



Victoria Day Tadpole (9U) Tournament Skills Competition

Catchers Throw

- 1 contestant from each team
- Catchers start in the crouch and throw to a net at 3rd base. Each catcher will make 6 throws. A coach will front flip the balls to the catcher.
- To count, the throws must make it into the net without bouncing off the ground.
- The top two players with the most balls in the net, win.

Around The Horn

- 1 entry (of 4 players) per team.
- Starting from home, the throw will go to 3rd, 2nd, 1st, back to home.
- Each player must catch the ball and tag their base before throwing to the next.
- On an overthrow the player must retrieve the ball and tag the base before continuing.
- Top two best times win.

Base Race

- 1 entry (of 8 players) per team.
- Each team will race the clock, not another team.
- There is a 5 second penalty for each missed base.
- Top two fastest times win.

Hitting

- 2 contestants from each team
- A coach will front flip (soft toss) to the hitter
- Each hitter will get 3 hits in fair territory
- Top two longest hits win.