

LEAGUE SET UP

Mondays and Wednesdays
September 10 - September 26
6 Sessions

Squirts: 6:00-7:00pm
Peewees 7:15-8:15pm
Bantams 8:30-9:30pm
3, 17-minute games per session
Cost: \$65/skater, \$25/Goalie
NO WALK-INS.

Sign up on individual basis
Each session will have new teams
Teams separated fairly for competitiveness
Meet and play with new players every session

Why 3v3 Half Ice

- Allows for many players to participate at once
- Fair and competitive games; both teams shoot against the same goalie
- Quick transitions from offense to defense help in quick decision-making and attacking the net
- All players "stay in the game" since game play is confined to a small area
- Increased puck touches for all players compared to full-ice game play
- Improved puck handling and puck protection skills with constant challenge of game play

How It Works

You will register your player indicating both the age level they *will* play in the fall as well as what level and team they *did* play on the previous year. Teams will be made up each session to balance rosters and create for all-around competitive games.

When your player enters the rink each day, there will be a roster and game schedule on the Locker Room Assignment board. Your player will find which team he/she is on for that day and pick up the matching color penny.

Game Play

All games will be half-ice and each team will play on the same net. In order for possession to change from offense to defense, *one* player on the defending team will need to take the puck past the blue line. Each team will carry a roster of 6-8 players depending on numbers. Player's will change on the "fly". This camp is open to all players and skill levels. Every player should bring both a Light and Dark jersey.

Ozaukee Ice Center reserves the right to expel any player from the program for vulgar or unsportsmanlike behavior.

LEAGUE RULES

- Players will change on the Fly.
- 3-minute Warm Up before first game and in-between games.
- **Minor penalties** will result in the player needing to make an immediate substitution. Three minor penalties *maximum* per player per game; after three they will not be allowed to play in the remainder of that game.
- **Major penalties** will result in the player's expulsion from the remainder of that session.
- After each goal, *scoring* team will get free possession back in the neutral zone and gameplay will continue upon "ok" from the official. Free line changes will be allowed after a goal is scored.

- If the puck passes the center ice red line, the team that shot/passed/lost possession outside of the red line will lose possession.
- Only *ONE* defensive player needs to carry the puck outside the blue line to change defensive to offensive possession.
- When a goalie freezes the puck, offensive players have to retreat to the tops of the circles before they can challenge the defensive possession.
- No offsides.
- NO Checking at any level.