



Wyandotte County Sports Association

Baseball Rulebook

2019

Wyandotte County Sports Association

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Game Information and Rainout Line

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Wyandotte County Sports Association

Wyandotte County Sports Association, Inc. (WYCO) is committed to promoting amateur athletics among elementary, junior high and senior high young people of Wyandotte County. WYCO is committed to encouraging the participation of adults in juvenile athletic programs as managers, coaches, and sponsors. We realize that the value of amateur athletics is not the score of the individual contest but rather the values learned by participants in the pursuit of the game.

WYCO is an Not-For-Profit, Kansas corporation. Policies and procedures are determined by an elected Board of Directors, who serve a three-year term. The annual membership meeting is held in September of each year. The programs are implemented by program committees made up of volunteers.

Since 1960, WYCO has been providing the youth of Wyandotte County the opportunity to play competitive and recreational baseball and softball. Every attempt is made to place a child on a team and give them playing time in each game.

The following rules, supplemented by the Official Rules of Baseball, govern play and conduct of players and team officials in all league activities. These rules have as their basis, the development and teaching of good sportsmanship with fair play. The Baseball Committee shall be the interpreter of these rules.

The complex offers a variety of food and beverage items at the concession building, located in the center of the park near Field 3. The concession stand operates from park opening to closing.

Admission to the complex is \$2.00 per person 16 years and older for league activities. Price of admission is subject to change during tournament or non-league events.

Baseball Rules 2017

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Sportsmanship Rules

Sportsmanship shall be a top priority. Good sportsmanship must be exhibited by coaches, players, parents and spectators. The umpires and WYCO staff will have complete authority to enforce good sportsmanship.

Chatter or chanting of any kind must be in a positive nature and may not be directed at an opposing individual or team.

Unsportsmanlike conduct will not be tolerated. Badgering, baiting, belittling, or name calling of a player by name, number or position by coaches, managers, players or fans will be dealt with swiftly and accordingly. Use of profanity, personal attacks and or prolonged arguments with Umpires and or WYCO official staff by players, coaches, parents, fans or spectators will result in an immediate ejection from the game. If ejected from a game at any time during the season the below noted penalties will take effect.

1. First Offense:
 - a. Ejection from the complex for the remainder of the current game.
 - b. Suspended from the next scheduled game
2. Second Offense:
 - a. Ejection from the complex for the remainder of the current game
 - b. Indefinite Suspension

All ejections will be reviewed by the General Manager and/ or the UIC. Final determination of penalties will be at the discretion of the General Manager and/or the programs committee.

Rules of Conduct

These rules are expected to be abided by at all times, by all players, coaches, parents, spectators and fans.

1. No profanity will be tolerated in the complex
2. No obscene gestures
3. No fighting on or off the diamond.
 - a. Fighting will result in an immediate one-year suspension from Wyandotte County Sports Association.
4. No tobacco use of any kind on the diamond, in the dugout, or in the bleacher area.
 - a. No smoking is allowed inside the field complex, smoking is permitted in the parking lot only (at least 100 feet away from entrances)
5. No Alcoholic beverages are allowed on Wyandotte County Sports Association property.
 - a. Public disorderliness due to intoxication will not be tolerated.
6. No verbal confrontations between managers, coaches, players, umpires or fans.
 - a. The home plate umpire on each field has authority to resolve any such issue.
 - b. Enforcement of the Umpire's resolution or directive will be supported by the Executive Board Member on Duty, the Umpire in Chief on Duty, the Field Manager on Duty, and/or the General Manager.

Violation of these rules may result in, but are not limited to:

1. Ejection from the complex.
2. Forfeiture of the game.
3. Banned from participation in WYCO Sports activities

Any violations of these rule will be reported by the umpire to the General Manager.

Interactions with Umpires

1. Coaches are not allowed to discuss any judgement call with an umpire. Any discussion of a judgement call could be grounds for an immediate ejection.
2. If an immediate rule clarification is required, the head coach, in a professional manner, may ask for a time out and ask the umpire for a rule clarification.
3. The coach that attends the pregame conference will be viewed as the head coach for the current game.
 - a. Only the head coach may request time out for a rule clarification.
4. Harassment of umpires will not be tolerated and will be cause for immediate ejection.
 - a. The head coach is responsible for the conduct, actions and behavior of their parents, players and fans.

Section #1

Eligibility and Transfer of Players

1. Any player signed to a contract in a WYCO Baseball League shall not be permitted to play baseball under any other program where any other contract is involved. Any player admitted to the program and transferred out of his school district, may return to his district the following season, or elect to remain with the team he played with the previous year. All players on participation will be placed, IF POSSIBLE, by the school they attend or the area in which they reside. A PLAYER MAY ONLY PLAY FOR ONE WYCO TEAM PER SPORT/DIVISION PER SEASON.
2. Each player in the Wyandotte County Sports Association Baseball Program must have the following on file to play at WYCO:
 - a. Signed Player Commitment and Waiver of Liability
 - b. Player Registration Information
 - c. Paid Registration Fee
 - d. Copy of Birth Certificate – to be kept with team file by team manager
3. Use of an ineligible player will result in the forfeiture of all games the player participated in and team will not be eligible for awards.
4. All teams will be assigned by Wyandotte County Sports Association. Roster size will not exceed 13 players without the expressed consent of that team's manager.
 - a. Teams wishing to join spring/summer league will be subject to approval by Wyandotte County Sports Association
 - i. Pre-existing teams with a history of competitive play or a team that has been found to have held try-outs may be asked to play up in division to protect competitive balance
 - b. WYANDOTTE COUNTY SPORTS ASSOCIATION HAS FINAL AUTHORITY OVER ALL TEAM FORMATION AND PLAYER ASSIGNMENT
5. Managers and coaches are FORBIDDEN from asking players to change teams. Any manager or coach found to be doing this will forfeit their winning league games.
6. Players who have been contracted will not be allowed a release from their original team without:
 - a. A Letter of Release from current team manager
 - b. Approval of Wyandotte County Sports Association
7. Wyandotte County Sports Association will be responsible for assigning ALL players. Complete or partial teams will only be accepted into the league if they agree to the conditions and division assignment of WYCO Sports Association.

