

TBMHA Draft Process

1 Player Eligibility

- 1-1 All players must register with TBMHA via the office and attend the predetermined skate session for their age and level.
- 1-2 All Players **MUST** attend the AA skate sessions as they are compulsory:
- 1-3 Attendance at all remaining skate sessions is compulsory after the AA draft.
- 1-4 Skate changes for injuries require the approval of the Draft Chair.
- 1-5 Late registrants will skate in the next available skate time after they register. If this occurs after either the AA or A draft, the draft chair and executive reserves the right to deem players of that skill level and place them on a team roster requiring players or on the waiting list for those divisions. The purpose of the Supplementary Draft is to fill vacancies in team rosters due to players that quit, or insufficient numbers on roster. The Supplementary Draft's purpose is not meant to accommodate late registrants.
- 1-6 The Draft Chair and/or Executive has the right to deem a player that hasn't physically "skated" or attended a skate for AA or A in either of those divisions. If their talent or playing ability demonstrates a lower level will hinder the player's overall development in the level below, they will be placed in the draft and disclosed at the start of the draft to all teams.

2 Player Protections

- 2-1 Bantam AA, A and Midget A teams will be allowed to protect 3 players. Midget AA can protect 4. There will be only 1 coach's protection allowed for each team. No manager protections will be allowed.
- 2-2 Each team will submit their player protections to the hockey office by 12:00pm (noon) the day prior to the draft or a date set by the draft chair or TBMHA executive. Each Bantam player will move up 7 draft positions from the draft position they were selected in the previous year's draft. Each Midget player will move up 5 draft positions from the draft position they were selected in the previous year's draft.
- 2-3 Organizational protections are not permitted for players that move from the BAA to the BA level, MAA to the MA level or any Bantam level to any Midget level.

2-4 There will be only 1 coaches protection per team. All others are organizational. There will be no manager protections.

2-5 No Pee wee Protections into Bantam will be allowed. The only exception is a new coach coming into Bantam from Pee wee. This however will count toward the coaches 1 allowed protection. See 2-7 for the process.

2-6 Siblings that are protected will count as 2 or more protections. If they are not protected, they will fall under section 6 of the draft process. The definition of a sibling is if each player resides at the same home address.

2-7 In the event a parent coach wishes to protect his/her son/daughter the following criteria **MUST** be met:

1. the coach requesting the protection must be have a valid coaching card on file with TBMHA prior to the Draft commencing
2. The coach requesting the protection must have the proper coaching credentials for the level they are coaching in prior to the draft
3. Accept the ranking of the player as determined prior to the draft. Failure to accept the ranking will cause the player to be sent into the draft pool unprotected and cannot be protected by any other means.

2-8 Protection Criteria is listed below:

- The player has played for that organization and level the prior year
- There will be no Pee Wee Player protections into Bantam unless a coach's request is made then see section 2-7
- For players that did not play, are first year players in their respective division shall be ranked prior to the start of the draft with input from all teams. For example, BA players coming into Midget will need to be ranked prior to the draft and protections being posted on the board.
- Teams will rank on a ballot. On the ballot they will be required to list the team name and suggested ranking for that player. The Draft chair will remove the highest and the lowest ballots and take the average of the remaining rankings to determine what the players ranking will be. The rankings will be shared with all teams after acceptance of the ranking.
- All protections will be placed on the draft board prior to the commencement of the draft.
- There will be no protection changes once on the board.
- Failure to disclose coach's players for ranking will eliminate the ability to protect those players for that team after the draft starts
- Teams are not required to use all protections

2-9 Player protections will be posted on the draft board prior to the start of the draft.

3 **Draft Attendees**

3-1 Only 4 team coaches and/or manager who are carded for a participating team are allowed to attend and participate in the draft.

3-2 Any substitutions must be pre-approved by the Draft Chair, and carded with TBMHA with the team for the current season.

3-3 The club's president or vice-president is the only additional person allowed to attend the Draft to assist new team staff.

4 **Draft Procedure**

4-1 The first step at the Draft is to establish the rankings for coach protections, organizational protections and sibling protections.

4-2 The next step at the Draft is to establish the draft order of the teams. Draft order is determined by a random drawing of team names out of a hat by the Draft Chair.

