

## Youth 18U Tournament Rules- 6 Teams

### Round Robin – 2 Pools of 3 teams- Pool A- 1<sup>st</sup>, 3<sup>rd</sup>, 5<sup>th</sup> / Pool B 2<sup>nd</sup>, 4<sup>th</sup>, 6<sup>th</sup>

Play as regular season games. These games are curfew to one hour & 30 minutes (90 minutes) and it will be up to the rink manager and referee decision on time management.

Resurfacing Ice will be done as regular season games

Round Robin play will not have Overtimes or Time Outs.

After Round Robin play, Both Pools will be re-seeded 1-6, the top 4 teams will continue play in Semi-Finals as per schedule. Winners of Semi-Finals will play in Championships.

### Penalties (all games)

All are as Regular season Play

### MEAHA's tie-breakers procedures follow USA Hockey.

After the round robin games completed, to determine teams' placement for the championship rounds, follow these:

*Note- With multiple teams tied -this procedure is to determine a clear victor in the tied spot, once determined, the process for the next spot starts at the beginning of the process. Sometimes a team that has defeated other teams within this group and may not proceed and finish last.*

#### **1. The results of the head to head games played between the tied teams in the following order:**

- A. Standings- Most points
- B. Most total wins
- C. Differential - Subtracting goals scored against from goal scored in these games. Greatest surplus is the higher seed.
- D. Quotient - Dividing goals scored by goals against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has a higher standing than a quotient by any other number other than zero. Where two or more teams have no goals against and the quotient tie breaker is required, the teams shall be ranked high to low in descending order of "goals for".

#### **2. If after applying the formulas of 1- a, b, c, or d, the tie still exists, the results of all the games by the teams tied in the following order:**

- A. Most wins
- B. Differential- see explanation above
- C. Quotient - see explanation above
- D. Most periods won- in the games played in each tied game, points will be awarded by each period won (2 points) and for tied periods (1 point). Positions shall be in order of highest point total.
- E. Quickest first goal - the team that scored the quickest goal in the round robin game shall be ranked highest.

#### **3. If the above procedure does not break the tie, the teams shall use the shootout procedure**

### Semi-Finals & Championships

**Tier II Semi-Finals and Championship will be 1 vs 4; & 2 vs 3 and the winners move on to the championship 3 game series Championship- See separate rules format for Best of 3 games.**

#### **Tier III shall follow as below-**

Periods will be regular season play minutes and Resurfacing will remain as round robin play. Each team will receive one time out in the regulation periods and one within the overtime (s), not per OT.

If tied at end of semi-final or Championship

1. There will be a 2-minute break; teams will switch ends from end of regulation play, teams will play normal game time sudden death period.
2. If teams are still tied after OT, A TOTAL Score 5-Man per team SHOOT OUT will take place.
3. If teams are still tied after SHOOT OUT – a Sudden Death Shoot out will determine a winner- Each Round will have both teams attempt a shot- Each team must have 5 different players participate in the Sudden Death Shoot out before a player can be used that participated in the #2 can be used again.