Section #2 Equipment

1. Catcher's equipment and batting helmets will be provided by individuals and/or team sponsors. Catcher's equipment must be complete and worn in games and practices. ***Failure to have catcher's equipment will result in forfeiture of game.***
 - a. Legal Catcher's equipment consists of:
 - i. Helmet with head and temple protection
 1. Two-piece catchers' helmets are **not** legal equipment; the mask must attach to the helmet and the helmet must cover the ears, providing temple protection
 - ii. Face mask and throat protector or throat guard
 1. Face mask must attach securely to helmet
 - iii. Support Cup
 - iv. Chest Protector, shin guards and catcher's mitt
2. Only official baseball bats may be used, including aluminum or fiberglass bats.
3. WYCO will provide baseballs for the game
 - a. For each game:
 - i. One new baseball
 - ii. Two gently used baseballs
 - b. All game balls are to be returned to the umpire at the completion of each game
4. All batters and base runners must wear a batting helmet that provides ear and temple protection on both sides.
5. All players must be dressed uniformly at all times during the game. Each uniform must have a unique number on the back, minimum size is 3 inches.
6. Playing field equipment including bases, home plate and pitching rubber will be provided by WYCO.
7. Team managers are responsible for checking the base and pitching distances before the game begins. If play has begun and the diamond dimensions are wrong, adjustments may not be made until the inning is completed. Time taken to adjust the bases is included in the game time. If distance of bases or pitching rubber are determined to be incorrect, please inform the umpire s when they arrive for the pregame meeting.

Section #3: Managers and Coaches

1. Wyandotte County Sports Association will approve all managers and coaches for all teams. Managers must add the name and address of all coaches on their manager's application and all coaches, players and sponsors on their team roster.
2. The team manager is responsible to the league for the administrative and organizational areas of the team. The manager does not have to be the head coach.
3. It is the responsibility of the manager to supply all players and sponsors with a schedule of games before the season begins.
4. The team manager agrees to assume personal responsibility for all materials, equipment and property entrusted to his/her care. This includes items that are property of WYCO Sports Association and items belonging to the team sponsor.
5. The team manager is not only responsible for his/her actions, but also for the actions of the team coaches, players and team parents pertaining to sportsmanship while on WYCO Sports Association property.
6. Each team will be allowed:
 - a. A Head Coach
 - b. Two Base Coaches
 - c. One additional coach will be allowed for T-Ball, 7/8yr and 9yr divisions
7. All coaches in the dugout must be in uniform (team t-shirt is acceptable)

Section #4: General Information

1. Rainout/ Game Status information is available after 4:30pm on weekdays and 1 ½ hours prior to first game time on weekends.
 - a. Rainout Line – 913-543-5222
 - i. Contains most up to date information
 - b. Website: wycosports.com
2. All make-up games will be posted on the website. When possible, team managers will be given at least one week notice prior to make-up game time.
 - a. Managers are responsible for checking schedules and notifying their teams of make-up games and times.
3. The playing condition of the ball diamond is determined by the General Manager (in the absence of the General Manager, the UIC and Field Manager will be responsible).
 - a. Any rainouts will be determined by the General Manager.
 - b. Umpires may temporarily suspend play.
 - c. Team managers are responsible for notifying their teams of rainouts and make-up dates and times.
4. Excessive Heat:
 - a. No game will be started if the actual air temperature is 105 degrees at the scheduled game time.
 - i. This does not include Heat Index
5. Lightning Policy:
 - a. Lightning is monitored by the General Manager.
 - b. No game activities will start or be allowed to continue when sustained cloud to ground lightning is recorded within 5 miles of the complex.
 - i. Cancellation of games due to lightning will be signaled by three blasts from an air horn.
 1. All individuals at the complex are to proceed to their vehicles and exit the complex
 - ii. Suspension of games due to lightning proximity will be signaled by a single blast from an air horn.
 1. Players are to exit field of play while the possibility of continuing play is evaluated
6. Team Managers: Please be considerate and clean your dugout after the completion of your game.
7. As a courtesy, if a team manager knows that his/her team will be forfeiting a game due to insufficient number of players and the team manager notifies WYCO Sports Association of the situation, WYCO Sports Association may contact the opposing team manager and inform them that they do not have to show up to record their win. However, this is the only circumstance in which a team does not have to be present to record a victory.

