

## 2024 MUSKEGO TOURNAMENT RULES

- WIAA rules apply except as noted below. Two officials will referee each game. Teams will provide one scorekeeper each and must disinfect the scores table after their game.
- **Two 17-minute halves for 3rd - 6th grades.** The clock will stop during the last two minutes of the first and second halves and on time-outs.
- **Two 13-minute stop clock halves for 7th & 8th grades.** The clock will stop on all dead balls and time-outs. Half time will be 3 minutes.
- Each team is allowed **2 full time-outs** during the game. No carry over into overtime, but each team will be given 1 full time-out in OT.
- **No half court zone defense is allowed at the 3<sup>rd</sup>, 4<sup>th</sup>, and 5<sup>th</sup> grade levels.** Help defense is allowed. The officials will make the determination.
- 3<sup>rd</sup> and 4<sup>th</sup> grade **free throw line is 19 inches forward** of the normal free throw line. 3<sup>rd</sup> and 4<sup>th</sup> grade free throw shooters must start with both feet behind the line, shooter may cross over the line after they shoot, but the shooter that crosses the line cannot rebound their own missed free throw attempt. **All other grades will have typical freethrow guidelines.**
- The **first overtime** will be 2 minutes. The clock will stop during the entire overtime period. Each team will get one full time-out during each overtime period. Time-outs do not carry over from the first overtime to the second overtime period. The **second overtime period for 7<sup>th</sup> and 8<sup>th</sup> grades** will not have a running clock; the first team to score 4 points is the winner. The **second overtime period for 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup> and 6<sup>th</sup> grades** will be the last five players on the court at the end of the first overtime period will shoot one free throw each and the best score out of the five players wins.
- Pressing: **3<sup>rd</sup> grade no pressing at all.** For **4<sup>th</sup> and 5<sup>th</sup> B grade teams: there is no pressing except the last two minutes of each half and no pressing** allowed if you are up by more than 15 points. For **5<sup>th</sup> A, 6<sup>th</sup>, 7<sup>th</sup> and 8<sup>th</sup> grade teams: man to man or zone pressing is allowed the entire game except there will be no pressing** with more than a 15-point lead.
- **Technical foul** is 2 points and the ball. Two technical fouls on a player or coach will result in an automatic ejection from the balance of the tournament.
- **A running clock rule** will take effect at any time that a team has more than a 15-point lead.
- The tournament committee reserves the right to make revisions to the format and rules. **Referees decisions are FINAL.** No protests will be allowed.
- Awards: Up to 12 Champion T-shirts will be awarded to the first place team members and up to 12 medals will be awarded to the second place team members.