

2020-2021 AAYSA CLUB PASS PROCEDURES:

CLUB PLAYER PASS SYSTEM (Changed 2.27.19)

PLAYERS WILL BE CHECKED FOR ACCURRACY and to ensure they are not playing more than 2 games in one day (This will be done between AAYSA & WDDOA)

3.8.1 Purpose. The Club Player Pass System of play for **Recreational Plus, Division III, Division II, Super 2, and Division I** levels of play is designed to maximize the development of the player by allowing players to **Club Pass play on a temporary basis** on a team from the same Club in the same age group as player's calendar birth year or a team from the same Club in an older age group.

3.8.2 Adoption. The Club Player Pass System will apply only if allowed by the organization or organizations governing a particular competition, such as a local league.

3.8.3 Minimum requirements

Although the governing organization may impose more restrictive requirements, a Club Player Pass System must, at a minimum, meet the following requirements:

a. **A Club Pass Player must play in the same or older age group as that determined by his or her calendar birth year.**

b. A Club Pass Player must play in the same or a higher-level competition as defined in the STYSA Levels of Play, as his or her primary team. A Club Pass Player may play down one level of competition but in the same age group or in their true age group in the case of play up, if the player is rehabilitating from a serious injury or illness. A serious injury or illness is defined as an injury or illness that required verifiable medical treatment and required the player to have not participated in games for a period of sixty (60) days or longer.

c. **A Club Pass Player may play in no more than two games in a day as a Club Pass Player.**

d. Individual Penalty Points will accumulate jointly for all games played (separate accumulations by team or competition will not be allowed). **Penalty Point suspensions for the player must be served with the player's Primary team and the player is ineligible to play as a Club Pass Player until the suspension has been served.** The player, coach (of both the Primary and team(s) for which the player could play as a Club Pass Player), and the coaching director of each club are responsible for monitoring and complying with STYSA's Progressive Disciplinary System.

e. All persons failing to properly monitor and comply with the Club Pass System rules are subject to penalty based on the STYSA Progressive Discipline System.

f. A team may have a pool of players available as Club Pass Players not to exceed the per game limit as set forth below. A Club Pass Player appearing in a team's player pool may not be removed during the season of play (fall or spring). A player in the team's pool may play as a Club Pass Player for the team multiple times during the season of play (fall or spring). A player may appear in multiple team(s) pools during a season of play (fall or spring).

(1) 13U – 19U teams – four (4) Club Pass Players per game. There shall be no limit to the number of Club Pass Players in a team's pool.

(2) 11U – 12U teams – three (3) Club Pass Players per game. There shall be no limit to the number of Club Pass Players in a team's pool.

g. **Under no circumstances may a Club Pass Player be used that is not properly registered with STYSA. AAYSA will forfeit the game and the club will be fined a forfeit fee for playing ineligible/un-rostered player(s).**

2020-2021 AAYSA CLUB PASS PROCEDURES AAPL/AACL:

This year coaches / team managers will be able to add their own club pass players by doing the following steps:

Step 1: Log in to team (using team credentials)

Step 2: Click AAYSA 2020-2021 AAPL/CL (DO NOT USE ANYTHING ELSE BUT THE LEAGUE ROSTER)

Step 3: Click on Roster Tab

Step 4: Click (orange) ADD CLUB PASS PLAYER

Step 5: click add for player needed - *** You're not finished here – there is one more very important step you must not skip otherwise the player will not show up on the gamecard or virtual cards

Step 6: ACTIVATE the player needed – when you are finished with the player please make sure you deactivate them and activate when needed again. **NOT deactivating the club pass player will result in the player being on each game card for the season.**

It is the coach / team managers responsibility to ensure players are showing up on the game card & Virtual Cards for the upcoming week. If not please DO NOT wait until the day of the game, as this can result in a player not being able to play due to not showing up on the official game card. – There are ABSOLUTELY NO WRITE INS of ANY PLAYERS.

Always make it a habit to check game cards and virtual cards every week by Thursday for accuracy and get with your club registrar, if help is needed.