



KYB 11/12 League Rules (2026)

Note: Unless specified otherwise below, 2026 Little League rules should be assumed

- Infield Fly: Yes
- Dropped 3rd Strike: Yes
- Stealing Home: Yes
- Leading Off: No
- Max Runs/Inning: NA
- Sliding
 - Required: No
 - Cannot slide head first, unless retreating to a base
- Time Limit: No new inning after 1 hour 45 minutes
- Mercy Rule: 10 runs after 5 full innings
- Maximum Innings Pitched/Game: NA
- Bats: USA-approved bats only. All bats must meet current Little League standards.
 - **Bat Violations (11/12 – USA vs. Non-Approved Bats):**
 - If a non-approved bat (including USSSA) is used:
 - **Before a pitch is thrown:**
 - The bat is removed and replaced with a legal bat. No penalty.
 - **Ball in play:**
 - The defensive team must appeal before the next pitch.
 - If upheld, the batter is ruled out and all runners return to their original bases (dead ball).
 - Appeals made after the next pitch will not be considered.
 - **Enforcement:**
 - First offense: Team warning
 - Second offense: Coach-regulated discipline involving both the player and coaching staff (e.g., player sits out, corrective action by coach)
 - The goal is consistent enforcement and prevention of repeat violations.



- Weeknight Game Times: 5:15 PM, 7:00 PM
- Pitching:
 - Rest Rules
 - 1-20 pitches thrown = no rest
 - 21-35 pitches thrown = 1 days rest
 - 36-50 pitches thrown = 2 days rest
 - 51-65 pitches thrown = 3 days rest
 - 66+ pitches thrown = 4 days rest
 - 40 pitches max/pitcher/outing, for first 2 weeks of the season
 - All coaches will receive communication when this is lifted
 - Player cannot catch after throwing 41 or more pitches
 - Player cannot pitch after catching 4 or more innings
 - All pitch counts should be recorded as of the start of the batter
 - If a pitcher throws his 50th pitch to a batter, he can complete the at-bat and record 50 on the pitch card, even if more pitches were thrown to complete the at-bat
 - In this scenario, the pitcher is only required 2 days rest
 - A player cannot pitch in games on 3 consecutive days
- Batter must have 1 foot in the batters box while hitting
- Base runners cannot advance when the pitcher has the baseball in the mound area. If the runner stops or is heading back to the base while the pitcher catches the ball, the runner must return to the base
- Injured players
 - Courtesy runners can be used for injured players (must be last batted out)
 - First missed at bat by injured player is an out, subsequent at-bats are not considered outs
 - Kids may re-enter the game, even if at-bats are missed
- Home Team is determined by coin toss
- Dugouts are first-come, first-served
- On-Deck Batters: On-deck batters are permitted. Coaches are responsible for maintaining a safe on-deck area and must monitor players and make necessary adjustments at all times.
- Coaches may warm-up pitchers as needed when catchers are getting ready in-between innings
- Courtesy Runners for Catchers: Optional with 1 out, Mandatory with 2 outs (player that made the last out must be used)
- Players must remain in the dugout when not playing
- Home team keeps track of pitch cards
 - Coaches must agree on pitch counts between innings



- Upon game completion, both coaches must sign cards and send to league coordinator
- Second game of the evening could start up to 20 minutes early
- Any rule violations, when escalated, will be reviewed by members of the KYB Board to determine actions required
- Tournament-higher seeds will be considered the home team, except in scenarios where one team has lost and battled back to play a team with no losses.