Section #5: Special Instructions

1. The Umpires are in control of the game at all times.
 - a. No league or special approved games shall be played without official umpires.
 - i. One umpire must be present for a game to be official.
2. The home team scorekeeper is the official time and scorekeeper
 - a. The official scorekeeper must be available to confer with the umpire at all times during the game.
 - b. The umpire is responsible for reporting the game score to WYCO Sports Association.
3. Game bases are to be left on the field
 - a. Please do not remove bases or any base plugs on the field
4. Warm Up Activities:
 - a. No soft toss or pepper against any fences
 - i. This includes any warm up activity in which a batted or throw ball routinely comes in contact with a fence.
 - b. Warm up activities are to take place on the field or in designated areas of the park only.
 - i. No warm ups shall take place on or near pedestrian walkways
 - c. Pitchers shall warm up inside the playing field
 - i. During the course of a game the pitcher must warm up inside the field of play.
 1. Must be in foul territory down the outfield line
 2. Pitcher shall throw towards the outfield fence, opposite of home plate.
 3. Catcher must be wearing a helmet
 4. A player or coach must stand near the pitcher facing the field of play to protect the pitcher from batted balls
 - a. A player protecting the pitcher must be wearing a batting helmet.
 - d. NO batting practice will be allowed on the skinned infield at any time prior to or during a game
 - e. Infield practice is allowed before the first scheduled game of the day ONLY
 - i. Please be courteous of other teams and allow enough time for your opponent to complete infield prior to game.
 - ii. No infield practice shall take place within 10 minutes of game time
 - f. Pitching from the mound is NOT allowed at any time before umpires arrive on the field for the game.
 - i. Failure to comply may result in forfeiture of game
 - g. It is the responsibility of the team managers to see that pre-game warm-up is completed between games.
 - i. Failure to be ready to take the field after the completion of the preceding game could result in forfeiture.
5. Between half innings, the pitcher will have one minute or five pitches to warm up.
 - a. If the pitcher has been substituted, new pitcher will have 3 minutes.

6. All teams must supply a starting line-up to the umpire and opposing team 5 minutes prior to game time. The line-up must include player name and numbers.
 - a. All players on roster must be listed on line-up; regardless if they are present or not.
 - i. Players not present at the time of filling out line-up shall be placed at the bottom of the batting order.
 1. If they are not present when their spot in the line-up is due up, the team manager will notify the home plate umpire and opposing team manager, the player will be scratched from the order and no penalty will be enforced
 - a. No player may enter the game after one full rotation through the batting order
 - b. A grace period of ten minutes from scheduled game time shall be given before a forfeit shall be called for an insufficient number of players.
7. Teams may start the game with eight players
 - a. The game must be completed with eight players; a team will not be allowed to finish a game with a seven-player line-up.
 - i. If a team cannot finish a game with eight players, they will forfeit the game.
 - b. If a team is forced to start a game with eight players, the ninth position in the batting order will be declared an out.
8. All teams are required to bat their entire roster and each player must play two complete innings defensively by the fourth inning.
9. If a player has to leave a game for any reason, an out will not be assessed
 - a. The player's spot in the batting order will be skipped without penalty
 - b. EXCEPTION: If the result of losing the player drops the team to eight players an out will be assessed each time the vacant spot in the order is due up.
10. All coaches are to remain in the dugout or on the concrete pad behind the field entrance to the dugout.
 - a. No coach will be allowed to sit or stand on the skinned infield outside the dugout, in the field of play.
 - b. Exception: Coaches may occupy the coaches boxes at first and third base, when their respective teams are at bat.
11. Besides umpires and WYCO officials, only approved managers, coaches and players listed on the Official Team Roster shall be permitted on the dugouts or on the fields.
12. A courtesy runner may be used for the pitcher and catcher only.
 - a. Courtesy runner shall be last batter out.
13. Slide and Obstruction Rule
 - a. Whenever a tag play is evident, runners must slide or seek to avoid contact with the fielder and/or catcher. This is an umpire judgement call.
 - i. At no point is the runner allowed to jump over or attempt to jump over a fielder.
 1. Runner will be called out immediately.
 - b. If a play is not evident, the fielder must allow the runner unimpeded access to running lane and/or bases.

- i. Any contact or alteration of running path caused by a fielder without possession of the ball or attempting to possess the ball could result in an obstruction call by the umpire.
 - 1. This is an umpire judgement call
 - c. Malicious contact shall supersede all other calls regarding slide or obstruction rule.
 - i. If, in the umpire's judgement, malicious contact was made:
 - 1. The play shall immediately be called dead.
 - 2. If malicious contact is called on the runner:
 - a. Runner will be declared out and immediately ejected from the game
 - 3. If malicious contact is called on the fielder:
 - a. Fielder will be immediately ejected from the game
 - b. Runner will be awarded appropriate bases, based on the judgment of the umpire according to obstruction rules.

14. Infield Fly Rule

- a. An infield fly is a fair fly ball or looping line drive, which, in the judgement of the umpire can be caught by a fielder with ordinary effort.
- b. Conditions for enforcement of infield fly rule:
 - i. First and second base are occupied
 - ii. There are less than two outs
- c. When an infield fly is called:
 - i. The ball is live, and runners may advance at their own risk
 - 1. For the purposes of the baserunner; an infield fly is treated like any other fly ball; requiring retouching of occupied base before legally advancing.
 - ii. The batter is automatically out
 - 1. Therefore, eliminates any force plays at any base.

Section #6: Protests

1. Rule interpretations, protests and eligibility violations will be decided by the Baseball Committee, with the General Manager and a majority of committee members present. No committee member may vote on any issue concerning his/her own team or division the his/her team is part of.
 - a. To initiate the protest proceedings:
 - i. Notify the home plate umpire at the exact moment of the protest and clearly state to the umpire and opposing manager that this is a protest, umpire shall note protest in the scorebook at the point of occurrence and resume play.
 - ii. Upon the completion of the game, both manager must surrender their score sheets to the General Manager.
 - iii. Protesting manager shall provide the protest fee of \$100.00 in the form of certified check or money order to Wyandotte County Sports Association within 48 hours of completion of the game under protest, along with a letter explaining the grounds of the protest.
 1. If approved, a refund of the protest fees will be given.
 - iv. The opposing manager is to submit a written report within 48 hours of notification to Wyandotte County Sports Association, explaining their account of the protested game.
 1. Failure to respond will be taken as an agreement with the protest
 - v. Both managers are required to be present at the protest meeting.

