

## **CPSA 10U Majors Rules and Regulations**

Cal Ripken (CR) rules shall be followed at all times, unless CR rules are in direct conflict with posted CPSA Rules. In such case, CPSA shall supersede Cal Ripken/ Babe Ruth Rules.

Managers are responsible for the conduct of their team (players/coaches/spectators). Maintaining the CPSA Code of Conduct should take precedent over any rule interpretation.

Any protest situation must be resolved before continuation of play. Umpire shall be informed of nature of protest and Board Member on Duty (BMOD) shall be sought to rule on protest. BMOD is permitted to make final ruling. Only rule interpretations may be protested. Judgment calls can never be protested.

- 1. If umpires are not available, contact the Board Member on Duty. A volunteer umpire(s) can be put in place provided both team managers agree on him/her.
- 2. Time Limit/Game Length— Games are to be 6 innings, but no new inning shall begin after one hour and forty-five minutes. The official scorer (home team scorer) shall record the official start time in the scorebook according to the umpire's watch or game clock.
- 3. Mercy Rule- Each team will be limited to a maximum of 6 runs per inning, except the final inning, which will be an "open inning". If time is expiring prior to the top of the 6<sup>th</sup> inning, both managers must agree to declare an inning to be "open" in the top of the inning. No more innings can be played after the "open inning".
  - The game will end if the winning team is ahead by 15 runs after 3 innings or 10 runs after four innings batted by the trailing team.
- 4. Weather decisions on field condition, practice/games being played, halting a game or completion of a game shall be made by the following people in order of availability:1. President/Head Player Agent

- 2. 10U Player Agent
- 3. Head Umpire
- Managers may pull players from field only if both managers agree; however, managers MAY NOT postpone, reschedule or cancel a game.
- Games halted by weather will be considered complete regulation games if at least:
- 3 1/2 innings complete and home team is ahead (visitors must bat 4 times)
- 4 innings complete if home team behind (both teams have batted 4 times).
- All games halted by weather and restarted at a later date shall be considered suspended games if games are not considered regulation games at the time of stoppage.
- All halted playoff games shall be considered suspended games
- 5. Home team is responsible for keeping the "Official" score. Scorebooks can be kept in physical or digital format and must be retrievable by CPSA Board upon request.
- 6. The home team is responsible for preparing the field to play. This includes raking the infield and marking the baselines and batter's box.
- 7. Players or coaches ejected from a game may face further discipline upon review. An out will be recorded each time an ejected player's turn to bat comes up.
- 8. A team's batting order must consist of at least 8 players. If a team does not have 9 players, the game be rescheduled by the managers or player agent.
- 9. If a manager is made aware that he/she is going to have less than 9 players at the start of the game than he/she may play with 8 or use a guest player from 10U/8U. The guest player must bat last in the batting order except if a player arriving late arrives after the call up batter has batted. The guest player must play in the outfield. A team may use no more than 1 guest player per game.
- 10. The batting order shall be the entire roster in attendance at the game. Late arrivals shall be added to the end of the batting order. When a player is injured and cannot run, the last batted out shall take his place on the bases.
- 11. ALL BATTERS must always wear a helmet when batting, on base, or on deck. On deck batters are permitted in the on-deck circle and must be in the circle behind the batter.
- 12. No fake attempt to bunt and then swing (slash bunt) is allowed. If this occurs the batter is out and ball/play is dead. All runners must return to the based occupied when the slash bunt occurred.

- 13. Head first slides are <u>NOT</u> permitted proceeding to any base or home, but runners may dive back to a base.
- 14. Players must avoid contact. (Avoiding contact is umpire discretion) If contact is made between a fielder attempting to make a tag with the ball and runner fails to slide, as determined by the umpire, this will result in the runner being called out and ball/play is dead.
- 15. Infield Fly Rule is NOT in place.
- 16. Dropped third strike is NOT in place
- 17. Balks will NOT be enforced.
- 18. Intentional walks are allowed; however, the pitcher does not need to throw the pitches.
- 19. Jewelry is permitted unless it is deemed to be a hazard or distraction by umpire.
- 20. Any player bleeding during a game shall be removed until the bleeding has stopped.
- 21. If a player is forced to leave the game because of injury which occurs during the game, the player may be removed from the game. A player removed from the game shall be skipped over and no out recorded when that player's turn to bat comes up. The injured player may be returned to the lineup (in the same batting position) once they are physically able to resume play. Injury cannot force a team to forfeit due to less than 8 players.

## **Cal Ripken PITCH SMART Pitching Guidelines:**

- Make sure to properly warm up before pitching
- Set and follow pitch-count limits and required rest periods
- Avoid throwing pitches other than fastballs and change-ups
- Avoid playing catcher while not pitching
- Players should not pitch in multiple games on the same day
- Monitor for signs of fatigue
- Pitchers once removed from the mound may not return as pitchers
- No pitcher shall appear in a game as a pitcher for three consecutive days, regardless of pitch counts.

TOURNAMENT PITCHING REST REQUIREMENTS				
AGE	DAILY MAX (PITCHES IN GAME/DAY)	REST PERIOD		
		0 Days	1 Day	2 Days
7-8	50	1-20	21-35	36+
9-10	75	1-40	41-65	66+
11-12	85	1-40	41-65	66+
13-15	95	1-45	46-75	76+
16-18	95	1-45	46-75	• 76÷

• Upon 2 (two) trips to the mound by a coach in the same inning with the same pitcher – manager must remove the pitcher from the mound and the pitcher is ineligible to return as pitcher for that game.