

2018-2019 Flathead Valley Hockey Association Winter Classic Rules

1. The tournament will be played under USA Hockey rules.
2. By default, home teams will wear dark colored uniforms, away teams will wear light. In the event of a conflict, the home team is responsible for changing uniforms.
3. Game time will consist of three 15 minute stop-time periods (16min for 19U)
4. There will be a five-minute warm-up period before each game.
5. There will be a three-minute break between each period.
6. There will be an ice-make before each game. This may be waived with the consent of both coaches.
7. Total game time per game will be 1 hour and 30 minutes. Timekeeper and/or Officials will have authority to go to run-time at any point in order to maintain tournament schedule.
8. If at any time during the third period, the goal differential is greater than five (5) goals, the clock will run.
9. Each team will play four games.
10. Two points are granted for a win, one point for a tie and zero points for a loss. During round-robin play, a game ending in a tie will remain a tie. During the final round, a five (5) minute sudden-death overtime period will be held with 4 on 4 skaters. If the game remains tied at the end of the overtime, a 3-player shootout will be held. If the game remains tied, the shootout will continue with one player from each team (not sudden death)
11. In the event of a tie in the standings, the tie-breaker will be
 - 1) head to head games
 - 2) fewest goals allowed
 - 3) fewest penalty minutes
 - 4) most goals scored
12. SPORTSMANSHIP: Fighting, Abusive Behavior, or unsportsmanlike conduct by players, team officials, or spectators will not be tolerated, either on or off the ice, and will be grounds for removal from the tournament. The USA Hockey Zero Tolerance policy is in effect. The Referees shall have the option of ending any game should they feel that the player or game officials are endangered. In such a case, the Tournament Director and Tournament Rules Committee will determine the outcome of the game. Any fans using profanity while watching games will be asked to leave.
13. Running time minor penalties will be three minutes; stop time penalties will be two minutes.
 - a. A player having five penalties in a game will be ejected.
 - b. Any player assessed a major penalty will be ejected from the Tournament
14. Top two teams will receive trophies.
15. Teams are required to vacate the locker room within 20 minutes of a game ending. Gear cannot be left at the rink when a team is not playing.
16. Locker rooms do not lock. No valuables should be left in locker rooms at any time. Flathead Valley Hockey Association and the City of Kalispell are not responsible for lost or stolen items.