

EAST AURORA BASEBALL & SOFTBALL

www.eabaseball.com

Rules for Every Level

- E1. For start of game – please see schedule** – T-Ball through senior games consist of six (6) innings, Major games are seven (7) innings long.
- E2. RAINOUTS** – A decision to cancel games due to weather will be made at 4:30 p.m. It will be posted on our website: www.eabaseball.com
- E3. LIGHTNING** – When lightning is seen or thunder is heard, the playing field is to be cleared immediately. Players should wait in vehicles for 15 minutes to determine if the storm is going to pass. Play cannot continue until 15 minutes have passed without any sign of lightning or sound of thunder. Coaches will help to enforce this rule.
- E4.** If after fifteen (15) minutes one or both team(s) are unable to field nine (9) players, the team(s) will borrow players from each other to play the game. There are **NO FORFEITS**.
- E5. PLEASE REMEMBER** – This is a game for kids. The coaches and spectators should act accordingly. Coaches should cooperate with each other in resolving questions regarding rules. There should be no dispute over umpire calls. Refer disputes to rules and umpire liason.
- E6.** Coaches are not allowed to smoke or chew tobacco or drink alcoholic beverages on the field or near the benches.
- E7.** Home team uses bench on third base side, visitors use bench on first base side. No food allowed on benches.
- E8.** Home team supplies two (2) new balls.
- E9.** At Community Pool Park Associates Fields: When a train goes by, “time out” will be called until the train goes by.
- E10.** Throwing the bat/helmet: Batter will be warned first time he/she throws the bat/helmet (whether intentionally or accidentally). Second time in the same game (accidentally) batter/base runner will be called out. Second time in the same game (intentionally) batter/base runner will be out for the remainder of the game.

SPECIAL RULES FOR JUNIOR LEVEL (ages 9-10)

Use official Little League Baseball rules with these exceptions:

- J1.** A team shall consist of no less than ten (10) players with no more than thirteen (13).
- J2.** Field is reserved for practice as follows:
Visitors: Take field up to fifteen (15) minutes before game time
Home Team: Takes final fifteen (15) minutes before game time
Saturday games: Work out similar schedule
- J3.** A game will be considered a forfeit fifteen (15) minutes after scheduled starting time.

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- J4.** Play ten (10) players in the field at a time. Tenth player must remain in the outfield and is not allowed to play as a short fielder.
- J5.** Leadoffs: Runner cannot leave base until ball is hit or goes past the batter.
- J6.** No active player will sit more than one (1) consecutive inning.
- J7.** Pitchers are limited to two (2) consecutive innings per game. A maximum of (6) innings per week.
One pitch = one inning.
- J8.** List all players in the batting order and have them all bat before the first player bats for the second time. A team will only be allowed to bat a maximum ten (10) batters per inning except for the 6th or final inning.
- J9.** Coaches: Please teach your players sportsmanship. If there is a question regarding rules, etc., please try to work it out with the other coach.
- J10.** If no umpire is present at the start of the game, a coach or volunteer will umpire the game.
- J11.** Mercy Rule: If a team is winning by ten (10) runs after the 4th inning, the team that is behind gets to bat in the fifth inning (whether home or away). If upon completion of the 5th inning the team is still behind by 10 or more runs, the Mercy Rule is enacted and the game is stopped.
- J12.** A player must play in 2/3 of the regular season games in order to be eligible for the league playoffs. The only exception would be if a medical condition was evident, and a doctor's approval for play would be needed. (i.e. broken leg).
- J13.** ALL PLAYERS BAT. FARM CALLUPS SHOULD BE USED.
- J14.** All regular season rules apply in the Playoffs.
- J15.** Balk Rule in effect.
- J16.** 1.15 BPF or Little League approved bats. Illegal bats will be taken out of game and player is out.
- J17.** A runner cannot score from third base on a wild pitch, passed ball and cannot steal on a throw back. Runners on the other bases may advance to an unoccupied base at their own risk. Player can only score on batted ball or walk or played upon.
- J18.** For 6:15 pm games, no inning will begin after 8:00 pm. For late starts (games under the lights) no games will begin after 10:00 pm.