

FALL BALL RULES

1. We can accept a total of 24 teams for the fall ball season between the men's and coed divisions. We will accept 8 teams each in Upper Coed, Lower Coed, and Mens. If a division does not fill up, teams from other divisions' waitlists will be contacted to play.
2. For the 2024 Fall Ball Season, Coed teams of B and below and Men's teams of C and below may participate. Teams will be classified by their players' 2024 summer team classifications with the following exceptions; Men's teams will be allowed two players from above their classification on their roster without changing their classification, Coed teams will be allowed four players from above their classification on their roster without changing their classification.
3. Game time is forfeit time; however, a five-minute grace period may be given to a team without enough players to start the game, providing the other team agrees. The 5 minutes will be subtracted from the game time.
4. Home team is the last team listed on the game schedule.
5. Home team will provide the official score keeper. If the home team does not have a scorekeeper, the visiting team will provide the official score keeper.
6. In all coed games, the home team will provide two new game balls (one 11" and one 12"). In all men's games the home team will provide one new game ball. (12" 52/300))
7. All games will be limited to 7 innings or 50 minutes, unless a tie score has resulted. If the score is tied after regulation the international tie breaker will be used for one inning. If the score is still tied after the one inning the game will end in a tie.
8. A mat will be used for the strike zone. If the pitched ball lands on the mat it will be called a strike.
9. Teams will be allowed two home runs during each game. For coed, this applies separately for each gender. If a ball is hit over the fence out of play it is the responsibility of the team who hit the ball to supply the umpire with a replacement ball.
10. Teams will only be allowed to score 5 runs per inning, with the exception of the last inning which will not have a limit on runs scored.
11. Teams will be allowed two courtesy runners per inning. For coed, this applies separately for each gender.
12. If, going into the last inning, the home team is down by 10 or more runs the flip/flop rule may be used. This rule allows for the home team to bat in the top half of the inning to see if they can score enough runs to continue. If they are successful, the visiting team would then take the last at bats.
13. The commitment line and safety plate will be used for all games played. If a base runner touches the regular home plate he or she will be called out.
14. You must start and finish each game with a minimum of 8 players. Teams may pick-up three players from other Fall Ball teams if they do not have enough to play.
15. No alcoholic beverages will be permitted on the playing field or in the bench area.
16. **Metal cleats, shelled nuts, pets, and glass bottles are all prohibited in the Cartee Complex.**
17. Teams from different levels will play each other in the Fall Ball League. With 5 runs allowed per inning there will not be any run-spotting.