

Florida Lacrosse Classics TOURNAMENT RULES GAME TIME: There will be two (2) twenty (22) min. running halves. Game time will be kept at each field. Halftime is (5) minutes.

OVERTIME: 1) *play out Braveheart until goal is scored in Pool Play 2) *(4) minute running time sudden victory over time period will follow the completion of a tied no timeouts allowed in OT. IN PLAYOFFS

BODY CHECKING: Take out checks are not allowed at any level. All other 2023 Age Specific Checking Rules apply (see attached).

TIMEOUTS: One time out per team, per half. Game time and penalty time stop during a time out. Each timeout will be for 1 minute.

PENALTY TIME: Penalty time will be regular time and kept by table personnel. The In Home will serve goalie's penalties except which goalie must serve himself.

EJECTION FOULS: Automatic expulsion from existing game and next game. Fighting will result in expulsion from the tournament.

EQUIPMENT: All players must conform to standard 2023 US Lacrosse and NFHS Age specific equipment rules. There are no random stick or equipment checks by the Officials. Mouthpieces are required.

ALTERNATING POSSESSION: The first team listed on the schedule will have the first AP, if needed.

SPECTATORS: Alcohol is prohibited at all game sites. Teams with spectators found with alcohol on site will be disqualified from the tournament. Alcohol related incidents will result in game forfeiture. Spectators are not allowed on the bench side of the field.

FLORIDA LACROSSE CLASSICS REFEREE POLICY TAKES ALL PRECEDENCE.

Note: at all youth levels, only fully equipped goalies may enter the crease to act as the goal keeper (including during Braveheart). 1st violation is an immediate flag down & whistle with 30 sec penalty. 2nd violation by the same team results in a 1 minute releasable to be served by the In-home.

TIE BREAKERS: All tie breakers will follow the following format;

1. Overall Record
2. Head-to-Head
3. Goals Allowed
4. Head to Head two teams only
5. Goal differential

U10 RULES

-No Long poles

-Penalties are fast breaks

-Player who commits penalty has to come out (No man down)

-No pass requirement off face off due to restraining line