

The Pumpkin Rules – 2025

Tournament is sanctioned Youth Hockey Hub, a non-affiliate of Minnesota and USA Hockey. All rules unless noted otherwise will be played under Minnesota & USA Hockey Rules.

Games

All teams should be ready 15 minutes prior to scheduled game time. All games will be 3, 14-minute, stop-time periods with no resurfacing during the game.

Penalties

Minor penalties will be 1:30.

Running Time

In the event there is a 5-goal lead ANYTIME during the game, the game will be played with running time.

Timeouts

Each team is allowed 1 timeout per game.

Ties/Overtime –

Big Pumpkin Bracket Games:

If teams are tied after regulation, there will be a four-on-four, four-minute running-time overtime period.

If still tied, there will be a 3-person shootout (Home Team gets the choice of going first or second).

If tied after three shooters, the shootout becomes a one player sudden-victory shootout. Teams are required to use all eligible skaters prior to choosing a player for the second time. Penalized players are not eligible to shoot.

Little Pumpkin Pool Play Games:

+ In the case of a tie after regulation, teams will play a 3-player shootout (Home Team gets the choice of going first or second). If still tied, there will be a one player sudden-victory shootout. Teams are required to use all eligible skaters prior to choosing a player for the second time. Penalized players are not eligible to shoot.

+ Pool Play Format:

- 3 points awarded for regulation win
- 2 points awarded for shootout win
- 1 point awarded for shootout loss
- 0 points awarded for regulation loss.

+ Pool Play Tiebreaker Format:

- Head-to-Head
- Fewest goals allowed
- Goal differential with the maximum of 5 goals
- Goals scored
- Fewest penalty minutes

In the case of a 3-way tie in pool play, tiebreakers start with the fewest goals allowed until the tie is down to 2 teams, then go back to head to head.

Championship Game Overtime (Black, Orange, White, Little Pumpkin):

If teams are tied after regulation, the game will enter a four-on-four, four-minute running time, overtime period.

If teams are still tied after the first overtime period, the game will enter a 3 v 3, three-minute running, overtime period.

If teams are still tied after two overtime periods, the game will enter a three-player shootout.

If tied after three shooters, the shootout becomes a one player sudden-victory shootout. Teams are required to use all eligible skaters prior to choosing a player for the second time. Penalized players are not eligible to shoot.

Conduct:

All players, coaches & spectators are expected to demonstrate good sportsmanship. Anyone disrespectful to tournament officials, volunteers, referees, and/or the other team WILL NOT be warned, they will be asked to leave. The sole purpose of this event is to give great players a chance to play against other great players in one venue. Any disrespectful behavior will not be tolerated.