

## BLARNEY BLAST 3v3 SOCCER TOURNAMENT MARCH 14TH, 2021

**TOURNAMENT DATE:** March 14, 2021

**DEADLINE FOR ENTRY:** March 7, 2021

**LOCATION OF TOURNAMENT:** GVTC Communications Sportsplex, 29064 Bulverde Rd., San Antonio, Texas 78260

**PLAYER REGISTRATION:** All teams must be registered in the online registration system, complete with players and payment before the tournament begins. A team **will not be scheduled** until payment is received. Payments are either by credit card or e-check.

Any team or player determined by the Tournament Director to have falsified age will be dismissed from the tournament without refund. **All teams** must have proof of age available at check-in. No formal roster is needed, the online registration system will be sufficient, but proof of age will be required and must match your online roster.

**CHECK IN:** Check-in will be held online through Got Soccer and must be completed by Friday, March 12, 2021.

1) You will need to upload proof of age for each player either with a current seasonal year player card from STYSA, US Club, AYSO, or SAYSAT or, if you don't have any of these, then you will need to upload a copy of the player's birth certificate.

2) You will also need the official medical release for each player. The link for this form can be found at [www.worldwidesoccersa.com](http://www.worldwidesoccersa.com), and the link is <https://form.jotform.com/210534699963064>

3) You will also need to complete the team COVID waiver. The link for this form can be found at [www.worldwidesoccersa.com](http://www.worldwidesoccersa.com), and the link is <https://form.jotform.com/210125093859153>

**The wearing of hard casts, whether padded or not, will not be permitted at any time.**

**ROSTERS:** All rosters are frozen at 5:00 pm on Friday, March 12, 2021. Exceptions may be allowed for extenuating circumstances, but must be brought to the attention of the tournament director one hour before your first kick-off. All players must print out on your game card. NO WRITE-INS.

**NUMBER OF PLAYERS:** **SIX** is the maximum number of players on a team; three field players at one time. **Players may only be rostered and play on one team in the tournament.** A violation of this rule will result in the player and all teams involved being immediately removed from the tournament. There are no goalkeepers in 3-v-3 soccer. Substitutes may occur at any dead ball situation, but players must get the referee's attention

and enter and exit at the half-field mark only. Players do not need to be STYSA registered players to participate. No players may be added to the team after a team has officially checked in.

**GENDER:** No males will be allowed to participate in any female divisions. Females CAN play in male divisions. U6-U8 are played as co-ed divisions.

**EQUIPMENT:** All players must wear shin guards. Any player without shin guards will not be permitted to play. Home teams are responsible for providing game balls.

Ball Size for U6-U8 = #3; U9-U12 = #4; U13 and up = #5. In the event that age divisions are combined, the teams should use the older division's ball size.

**FIELD DIMENSIONS:** Field size(s) will be within acceptable standards but can be modified by the hosting organization to fit within field space available. Goal sizes are within the discretion of the hosting organization and will be appropriate in size.

**GOAL BOX:** The goal box (proportionate with the field played upon) is directly in front of the goal. No player may touch the ball within the goal box, however any player may move through the goal box. Any part of the ball or player's body on the line is considered in the goal box; the player is an extension of the box. If a defender touches the ball in the goal box, a penalty kick is awarded to the offensive team. If an offensive player touches the ball within the goal box, a goal kick is awarded to the defensive team. If the ball comes to a complete stop in the goal box, regardless of which team touched it last, a goal kick is awarded to the defensive team.

**GAME DURATION:** All games, U6 – U19, will be two (2), ten-minute halves separated by a two-minute halftime period, OR the game shall end when a team reaches a 10 goal lead.

Games tied after regulation play shall end in a tie except for playoffs & finals. For playoffs and finals ending in a tie after regulation, there will be a three-minute golden goal period followed by a shootout.

All games will work on a running clock. Teams found to be delaying a game will be penalized. Games will start on time and teams continuing to warm up when the game whistle has been blown will miss the start of the match and risk forfeiture of the match. Not all brackets will have a playoff or finals match and may be played on points only. The tournament reserves the right to adjust the brackets based on fair play.