4-3 Once completed, all protections will be made public and no further protections will be permitted.

4-4 After the first selection round, the order for selecting players is reversed. Round 1 is first to last; Round 2 is last to first. Alternate rounds in the draft are performed in reverse order. Snake draft format

4-5 A team has one minute (60 seconds) to select a player and will be given a warning at the thirty second mark. Failure to comply within the specified time jeopardizes the team's pick for that round.

4-6 Players are drafted by calling out jersey color, number, player name, the number of available goalies will be identified before the draft starts. If there are too few goalies for two per team, then any team may draft two goalies until there are only enough remaining goalies for each team to have one goalie.

4-7 Any disputes or confusion during the draft will be referred to the Draft Chair.

4-8 The Draft Chair has the sole authority to make rulings on any challenges from a team.

5 **Supplementary Draft (for Players that Quit or Season ending Injury)**

5-1 If a player quits the team after the draft, the club must inform the office at the earliest opportunity

5-2 If players cannot be contacted, and considered missing, the Draft Chair and office will assist in finding the player.

5-3 The team notice must be in writing to be considered official, and must be submitted to the office prior to the deadline date for the Supplementary Draft.

5-4 After a player has been officially recognized as having quit, the team is eligible for a replacement player(s) in the Supplementary Draft, however once a player has quit and notice given you will not be able to use affiliate players for that roster spot.

5-5 The Supplementary Draft is organized to: first, replace players that have quit, and second, to round up the rosters of teams that are short players.

5-6 The Supplementary Draft is not organized to for the purpose of accommodating late registrants, and if space is unavailable, players cannot be placed.

5-7 The evaluation skate for late registrants (replacement players) is scheduled in late October at a team practice. By consensus, the players are ranked as to which division they belong, and also according to the need of the teams with confirmed quitters.

5-8 The draft order for teams needing replacement players is according to the ranking of the players that have quit the various teams. A team that lost an early round player would select before a team that lost a late draft pick, etc.

5-9 The draft order for teams needing additional players to round up their rosters is conducted as a continuation of the established official draft order.

5-10 Replacement players will be drafted into an appropriate division based upon skill. This may mean AA players are not available for the Supplementary Draft.

5-11 Players deemed too good for a division, but nowhere else to play, may not be registered or may be placed on a waiting list for the higher division.

6 Siblings

6-1 Siblings are brothers and/or sisters, or players billeting/living at the same residence registered to play in the same age category (ie. Bantam or Midget).

6-2 A list of the sibling combinations will be available prior to the draft.

6-3 Siblings will be drafted to the same team provided the skill levels are comparable.

6-4 Prior to the start of any draft, all of the sibling combinations available at the time of the draft will be discussed with all teams present.

6-5 The teams will determine whether any sibling combinations are both skilled enough to be drafted in the same division. If any team feels both players are capable of the division, then we proceed to rate the players.

6-6 The teams will rate the individual players “A” and “B” whereby “A” is the better of the two players.

6-7 The “A” player must be drafted first. No team may draft the “B” player first.

6-8 If the team that drafts the “A” player feels that the “B” sibling is not of the division caliber, the team may choose to select the “A” player, but declares they do not want the “B” player.

6-9 However, any other team willing to draft both players will be allowed to draft the “A” player in that same round. The “B” player will then be evaluated for the appropriate round.

6-10 Any team not wanting both players in the determined rounds may release both players back into the pool.

6-11 If a player is drafted in the last round for that division, the remaining sibling is returned to the draft for eligibility in the next lower division.

6-12 The procedure to determine the appropriate draft round for the second sibling is as follows: All teams are polled (ballot with the team name written on the ballot) for the round that the second player should be drafted in. The highest and lowest ballots are eliminated, and the remaining ballots are averaged. The ballots must be a number between the current round, and 17 (ie. last round). If a team does not consider the player skilled enough for that division, a number of 18 should be submitted to signify that. The ballots will be read out after the averaging of the ballots is completed.

6-13 The Draft Chair may rule on special circumstances such as when a team (with two goalies already) drafts a sibling related to a goaltender.

6-14 In the case of three siblings the procedure is the same but with two remaining siblings ranked. Resolution of this unique situation would be at the Draft Chair’s direction