



Nisqually Basin Youth Baseball
Representing Yelm and Surrounding Communities
PO Box 1691 :: Yelm, WA 98597



Coach Pitch Specific Rules and Information

To ensure each game goes smoothly, it is important to communicate some of the main rules to parents. If parents understand what to expect during the game, they can better prepare their child for the season. They will also be able to support you and model good sportsmanship.

- Coach Pitch Division plays by the Cal Ripken rules.
- Only Board approved Managers and Coaches are allowed on the playing field. Managers can call parents onto the field at their discretion.
- Bases will be set up at 60' dimensions
- A Coach Pitch game is 4 complete innings.
- No new inning after 1 hour 15 minutes. A new inning begins once the complete roster has batted.
- If a game is temporarily halted due to rain, lightning, or any other reason, the game clock will pause until the start of the next pitch.
- A game will be considered a regulation game if 3 innings have been completed.
- Home team will keep official time and notify coaches of time played at the conclusion of each inning.
- The complete roster shall bat each inning.
- A team's coach will pitch to their own team. The idea is to allow the players to hit the ball into play and to build confidence. Pitcher should pitch to the individual ability of the batter whether that be standing up overhand or on one knee.
- Coaches will pitch from the 15' distance ring.
- Pitchers (coaches) must attempt to avoid a batted ball when it is hit to allow defensive players to make a play on the ball. If the batted ball hits the pitcher, then the ball is dead.
- Players playing the pitcher position must wear a batter's helmet.
- Managers are required to play all players in the field and bat all players that attend each game.
- The batter receives five (5) pitches to hit the ball into play. If no balls are hit into play the batter shall be called out except that the batter may not be called out on a foul ball. No walks are allowed.
- Runners will be called out; play will continue until entire roster bats.
- Runners advance station to station. There are no extra base hits, all hits are singles.
- No leading or stealing.
- Slide or avoid contact. No headfirst sliding except a player who has overrun a base may fall back to that base headfirst.

To develop players, it is necessary for players to attend practice on a regular basis.