired following practices and the last games of each day. The manager may designate another coach or parent for this activity, but they are responsible to see that it is done. The first offense will result in a warning, the second and any subsequent failures to comply will result in a one week loss of field privileges for practices.

Umpire Rules

- A. TYBA shall provide Umpires for all games with the exception of the Mighty Mite Division (T-Ball). These games shall be umpired by paid Umpires, parents and/or Managers, Coaches of other teams in different divisions. Approved Board members may also umpire games.
- B. Umpires may allow only one defensive timeout per half inning, without a pitching change.
- C. A new inning starts at the moment the 3rd out of the inning is made, regardless of how long it takes for the defensive team to leave the field.
- D. In the event of darkness, it is the Umpires discretion to call the game.
- E. If the Umpire(s) do not show for a scheduled game within 15 minutes of the scheduled start time, or if it is known that there will be no Umpire, then the Umpire in chief will provide volunteer Umpires and the game will be considered official. Any TYBA Board member can also function as the Umpire.
- F. The Umpire may prohibit any manager, coach, player or spectator from observing the game from behind the backstop.

Protest Rule

*No protests are allowed during regular season or tournament play. The Umpire's decision is final.

Forfeit Rules

- A. Each team shall have a minimum of eight (8) players to start a game (with the exception of Mighty-Mite divisions). If a team can not field a minimum of 8 players, the umpire shall declare the game an automatic forfeit and the game will be recorded as a 1-0 loss. The game will then be played with those present, but will not count in the final standings, no matter the outcome.
- B. Should a team start a game with 8 players and have an injury requiring a player to leave that game, the umpire shall stop the game and reschedule the remaining innings for a later date.
- C. If a Manager thinks they might have to forfeit in the middle of a game due to dropping below the minimum 8 player requirement, he/she must announce this at the manager’s meeting with the Umpire. If more than 4 innings have been played at the time of the forfeit then the game shall be considered complete.

Rules Amendments

The Board reserves the right to amend rules, policies, and/or procedures as necessary to ensure the safety and well-being of the League and its members. Any amendments must be presented to the Board for review and approval.

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Playoff Rule

* If both teams agree and subject to Board approval, a playoff game may occur to determine standings (1st, 2nd, 3rd, 4th etc.). Best regular season win/loss record will determine the home team for any playoffs. In the event of a tie, best head to head record will determine home team. If still a tie, a coin toss will be held to determine the home team.

League Championship

*League Championships will be decided in this order: Best Win Loss record. If two or more teams have the same win loss record then the following will be used to break the tie: head to head record between the tied teams, least runs scored against between the tied teams, run differential between the tied teams, & finally a coin flip.

All- Star Tournament Rules

1. The All-Star team for each division shall consist of 12 players and four alternates, selected as follows:

- a) Interested players and their parents must complete and sign the All-Star contract in order to be considered. All-Star contracts will be due by 04-06-2014.
- b) A manager's meeting will be held where a ballot with the names of all the nominees (prepared by the Division Commissioner) will be presented to all the managers of the division. Each manager will vote for 12 players. The ballots will then be collected and counted. If any nominee gets a unanimous vote from the managers his/her name will be added to the All-Star team. The managers will then have a few minutes to discuss the remaining nominees. After this discussion the division commissioner will prepare a new ballot with the remaining nominees. The managers will then vote on the remaining number of positions available. This process will be continued until the 12 players and the 4 alternates have been chosen.
- c) In no case do all the teams in a division have to be represented on the All-Star team.

2. All-Star Manager Selection

The managers willing to commit to the All-Star team shall submit their name to their Division Commissioner. The names of the managers submitted will be placed on a ballot and voted on by all of the Board members in the League. If there is a tie the acting Division Commissioner will cast the tie breaking vote.

All Managers/Coaches and Players will be dressed in identical uniforms with a PONY Baseball Tournament patch on their right sleeve just above the elbow. Anyone not dressed appropriately will not be allowed to participate. All rules of PONY baseball covering Tournament Play are in effect.

All-Star trophies, plaques, or t-shirts etc. will be awarded after completion of the All-Star tournaments.

Any Player not fulfilling their All-Star contract will not receive any of the above mentioned items.

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Rules Specific for the Pony Division

Ages 13 and 14

80' bases, 54' pitching rubber 8" high

1. No Player may sit out 4 defensive innings until every other Player has sat out at least 1 inning.
2. Free substitution of defensive players with the exception of pitcher and subject to the above is allowed. Failure to comply with the individual minimum playing time requirements is grounds for a forfeit. Managers violating the defensive playing and positions rules will forfeit that game and will be suspended from the next scheduled game.
3. A Game is completed after 7 innings. No new inning can be started after 2 hours and 15 minutes.
4. Base stealing is permitted.
5. Leading off is permitted.
6. The dropped third strike rule is in effect. Batters can advance to 1st base on a dropped third strike by the catcher unless first base is occupied with less than two (2) outs.
7. Stealing home is permitted.
8. Must slide or avoid rule is not in effect, however the base runner must make an attempt to get out of the way. Failure to duck or divert will result in a runner obstruction call by the umpire.
9. Mercy rule 15 runs after 3 complete innings, 12 runs after 4 complete innings, & 10 runs after 5 complete innings, or the half inning if the home team is ahead.

Pitching Rules

1. The number of warm-up pitches between innings shall be limited to a maximum of 8. The maximum number of warm-up pitches by a relief pitcher will be 10 when relieving another pitcher. There is no limit to practice pitches when replacing an injured pitcher.
2. The balk rule is in effect and there are no warnings.
3. A manager must change the pitcher after the second visit in the same inning.

Tustin Pony Baseball Pony Rules & Regulations

Pitch Count

As of January 1, 2018, PONY Baseball will be following a pitch count instead of an innings limit, as recommended by MLB Pitch Smart Guidelines.

<u>AGE</u>	<u>DAILY MAX PITCHES</u>	<u>REQUIRED REST (PITCHES)</u>					
		<u>0 DAYS</u>	<u>1 DAY</u>	<u>2 DAYS</u>	<u>3 DAYS</u>	<u>4 DAYS</u>	<u>5 DAYS</u>
7-8	50	1-20	21-35	36-50	N/A	N/A	N/A
9-10	75	1-20	21-35	36-50	51-65	66+	N/A
11-12	85	1-20	21-35	36-50	51-65	66+	N/A
13-14	95	1-20	21-35	36-50	51-65	66+	N/A
15-16	95	1-30	31-45	46-60	61-75	76+	N/A
17-18	105	1-30	31-45	46-60	61-80	81+	N/A
19-22	120	1-30	31-45	46-60	61-80	81-105	106+

1. If a pitcher has the available pitches, a pitcher could pitch in two (2) games in a day.
2. Pitchers reaching their maximum number of pitches in a day, while pitching to a batter, may finish pitching to that batter before being removed. A pitcher is charged with the number of pitches in the specific calendar day and week in which they are pitched, regardless of whether they are local organization league games, the playoff of postponed games or suspended games, tie games, or exhibition games.
3. Rest is calculated as per calendar day.
4. The league should assign an official scorekeeper for each game to track pitch counts. In the absence of an official scorekeeper, the home team book shall be the official record of games statistics including pitch count. Electronic scoring devices are recommended at all levels of tournament play in order to ensure accurate pitch count.