

Armstrong Cooper Youth Hockey Tournaments Rules & Regulations

1. USA Hockey Registered Referees will be used
2. An emergency Medical Technician (EMT) will attend each game. In the event of an injury, no coaches or parents will be allowed on the ice unless summoned by a referee.
3. District 3 Rules and USA Hockey Rules as adopted by Minnesota Hockey will be used in all games except as modified below.
4. Canadian teams must wear protective equipment as designated by CAHA.
5. Squirt teams will play 3 games.
6. Games will consist of three (3) – twelve-minute stop time periods. Penalties will be 1:00 in length.
7. In the event of a five-goal lead in the third period, running time will be imposed. Stop time will resume if the lead is reduced to four or fewer goals.
8. The ice will be resurfaced before each game.
9. A maximum of eighteen skaters and two goalies may dress for each game. Maximum of (4) coaches may be on the bench. All coaches on bench must have current CEP credentials.
10. All teams must be ready to play 15 minutes before published starting time except for the first game of the day.
11. Home team will be listed second on pool play schedule e.g. Buffalo vs AC, AC would be home team and will wear light colored jersey. Home team for place games will be the higher seed.
12. A (1) minute time out will be allowed per team per game. Use it in regulation or overtime, but you only get 1.
13. Team Manager or Coach must have the official team roster available for review at every game and must be presented at check-in prior to the team's scheduled first game.
14. Team roster via USA Hockey Portal link should be e-mailed to the tournament Director (smelynchuk@comcast.net), no later than November 15th, 2025.
15. Overtime
 - a. Teams will not switch ends. Overtime will start after a 1 min rest. Five-minute overtime with teams 4 on 4. Overtime is Sudden Death, first team to score wins.
 - b. If still tied, a shootout will follow with each team selecting 5 players to take alternate shots on the opposing goalie.
 - c. If the game is still tied, a second group of 5 different players from each team will shoot. This will continue with groups of 5 skaters until tie is broken.

ACYHA Tournament Rules

- d. A team must use all players before they can use players that have already been used. If one team has used all their skaters, both teams may re-use shooters in the same order.
16. Pool Play Point System will be used for all levels.
 - a. No overtime except in final round/bracket play.
 - b. Advancement to final round/bracket play shall be determined by total points:
 - i. Six points shall be awarded for a win.
 - ii. Three points shall be awarded to each team for a tie.
 - c. Tie breaker shall be determined as follows:
 - i. Goal Differential
 - ii. Goals For
 - iii. Goals against
 - iv. Coin Toss
 17. Trophies will be given to first place, second place and third place teams.
 19. Zero Tolerance policy
 - a. Absolutely no fighting will be tolerated in this tournament.
 - b. Three penalties assessed to a player in one game will result in a game ejection.
 - c. No protests will be allowed.
 - d. Spectators that disrupt the game or other fans enjoyment of the game will be asked to leave the arena and offending team will be assessed a bench minor.
 20. Tournament Director reserves the right to change these rules at any time to keep the Tournament running on schedule.