**GOAL SCORING:** A goal may only be scored from a touch on the offensive half of the playing field.

**SCORING:** Games will be scored according to the following:

**6 points for a win;**

**3 points for a tie;**

**1 point for a shutout;**

**1 point per goal up to 3 goals;**

**0 points for a loss.**

**ADVANCEMENT:**

**4 teams:** Round robin within bracket, top 2 points will play in the final.

**5 teams:** Round robin within bracket, top 2 points will be awarded 1<sup>st</sup> and 2<sup>nd</sup>.

**6 teams:** 2 brackets of 3 teams each. Will play cross bracket, top 4 points will go to semi-finals in format of 1 vs 4 and 2 vs 3. Winners of semi-finals will play in the final.

**7 teams:** Random round robin within bracket. Top points automatically advances to semi-finals. All others go to quarter-finals. Winners of quarter-finals will play in semi-finals. Winners of semi-finals will play in the final.

**8 teams:** 2 brackets of 4 teams. Will play round robin within bracket, top points in each bracket will play in the final.

**TIEBREAKERS:** Ties between two or more teams will be broken by;

1) Head to head results between tied teams; 2) goal difference in pool play with a limit of 5 goals; 3) Fewest goals against in pool play; 4) playoff team shootout with entire rosters.

**PLAYOFF OVERTIME:** Teams will play a 3 MINUTE "GOLDEN GOAL" overtime period. If the score is still tied, the winner shall be decided by shootout with the 3 players on the field at the end of golden goal period.

**NO OFFSIDES IN 3-V-3 SOCCER AND NO SLIDE TACKLING IN 3-V-3 SOCCER.**

**FIVE YARD RULE:** In all dead ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of the penalty.

**KICK-INS:** The ball shall be kicked into play from the sideline instead of throw in.

**INDIRECT KICKS:** All dead ball kicks (kick-ins, free kicks, kick-offs) are indirect with exception to corner and penalty kicks.

**GOAL KICKS:** May be taken from any point on the end line, and not in the goal box area.

**KICK OFF:** May be taken in any direction.

**PENALTY KICKS:** Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from the top of the center circle (15ft. line) on the offensive side of the midfield line with all other players behind the midfield line. If a goal is not scored, the defense obtains possession with a goal kick. Penalty kicks are not live balls.

**PLAYER DISCIPLINE (YELLOW/RED CARD):** Referees have the right to eject a player from the game for continual disobedience or as a result of an incident that warrants sending the player off.

**RED CARD:** suspension for rest of game PLUS next game. A player receiving (2) red cards will be suspended for the rest of the tournament. Teams still play with 3 on the field.

**YELLOW CARD:** (3) yellow cards for a player will result in the player having to sit out the remainder of the game PLUS the next game.

**UNIFORMS:** Players do not have to have formal uniforms – t-shirts are acceptable. All players must be in the same color and teams that have a color conflict will need to wear pennies to fix this issue. Shirts should be numbered.

Shin guards are required for all age groups. No hard casts, braces or medical devices of any kind are allowed. Knee braces with hard parts may be worn if they have been wrapped and approved by the Tournament Director.

**FORFEITS:** A forfeit shall be scored as 5-0.

**SPORTSMANSHIP:** Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

**PLAYING CONDITIONS:** In the event of inclement weather, the Tournament Director has the authority to restructure or cancel the tournament. In the event the tournament is canceled prior to the first games of the tournament kicking off, partial refunds will be given. Once a game has started the decision will rest with the referee and Director of Referees. Games will be considered complete if one half has been played in full. In the unlikely event of game cancellation due to inclement weather after the tournament has started, entry fees will not be refunded. Every effort will be made to complete this tournament.

**AWARDS:** Awards will be presented to the 1st and 2nd place teams within each group.

**PROTESTS:** No protests will be permitted. All decisions made by the referees or the Tournament Director is final. The Tournament Director will decide upon matters not in the tournament rules. Decisions of the Tournament Director will be final.