Section #7: Standing Determination

1. Win/loss record of all scheduled league games (except for T-Ball division).
 - a. IF teams are tied for first or second place, multiple awards will be presented.

Trophy Presentation

Trophies will be presented to first and second place teams only, in each age division (except for T-Ball division). If a tie for first place occurs, second place trophies will not be awarded.

Participation trophies will be presented to all players in the T-Ball division.

Section #8: T-Ball

These rules are a supplement to WYCO general rules and to the Official Baseball Rules(OBR), any rule not specifically addressed in this rulebook will be enforced according to the OBR.

The T-Ball program is an instructional league for 4, 5 & 6-year-old players. It is meant to teach the fundamentals of the game, sportsmanship and fair play. Our goal is to teach every player how to field, catch, hit the ball and how to run the bases.

Coaches are encouraged to play players in more than one position each game. Players should have the opportunity to play all positions throughout the season. Above all, fans, coaches, managers and umpires should set a good example for the players. **REMEMBER THE PLAYERS ARE 4, 5 or 6 YEARS OLD**

1. Registration Fees & Season Length
 - b. Player Fee: see website (wycosports.com) for current league fees
 - i. Includes numbered t-shirt in team color
 - c. Season Length: 10 Games
2. Equipment and Uniforms
 - a. All equipment, bats, helmets, practice Tee and practice bats will be provided by the individual teams and/or their team sponsor.
 - b. Catchers Equipment
 - i. Catchers are required to wear a batting helmet
 - ii. Additional equipment is encouraged but will not be required
 - c. Each player shall provide his/her own glove
 - i. A regular fielder's glove may be used for by the catcher
 - d. Legal bats
 - i. Bat must be stamped with Little League Baseball logo or T-Ball printed on the bat
 - e. Batting helmets
 - i. Each batter and base runner must wear a batting helmet protecting both temples
 1. It is highly recommended that each player provides their own batting helmet.
 - f. Game Balls
 - i. Provided by WYCO
 - ii. Soft core ball
 1. Labeled T-Ball
 - g. Game field equipment provided by WYCO
 - i. All bases, home plate and pitching rubber
 - ii. Batting Tee to be used for game
 - h. Uniforms
 - i. WYCO will provide T-Shirts with numbers to be used as uniforms
3. Playing the Game

- a. WYCO Baseball Rules or Official Baseball Rules apply where T-Ball rules do not provide specific exceptions.
- b. No game score or game records are kept
- c. A game consists of:
 - i. Four innings, or:
 - ii. 60 minutes
 - 1. In the event of rain or other acts of nature, a game will be considered official after 30 minutes game time has elapsed.
- d. A team may play a game with eight players.
- e. No player may sit out two consecutive defensive innings
- f. Teams will play ten players in the field when on defense
 - i. 6 infielders
 - ii. 4 outfielders
- g. Each team will bat their entire roster (present at the game) each inning in a specified order.
 - i. All players will bat once in their teams offensive half inning, regardless of runs scored or outs recorded.
- h. An inning shall terminate after the last batter bats.
 - i. The batting coach shall announce "Last Batter" to the umpire and opposing manager.
- i. Each batter will be allowed five swings at the ball, placed on the Tee.
 - i. Foul balls do not count as a swing.
 - ii. The umpire shall keep the swing count.
 - iii. After 5 swings, if the batter fails to put the ball in fair play, the batter will be declared out.
- j. A fair ball is defined as any ball that is hit in fair territory and travels more than ten feet.
 - i. A 10ft arc will be marked on the playing field, from foul line to foul line, measured from the rear tip of home plate.
- k. Base runners shall halt their advance when the ball is in the possession of any infielder on the skinned portion of the infield.
 - i. Runners may advance to the base they are headed to.
- l. Base runners cannot advance on an overthrow at any base.
 - i. Runners shall advance base to base, except for a ball struck to the outfield, at which point runners may advance until the ball is back in possession of an infielder on the skinned infield.
- m. No base stealing is allowed, the runner may not advance off their occupied base until the ball is struck.
- n. No pitching is allowed, the ball will be placed on the Tee by the umpire or batting coach and then hit by the player batter.
- o. No batter will be placed by a coach in or enter the batter's box until the umpire or batting coach has placed the ball on the Tee.
- p. The batter will be declared out when they sling or throw the bat after hitting the ball.

- i. The umpire will give only one warning to each team per game.
 - 1. This warning may be given to both teams at the pregame meeting.
 - q. The infield fly rule does not apply
 - r. The catcher shall take a position against the back stop, behind the batter.
 - i. All coaches, managers and umpires shall be watchful for the safety of the catcher.
- 4. T-Ball Managers and Coaches
 - a. The team at bat must have a coach occupy the 1st and 3rd base coaches' boxes.
 - i. Coach must be 18yrs or older.
 - b. The team at bat must have a batting coach to assist the batter while at the plate.
 - i. The coach will take a position behind the batter, out of the line of play
 - ii. The coach may reposition the batter after each swing.
 - 1. Unreasonably lengthy conferences with the batter may result in a delay of game call
 - a. Penalty: Batter shall be declared out, at bat will be forfeited.
 - iii. The coach is responsible for removing the Tee from home plate.
 - 1. Failure to remove Tee from home plate will result in runners advancing home being declared out.
 - c. The defensive team is allowed one coach, in the field of play, to instruct players
- 5. Field and playing area
 - a. The batting Tee is to be placed directly on home plate.
 - b. An arc will be marked ten feet from the rear tip of home plate, foul line to foul line.
 - c. Diamond measurements
 - i. Base to base
 - 1. 40 feet
 - ii. Home plate to pitcher's rubber
 - 1. 35 feet
 - iii. Home plate to second base
 - 1. 56 feet 6 inches
 - iv. Note: Official measurements between pitcher's rubber and home plate begin at the rear tip of home plate to the front of the pitching rubber. Bases set inside diamond measurements.
- 6. Umpires
 - a. One umpire will be provided for each league game
 - i. In the event the umpire is absent, managers should contact the General Manager or Umpire in Charge.
 - 1. Managers may select a substitute umpire, both managers must agree on this selection.

