

## **RETURN TO PLAY – STEP 2 RULES**

#### **Basic Structure**

Game time length will be based on a 50-minute ice rental 5-minute warm-up 2 x 21-minute periods run time 1-minute intermission between 1st and 2nd period – teams will switch ends No overtime / no shootout for tied games No face-offs
No pregame or postgame handshakes between players, coaches or officials

### **Beginning of Periods**

Period 1 – visiting team has first possession – Period 2 – home team has first possession

To begin the game, the visiting team will get first possession with all visiting players standing behind the red line. The home team players must stand behind their blue line. The Referee will blow the whistle to start the game.

Same procedure will occur at the beginning of the 2nd period.

# **Physical Contact**

Intentional physical contact is NOT permitted and must be avoided. For the purposes of hockey, intentional physical contact will include body to body contact. Stick to body infractions do not constitute intentional physical contact. Ex: Lifting a player's stick to obtain the puck does not constitute intentional physical contact. Accidental/incidental contact may occur.

# **Line Changes**

Teams will change on the fly using designated bench entry and exit doors.

# **Player Scrums**

When a scrum or gathering (2 or more participants) occurs with prolonged contact officials will not separate the players, they will communicate with them to disengage. Should the scrum continue, play will be stopped. The defensive team will be awarded possession of the puck and the attacking team will be forced to retreat. The official will blow the whistle a 2<sup>nd</sup> time when it is determined that the attacking team has sufficiently retreated. The attacking team will NOT be required to leave the zone, they will be required to back away from the puck and allow the defensive team to fully gain possession. If a puck gathering or scrum occurs in the neutral zone the defensive versus attacking team will be determined by the position of the puck relative to the centre red line (centre ice).

### **Icing**

Icing the puck results in a change of possession. The official will blow the whistle; will verbally identify the icing infraction (yell icing). The team that Iced the puck must all retreat to the centre red line (centre ice). All players from the team that iced the puck must simultaneously make contact with or be behind the centre red line AND allow the other team to regain puck possession and uncontested control before they can return to the offensive side of the ice, the Official will blow their whistle again to signal the attacking team may proceed.

### Off-sides

Off-side will result in a change of possession. The official will blow the whistle; will verbally identify the off-side infraction (yell offside). All players from the team that was off-side must retreat to the centre red line (centre ice). All players from the off-side team must simultaneously be in contact with or be behind the centre red line before they can return to the offensive side of the ice. If the offending team intentionally shoots the puck after the whistle signaling off-side giving them an advantage, they will be issued a warning and then a penalty shot on second offence and each offence after that.

#### Goals

When a goal is scored the team that scored the goat must all retreat from the offensive zone. All players from the team that scored the goal must simultaneously make contact with or be behind the centre red line (centre ice) before they can proceed to apply pressure to the team that was scored upon. Team that scores must all retreat to centre ice before returning to the offensive half of the ice. No contact between players to celebrate goals.

#### **Goaltender Freezes the Puck**

When the goaltender freezes the puck, the attacking team must exit the offensive zone and simultaneously make contact with or be behind the BLUE line (all players simultaneously in neutral zone) before re-entering the zone.

Officials are encouraged to work with participants to promote continuous play, if the Official is required to stop the play then the whistle will be blown.

### **Puck out of Play**

In all situations, when the puck is shot out of play, deflected out of play or the net is dislodged, the defensive team will be awarded possession of the puck and the attacking team will be forced to retreat.

The official will blow the whistle a 2nd time when it is determined that the attacking team has sufficiently retreated and the defending team has possession and control of the puck. If the whistle is blown in neutral zone the defensive versus attacking team will be determined by the position of the puck relative to the centre red line (centre ice).

## **Penalties**

The Hockey Canada Playing Rules apply for all infractions.

Penalty shots will be awarded for penalties as per:

2-minute penalties = 1 penalty shot

4-minute penalties = 2 penalty shots

All 5-minute penalties will result in 2 penalty shots and an ejection from the game

All penalty shots will be on delay until the offending team has gained possession. When assessing a penalty, the Referee will be in a position to clearly see the benches giving the penalty signal and then holding up one finger for one penalty shot and two for two penalty shots. On completion will skate into position for the penalty shot.

