
District 8 Schedules, Standings and Post-Season Play, Continued

**Fair Play
Points**

- All playing levels administered by District 8 shall use the following Fair Play rules as part of league standing computations:
 - Each team starts a game with 1(one) Fair Play point.
 - A team will lose the Fair Play point if:
 - The Total Fair Play penalty minutes criteria is exceeded.
 - Per USAHockey Conduct Rule XIV.C.2, spectator conduct becomes so abusive that, in the referee(s)' opinion, it is distracting from the game or inciting players, requiring the referee(s) to stop play and request specified individuals leave the arena.
 - A Coach is assessed a Game Misconduct or Match Penalty.
 - An off-ice official (timekeeper, scorekeeper, penalty box attendant) provided by one of the teams exhibits conduct that results in the person being removed from their position by the referee(s).

 - Fair Play total “equivalent” penalty minute criteria. (Criteria based on 1 hour games for Youth PeeWee and Girls 12 & Under and lower teams and 1.25 hour games for Youth Bantam and Girls 15 & Under and higher teams.)
 - Squirt - 10 minutes
 - Pee Wee - 12 minutes
 - Bantam - 14 minutes
 - Boys 16U - 16 minutes
 - Junior Gold - 16 minutes
 - Girls 10 & Under - 8 minutes
 - Girls 12 & Under - 10 minutes
 - Girls 15 & Under - 12 minutes
 - Girls 16 & Under - 14 minutes
 - Girls 19 & Under - 14 minutes

 - For the purposes of total Fair Play penalty minutes, the following outlines the penalty “equivalency” minutes associated with each of the following classification of penalties:
 - Minor or Bench Minor Penalty - 2 minutes
 - Major Penalty - 5 minutes
 - Misconduct Penalty - 10 minutes
 - Game Misconduct Penalty - 10 minutes
 - Match Penalty - 10 minutes
 - Minor plus Misconduct (2 & 10) - 12 minutes
 - Misconduct for no mouth guard - 2 minutes
 - Penalty Shot – Equivalent minutes to penalty assessed.
 - A team that initiates a forfeit does not receive their Fair Play point. The team not forfeiting receives their Fair Play point, unless they have already lost it during a game in progress.
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