Section #9: Machine Pitch Rule Supplement

This is an instructional division

1. Registration fees & season length
 - a. Player Fee: see website (wycosports.com) for current league fees
 - b. Length of season: 10 games
 - i. Registration includes pre-season tournament (2 game guarantee)
2. Diamond Measurements
 - a. Base to base
 - i. 60 feet
 - b. Home plate to pitcher's rubber
 - i. 40 feet
 - c. Home plate to second base
 - i. 84 feet 10 inches
3. Player eligibility
 - a. Includes players whose birth month fall between May 2010 and April 2012
 - b. Or a player who has completed two seasons of T-Ball and is approved by the team manager.
4. Uniforms and Equipment
 - a. Full uniforms are optional
 - b. Catcher's Equipment
 - i. Catcher's mask and throat protector or throat guard, catcher's helmet with head and temple protection, chest protector and shin guards.
 - ii. A catcher's mitt is optional for coach pitch.
 - iii. In addition to above equipment requirements:
 1. The chest protector must have groin protection flaps
 2. Catcher must wear a support cup.
 - c. Officially stamped baseball bats are allowed, including aluminum or fiberglass bats
 - i. T-Ball bats are allowed.
5. Playing the Game
 - a. Length of Game
 - i. Six inning, or
 - ii. 75 minutes
 - b. Drop 3rd strike is not enforced
 - c. A batter will not be awarded first base for any reason
 - d. Lead-Offs are not allowed
 - i. Base runners must remain in contact with the base until the ball is hit.
 - e. Stealing any base, including home plate is not allowed
 - f. Play stops and the ball is dead when:
 - i. The ball is secured by an infielder, in fair territory, on the skinned portion of the infield, or within a 50ft radius measured from the back edge of the pitching rubber from foul line to foul line, whichever is less, and the fielder raises both hands into the air.

1. Runners that are not more than halfway to the next base must return to the previously occupied base. This is an umpire judgement call.
- g. Overthrow rule: an overthrow is a ball that is thrown to an infielder, in the infield area, that is not cleanly caught.
 - i. When an overthrow occurs, the umpire will raise one hand in the air signifying that an overthrow has occurred
 1. There will be only one base advancement on an overthrow, even if the ball remains in play, runner advances at their own risk.
 2. There will be only one overthrow per at bat.
 - a. If a second overthrow occurs during the same at bat, the ball will become dead and all runners will return to the base they occupied following the first overthrow.
- h. Pitching – see rule revision
 - ~~i. One player shall play the position of pitcher, but shall not pitch.~~
 - ~~1. The player pitcher shall stand at either side, within 3 feet of the pitching rubber.~~
 - ~~ii. The offensive team will select to use either a coach pitcher or a the mechanical pitching machine at the beginning of each half inning.~~
 - ~~1. The same pitching method must be used for the entirety of that half inning.~~
 - ~~iii. Each designated pitcher shall pitch to their own team.~~
 - ~~1. Designated pitcher must be in contact with the pitcher's rubber.~~
 - ~~2. Designated pitcher may where a glove, but shall not field any live ball by any means.~~
 - ~~iv. The designated pitcher must be at least 18 years old and a coach or manager of the team.~~
 - ~~v. The player pitcher shall field the ball~~
 - ~~1. After the ball is pitched, the designated pitcher position must step back, not forward, and make every attempt to avoid any ball hit or thrown.~~
 - ~~a. Interference on the designated pitcher is an umpire judgement call.~~
 - ~~b. Intentional interference will result in an immediate dead ball and ejection of the designated pitcher.~~
 - ~~2. If a batted ball strikes the pitching machine, it will be declared a dead ball and all runner's will advance one base~~
 - ~~vi. The designated pitcher may only communicate with the batter to adjust the batter in the batter's box.~~
 - ~~1. Once the ball is in play, the designated pitcher may not coach or communicate with the batter or base runner's in any way.~~
 - ~~a. Violation of this rule is grounds for removal of the designated pitcher.~~
 - ~~vii. Changing designated pitchers is only allowed between batters.~~
 - ~~viii. Designated pitchers must pitch overhand.~~
6. Each team will field ten players on defense.

