

PWYA GIRLS 9-10 SOFTBALL RULES

1. Maximum 13 players per team. 7 players needed to start a game.
2. Entire roster bats.
3. Ball size is 11".
4. Game length is 6 innings, doubleheaders(1 hour 15 minute time limit)(20 min break between games)
5. Base length is 60'.
6. League will supply an umpire for home plate. Home team will supply a base umpire.
7. Bunting will be allowed. (Only against an opposing pitcher, not when a coach pitches)
8. No infield fly rule.
9. Sliding will be allowed - runner must slide or attempt to avoid contact. No metal spikes allowed.
10. Runners may steal second and third base ONLY (There is no stealing home on passed balls or wild pitches). Runners may leave on the release of the pitch.
11. 5 run rule: No more than 5 runs may be scored in an inning by a team. This rule does not apply after the 5th inning or in the trailing teams last turn at bat. In addition, all runs that score on a play that score the 5th run will count.
12. Pitching distance is 35'.
13. Walks will be eliminated from the 9-10 year old league. The coach will come in to pitch after ball 4. The strike count will remain the same. Pitcher must remain on the mound through that batter and keep both feet in the pitcher's circle.
14. When a batter is hit by a pitch, she will take her base (Umpire's discretion).
15. Only 2 defensive coaches may be on the field.

16. Dead ball rule: The ball is considered dead when it is in the infield (inside the base lines) and an infielder is in control of it. The runners are limited to the base they are going to.

17. A pitcher may be removed and re-entered at any time. There is a limit of 3 innings pitched per player per game. Pitching one pitch in an inning is considered to be an inning pitched.

18. Windmill pitching will be allowed.

19. A player can advance 1 base on an overthrow as long as the runner is not baiting the fielder into making a throw. A runner advancing towards a base where there is an overthrow may continue to the next base but once the runner stops, that runner must return to the previous base.

20. Courtesy rule for the catcher's: A pinch runner must be used for the catcher when there are two outs. This will allow the catcher to put her equipment on and speed the game up. The courtesy runner will be the last batter to have made an out.

21. No player is allowed to coach a base.

22. All games must start on time or as close to schedule as possible. Not having sufficient warm-up time is not an excuse to delay the start of a game.

23. Time limit will be waived for all playoff games.

24. If a player is injured during the game, her spot will be skipped in the batting order without taking it as an out.

25. 10 players in the field.

26. Run Rule: 15 after 3 innings, 12 after 4, and 8 after 5

27. All players are required to wear a fielding mask at every position.