



2020 MLK Day Classic Tournament Rules

Game Rules:

- **BALL SIZE:** 4th grade boys will use a 27.5-inch ball, 5th-6th grade boys will use a 28.5-inch ball, 7th-8th grade boys will use a 29.5-inch ball. All girls' games will use a 28.5-inch ball.
- **GAME TIME:** 4th – 8th grade will play two 15-minute stop time halves.
- **HALFTIME:** Will last 2 minutes; pregame warmup will last 3-5 minute.
- **STOP-TIME:** Inside of 1 minute in the second half no matter what
- **RUNNING CLOCK:** Running clock if there is a 20-point lead in 2nd half when clock reaches the 8-minute mark. If the game gets UNDER 10 points the game will go back to stop clock.
- **PRESS RULES:** No pressing allowed for 4th grade. 5th-8th grade can full court press unless team is up by 20 points.
- **ZONE DEFENSE:** All ages can play a zone defense.
- **POOL PLAY TIE-BREAKERS:** In any situation where two teams are tied, head-to-head competition between the teams shall determine the winner. If more than two teams are tied, a point differential tiebreaker will be applied. The point differentials of the teams involved in the tie are totaled. Teams are then ranked according to the sum of the point differential and the team with the highest ranking is determined the pool play winner. Once the pool winner has been determined via the point differential, the tie between the remaining two teams shall be broken based on head-to-head competition.
- **OVERTIME:** The first overtime period is two (2) minutes stop time. The second overtime period if necessary is sudden death. Each overtime period will start with a jump ball.

Foul Rules:

- Any Technical fouls will result in 2 free throws and possession.

Miscellaneous:

- Doors will open 30 minutes prior to the first game.
- Home team is listed 2nd in pool play or on bottom of bracket and will wear light jerseys.
- No warm-up basketballs provided and home team provides game ball
- 4th graders shoot FT from 12 feet.
- If a player or coach gets ejected, they will NOT be allowed to play/coach in next game.
- Games will start no earlier than 5 minutes prior to the scheduled game time and both coaches must agree to start early.
- Tournament Director has authority to override any rules.

Timeouts:

- 3 full timeouts per game.