- a. 6 infielders (including pitcher and catcher)
 - b. 4 outfielders
7. Batting
- a. The batting order consists of the entire roster (present at the current game) and the order never changes during the game.
 - ~~b. Each batter shall receive seven pitches to: See Rule Revisions for 2018~~
 - ~~i. Put the ball in play~~
 - ~~1. Foul balls will be counted as strikes up to the second strike, the will always be counted as pitches.~~
 - ~~2. If the 7th pitch is fouled off, the batter will receive one additional pitch.~~
 - ~~ii. Strike out~~
 - ~~1. 6 pitches is equal to 2 strikes, the 7th pitch is always a strike.~~
 - c. Thrown bats:
 - i. Each team will receive one warning per team
 - 1. This warning may be given to both teams by the umpire at the pre-game meeting.
 - ii. Anytime a bat, while airborne, comes in contact with the player catcher, a dead ball shall be declared immediately, and the batter shall be declared out.
8. Players and Substitutes
- a. Every player, present at each game, shall play at least two complete defensive innings before the completion of the fourth inning.
 - i. Free substitution is allowed at all times
 - ii. Late arrivals that arrive before the second inning shat play two complete innings as outlined in 8.a.
 - b. Starters and substitutes may alternate innings of play throughout the game.

Section #9: 9-Year-Old Division (9/10yr)

1. Registration Fees & Season Length
 - a. Player Fee: see website (wycosports.com) for current league fees
 - b. Season Length: 12 games
 - i. Pre-Season tournament (2 game guarantee)
2. Player Eligibility
 - a. Includes players whose birth month falls between May 2009 and April 2010
 - i. May 2008 – April 2010 if division is 9/10yr
3. Diamond Measurements
 - a. Base to base
 - i. 65 feet
 - b. Home plate to pitcher's rubber
 - i. 46 feet
 - c. Home plate to second base
 - i. 91 feet 11 inches
 - d. Note: Official measurements between the pitcher's rubber and home plate begin at the rear tip of home plate to the front of the pitching rubber. Bases set inside the diamond measurement.
4. Pitching Rules
 - a. Limited to a maximum of 6 innings or 18 outs in a 2-day consecutive period.
 - i. No pitcher may pitch 3 days in a row.
 1. Failure to comply will result in a forfeiture of games pitched in which violations occurred.
 - a. Violations should be handled under normal protests procedures listed in Section #7.
 - b. A pitcher may return to the mound at any time
 - c. Pitchers will be instructed on balks
 - i. The balk will be called immediately, and ball shall be declared dead.
 - d. 9-Year-Old Modified Kid Pitch (9/10yr)
 - i. A player pitcher will pitch to each batter
 - ii. There will be no walks awarded
 1. If the at bat reaches a four-ball count, a coach will from the offensive team will enter the game to complete the at bat.
 2. The batter shall either put the ball in play or strike out
 - iii. The offensive coach will have a maximum of 3 pitches to complete the at bat.
 1. If the batter strikes the last pitch foul, the batter shall be allowed only one additional pitch.
 - iv. The batter does not have to swing until the third pitch
 1. If the batter has a 0 or 1 strike count when the coach pitcher enters the game, the first and/or second pitches are considered strikes, even if not swung at.

2. If the batter has a 2-strike count, a pitch from the coach pitcher is not considered a strike unless a swing is made or attempted.
 - a. If a batter swings and misses at any pitch, at any time with a 2-strike count, that batter will be out.
 - v. The batter will receive first base if struck by a player pitched ball
 1. The batter shall not be awarded first base if struck by a ball thrown by a coach pitcher.
 - vi. The coach pitcher must pitch the ball starting with both feet in contact with the rubber.
 - vii. The player pitcher shall occupy a defensive position on either side of the coach pitcher when a coach pitcher has entered the game.
 - viii. Coach pitcher is not allowed to tell the batter when or when not to swing.
 - ix. No stealing is allowed while a coach is pitching
 1. Lead offs are allowed, at the risk of the player runner
5. Playing the Game
- a. Determination of innings
 - i. A half inning consists of either of the following; whichever occurs first:
 1. 3 outs or
 2. 4 runs scored by the offensive team
 - a. No run will be counted after the fourth run of a half inning has legally touched home plate
 - ii. A new inning begins when the last out of the previous inning is recorded.
 1. Innings will be played to completion as long as:
 - a. Time remains and/or
 - b. The outcome of the game is still in question
 - b. Inning/ Time Limit; whichever occurs first
 - i. 6 innings, or
 - ii. 90 minutes
 - c. Tie Game procedure
 - i. In the event of a tied game at the conclusion of the inning or time limit.
 - ii. Up to 2 additional innings will be played
 1. Each team will begin their offensive half inning with one out and the last batted out from the previously completed inning occupying 2nd base.
 - iii. IF after the completion of 2 innings, the game is still tied, the game will be rescheduled and replayed in its entirety
 1. Exception: IF the game is the last scheduled game of the day and both managers agree, the game will be allowed to continue until a winner can be determined.
 - d. Run Spreads
 - i. IF after four complete innings of play either team is ahead by 10 or more runs, the game will be called.
 1. Or if after 3 ½ innings the home team is ahead by 10 or more runs; the game will be called.

- ii. Or at the completion of any inning thereafter in which a 10-run spread exists, the game will be called.
 - iii. IF at any point, after time expires, it is not possible for a team to tie a game due to the runs per inning limit, the game shall be called.
 - iv. IF the home team is behind by more than four runs in the final inning of a game, they will be allowed to continue the game until official time has expired.
- e. A Complete Game; when rain or an act of God forces play to be terminated
 - i. Four complete inning constitutes a complete game
 - 1. 3 ½ innings is a complete game if home team is ahead
 - ii. Any game that has not reached the complete game threshold at the time of termination will be rescheduled and replayed in its entirety.
- f. Drop 3rd Strike rule will not apply
- g. A runner may not advance from third base on:
 - i. A passed ball
 - ii. Dropped 3rd strike
 - iii. Throw back from pitcher to catcher
 - iv. Play made on any runner
 - 1. Exception: a play made on a runner occupying or attempting to occupy 3rd base.
- h. A runner may advance from third base on:
 - i. A batted ball
 - ii. A play made directly on the runner, while occupying or attempting to occupy 3rd base.
- i. A runner on third base may lead off no more than 10 feet
 - i. A line will be marked across the foul line, measured 10 feet from the Homeplate side of 3rd base.
 - ii. A runner will receive one warning for crossing the 10-foot line
 - 1. Any violation after warning will result in the offending runner being declared out

