

WDDOA – Club Pass Policy

The WDDOA Club Pass policy is specific to our league structure and system of play



The STYSA Club Pass Rules (Sections 3 and 4 of the STYSA Administrative Handbook) shall be the guidelines for and be part of the WDDOA Club Pass Rules with the exceptions and / or additions below, as WDDOA has developed a policy to better serve our league structure and system of play.

Under STYSA 3.8.3, it is stated that *Player may club pass with a team **same or older age group** as that determined by his or her calendar birth year, Player may club pass with a team **same or higher level of play** as the one they are Primary rostered to, and Player may play in no more than 2 games in a day as a Club Pass Player.* Based on the logic of the STYSA rules and WDDOA's Levels of Play, the following policy has been adopted:

- Frontier and SCL are both higher levels of play than Prime. The WDDOA levels of play are ranked highest to lowest: Flight 1 – Prime, Flight 2 – Challenger, and Flight 3 – Alpha. Local association run Division 2 leagues are lower levels of play than Alpha.
- Exception: Combined Flights: Prime/Challenger, and Challenger/Alpha: Primary players of teams participating in a combined flight may club pass to any team from the same club within the same combined flight only regardless of how the team was originally categorized in the WDDOA Final Team List.
- All players used for club pass must be rostered to Primary Teams registered with STYSA/US Youth Soccer. PRIMARY TEAM means any team playing in a competition sanctioned by STYSA / US Youth

WDDOA – Club Pass Violation Progressive Discipline System



Possible violations include (but not limited to):

- Using a player not rostered to a Primary Team (*WDDOA Rules of Play 2.4.13.5.1*)
- Using a player rostered to a Primary Team participating in a higher level competition than the one the club pass team is participating in
- Using a player Club Pass in more than 2 games on the same day
- Using a player Primary rostered to a team in a different club
- Using a player not registered with STYSA / US Youth
- Using a suspended player

Steps:

- First Violation: counseling of team manager and/or coach and possible forfeit
- Second Violation: No Club Pass usage for the team with the violation allowed for the next 2 games + possible forfeit + fine
- Third Violation: Mandatory Club Pass training for coach, team manager, and club DOC.
- Fourth Violation: Team loss of privilege to use Club Pass for remainder of seasonal year and/or possible D&P