#### **Coincidental Penalties**

Coincidental penalties will result in no penalty shots being awarded, players must leave the ice and be replaced by a player on the bench. If one team is assessed a minor and the opposing team a double-minor, the only team awarded a penalty shot is the team who would have the player advantage (team assessed the minor).

If off-setting coincidental penalties are assessed, play shall be stopped immediately with the offending players sent off the ice to the players' bench, regardless of the team in possession of the puck when the whistle was blown the defending team will be given possession and the attacking team will retreat until the official is satisfied and the defending team has gained puck possession. The official will blow their whistle to signal play has resumed.

## **Delayed Penalty Shots**

If a delayed penalty shot is called near the end of the first period and the clock runs out the penalty shot will be taken. If a delayed penalty shot is called near the end of the game and the clock runs out and where the result of the penalty shot could change the outcome of the game the penalty shot will be taken. If the outcome of the penalty shot(s) would have no impact on the outcome of the game, the penalty shot(s) will not be taken.

## No Goaltender

If a team has no goaltender and a penalty shot is assessed, the opposing team will be awarded a goal for each penalty shot.

If a goaltender does not show up the strength of the game would be 5 vs 4 in favour of the team with no goaltender.

### Misconducts

When a player is assessed a Misconduct, there is no penalty shot. The timekeeper will put 10-minutes on the penalty clock and the player must remain on his player's bench until 10-minutes is expired. It will be the responsibility of the coach to keep the player on the bench until the Misconduct is expired.

## **Penalty Shot Procedure**

The time clock will continue to run during a penalty shot.

If the buzzer sounds while the penalty shot is in progress, the shot will be allowed to be completed. If the player stops during the penalty shot, the puck will be reset at centre ice and the player will retake the penalty shot.

When two penalty shots are assessed because of a penalty that is 4+minutes, two goals can be scored at the same stoppage, this is a change from traditional hockey.

The penalty shot must be taken by the individual the infraction was committed against unless they are unable to do so because of injury or has received a Game Ejection, Game Misconduct, Match Penalty, or Gross Misconduct.

Someone who was on the ice will take the penalty shot for bench minors, too many players etc. (where the victim can not be identified).

The player taking the penalty shot and the players on their team will line up at centre.

All the players of the opposing team will line up at either side of their blue line and must be along the boards.

Once the penalty shot is completed whether there is a goal or not, the defending players can enter their end-zone to retrieve the puck.

The player taking the shot must skate to the red line and all attacking players must be in simultaneous contact with or be behind the red line prior to re-entry into the end-zone.

## **Injured Player**

If a player is injured, they are allowed to go directly to the bench and the equipment will stay on the ice until a stoppage in play, a teammate picks it up and carries it to the bench or a trainer is required. As long as the player that picks up the equipment does not intentionally get involved in the play, a penalty shot will not be assessed.

## Equipment

Players must pick up all loose equipment on the ice before proceeding to the players' bench. If an Official sees a player has lost a piece of equipment they can instruct them to pick it up while play is in progress or before proceeding to the players' bench.

A player that loses a glove has two options, retrieve the glove and put it on to stay involved in the play, or pick it up and go to the bench.

Note: Any equipment on the ice must be picked up by the player before going to the bench.

### **Broken Sticks**

As per the Equipment rule, players must pick up all loose equipment on the ice before proceeding to the players' bench.

If a player picks up a broken stick, they will not be assessed a Minor penalty/penalty shot as all loose equipment must be cleared off the ice.

If they get involved in the play with the broken stick a penalty shot will be awarded.

#### **Rosters**

Both teams must start the game with a minimum of 5 skaters and 1 goaltender or 6 skaters. The maximum number of skaters per game per team is 10. Teams may dress 1 or 2 goaltenders.

### **Physical Contact Outlined**

The Ontario Government Laws state, "Team sports may only be practiced or played within the facility if they do not allow for physical contact between players or if they have been modified to avoid physical contact between the players."

It is important to recognize that the Ontario Government has permitted competition with the express understanding that rules have been modified to eliminate intentional physical contact. Playing the game of hockey without intentional physical contact represents a significant shift from traditional hockey, as such, it is the equal and collective responsibility of all participants (players, bench staff, officials) to create and adhere to the game play structure that eliminates intentional physical contact.

Within the modified playing rules, game officials will encourage and promote continuous play to the greatest extent possible. Simply stated: Game officials will call the game as they see it with the focus of eliminating all intentional physical contact.