Section #9: 10-Year-Old Division

1. Registration Fees & Season Length
 - a. Player Fee: see website (wycosports.com) for current league fees
 - b. Season Length: 12 games
 - i. Pre-Season tournament (2 game guarantee)
2. Player Eligibility
 - a. Includes players whose birth month falls between May 2008 and April 2009
3. Diamond Measurements
 - a. Base to base
 - i. 65 feet
 - b. Home plate to pitcher's rubber
 - i. 46 feet
 - c. Home plate to second base
 - i. 91 feet 11 inches
 - d. Note: Official measurements between the pitcher's rubber and home plate begin at the rear tip of home plate to the front of the pitching rubber. Bases set inside the diamond measurement.
4. Pitching Rules
 - a. Limited to a maximum of 6 innings or 18 outs in a 2-day consecutive period.
 - i. No pitcher may pitch 3 days in a row.
 1. Failure to comply will result in a forfeiture of games pitched in which violations occurred.
 - a. Violations should be handled under normal protests procedures listed in Section #7.
 - b. A pitcher may return to the mound at any time
 - c. Pitchers will be instructed on balks
 - i. The balk will be called immediately, and the ball shall be declared dead.
5. Playing the Game
 - a. Determination of innings
 - i. A half inning consists of either of the following; whichever occurs first:
 1. 3 outs or
 2. 4 runs scored by the offensive team
 - a. No run will be counted after the fourth run of a half inning has legally touched home plate
 - ii. A new inning begins when the last out of the previous inning is recorded.
 1. Innings will be played to completion as long as:
 - a. Time remains and/or
 - b. The outcome of the game is still in question
 - b. Inning/ Time Limit; whichever occurs first
 - i. 6 innings, or
 - ii. 90 minutes

- c. Tie Game procedure
 - i. In the event of a tied game at the conclusion of the inning or time limit.
 - ii. Up to 2 additional innings will be played
 - 1. Each team will begin their offensive half inning with one out and the last batted out from the previously completed inning occupying 2nd base.
 - iii. IF after the completion of 2 innings, the game is still tied, the game will be rescheduled and replayed in its entirety
 - 1. Exception: IF the game is the last scheduled game of the day and both managers agree, the game will be allowed to continue until a winner can be determined.
- d. Run Spreads
 - i. IF after four complete innings of play either team is ahead by 10 or more runs, the game will be called.
 - 1. Or if after 3 ½ innings the home team is ahead by 10 or more runs; the game will be called.
 - ii. Or at the completion of any inning thereafter in which a 10-run spread exists, the game will be called.
 - iii. IF at any point, after time expires, it is not possible for a team to tie a game due to the runs per inning limit, the game shall be called.
 - iv. IF the home team is behind by more than four runs in the final inning of a game, they will be allowed to continue the game until official time has expired.
- e. A Complete Game; when rain or an act of God forces play to be terminated
 - i. Four complete inning constitutes a complete game
 - 1. 3 ½ innings is a complete game if home team is ahead
 - ii. Any game that has not reached the complete game threshold at the time of termination will be rescheduled and replayed in its entirety.
- f. Drop 3rd Strike rule will not apply
- g. A runner may not advance from third base on:
 - i. A passed ball
 - ii. Dropped 3rd strike
 - iii. Throw back from pitcher to catcher
 - iv. Play made on any runner
 - 1. Exception: a play made on a runner occupying or attempting to occupy 3rd base.
- h. A runner may advance from third base on:
 - i. A batted ball
 - ii. A play made directly on the runner, while occupying or attempting to occupy 3rd base.
- i. A runner on third base may lead off no more than 10 feet
 - i. A line will be marked across the foul line, measured 10 feet from the Homeplate side of 3rd base.
 - ii. A runner will receive one warning for crossing the 10 foot line
 - 1. Any violation after warning will result in the offending runner being declared out

Section #10: 11-12-Year-Old Division

1. Registration Fees & Season Length
 - a. Player Fee: see website (wycosports.com) for current league fees
 - b. Season Length: 12 Games
 - i. Pre-Season Tournament (2 game guarantee)
2. Player Eligibility
 - a. Includes players whose birth month fall between May 2006 and April 2008
3. Diamond Measurements
 - a. Base to base
 - i. 70 feet
 - b. Home plate to pitcher's rubber
 - i. 50 feet 6 inches
 - c. Home plate to second base
 - i. 98 feet 10 inches
 - j. Note: Official measurements between the pitcher's rubber and home plate begin at the rear tip of home plate to the front of the pitching rubber. Bases set inside the diamond measurement.
4. Pitching Rules
 - a. Pitchers are limited to a maximum of 6 innings or 18 outs in any 2 consecutive day period
 - i. No pitcher may pitch 3 days in a row.
 1. Failure to comply will result in a forfeiture of games pitched in which violations occurred.
 - a. Violation should be handled under normal protest procedures listed in Section #7
 - b. A pitcher may return to the mound at anytime
 - c. Balks will be enforced
5. Playing the Game
 - a. Determination of innings
 - i. A half inning consists of;
 1. 3 outs or
 2. 6 runs; whichever occurs first
 - a. No run will be counted after the 6th run has legally touched home plate
 - ii. A new inning begins when the last out of the previous inning is recorded.
 1. Innings will be played to completion as long as:
 - a. Time remains and/or
 - b. The outcome of the game is still in question
 - b. Inning/ Time Limit
 - i. Whichever occurs first
 1. 6 innings or

- 2. 105 minutes (1 hour 45 minutes)
 - ii. No inning will begin after time limit expires unless a tie exists
- c. Tie Game procedure
 - i. In the event of a tied game at the conclusion of the inning or time limit.
 - ii. Up to 2 additional innings will be played
 - 1. Each team will begin their offensive half inning with one out and the last batted out from the previously completed inning occupying 2nd base.
 - iii. IF after the completion of 2 innings, the game is still tied, the game will be rescheduled and replayed in its entirety
 - 1. Exception: IF the game is the last scheduled game of the day and both managers agree, the game will be allowed to continue until a winner can be determined.
- d. Run Spreads
 - i. IF after four complete innings of play either team is ahead by 10 or more runs, the game will be called.
 - 1. Or if after 3 ½ innings the home team is ahead by 10 or more runs; the game will be called.
 - ii. Or at the completion of any inning thereafter in which a 10-run spread exists, the game will be called.
 - iii. IF at any point, after time expires, it is not possible for a team to tie a game due to the runs per inning limit, the game shall be called.
 - iv. IF the home team is behind by more than six runs in the final inning of a game, they will be allowed to continue the game until official time has expired.
- e. A Complete Game; when rain or an act of God forces play to be terminated
 - i. Four complete inning constitutes a complete game
 - 1. 3 ½ innings is a complete game if home team is ahead
 - ii. Any game that has not reached the complete game threshold at the time of termination will be rescheduled and replayed in its entirety.

Section #11: 13-14-Year-Old Division

1. Registration Fees & Season Length
 - f. Player Fee: see website for current league fees
 - g. Season Length: 12 Games
 - i. Pre-Season Tournament (2 game guarantee)
2. Player Eligibility
 - a. Includes players whose birth month fall between May 2004 and April 2006
3. Diamond Measurements
 - a. Base to base
 - i. 80 feet
 - b. Home plate to pitcher's rubber
 - i. 54 feet
 - c. Home plate to second base
 - i. 113 feet 2 inches
 - k. Note: Official measurements between the pitcher's rubber and home plate begin at the rear tip of home plate to the front of the pitching rubber. Bases set inside the diamond measurement.
4. Pitching Rules
 - a. Pitchers are limited to a maximum of 10 innings or 30 outs in any 2 consecutive day period
 - i. No pitcher may pitch 3 days in a row.
 1. Failure to comply will result in a forfeiture of games pitched in which violations occurred.
 - a. Violation should be handled under normal protest procedures listed in Section #7
 - b. A pitcher may return to the mound at anytime
 - c. Balks will be enforced
5. Playing the Game
 - a. Determination of innings
 - i. A half inning consists of;
 1. 3 outs or
 2. 6 runs; whichever occurs first
 - a. No run will be counted after the 6th run has legally touched home plate
 - ii. A new inning begins when the last out of the previous inning is recorded.
 1. Innings will be played to completion as long as:
 - a. Time remains and/or
 - b. The outcome of the game is still in question
 - b. Inning/ Time Limit
 - i. Whichever occurs first
 1. 7 innings or

2. 105 minutes (1 hour 45 minutes)
- ii. No inning will begin after time limit expires unless a tie exists
- c. Tie Game procedure
 - i. In the event of a tied game at the conclusion of the inning or time limit.
 - ii. Up to 2 additional innings will be played
 1. Each team will begin their offensive half inning with one out and the last batted out from the previously completed inning occupying 2nd base.
 - iii. IF after the completion of 2 innings, the game is still tied, the game will be rescheduled and replayed in its entirety
 1. Exception: IF the game is the last scheduled game of the day and both managers agree, the game will be allowed to continue until a winner can be determined.
- d. Run Spreads
 - i. IF after three complete innings of play either team is ahead by 15 or more runs, the game will be called.
 1. Or if after 2 ½ innings the home team is ahead by 15 or more runs; the game will be called.
 - ii. Or at the completion of any inning thereafter in which a 15-run spread exists, the game will be called.
 - iii. IF after five complete innings of play either team is ahead by 10 or more runs, the game will be called.
 1. Or if after 4 ½ innings the home team is ahead by 10 or more runs; the game will be called.
 - iv. Or at the completion of any inning thereafter in which a 10-run spread exists, the game will be called.
 - v. IF at any point, after time expires, it is not possible for a team to tie a game due to the runs per inning limit, the game shall be called.
 - vi. IF the home team is behind by more than six runs in the final inning of a game, they will be allowed to continue the game until official time has expired.
- e. A Complete Game; when rain or an act of God forces play to be terminated
 - i. Five complete inning constitutes a complete game
 1. 4 ½ innings is a complete game if home team is ahead
 - ii. Any game that has not reached the complete game threshold at the time of termination will be rescheduled and replayed in its entirety.

2019 WYCO League Calendar

Wednesday, February 20 th	Manager's Meeting (1 of 3) – 7:00pm
Thursday, February 28 th	Early Registration Prices End
Wednesday, March 13 th	Practice Field Meeting – 7:00pm
Monday, March 18 th	WYCO Fields Available for Practices
Wednesday, March 20 th	Manager's Meeting (2 of 3) – 7:00pm
Wednesday, March 27 th	Manager's Meeting (3 of 3) – 7:00pm
Friday, April 5 th	2019 Spring Summer Registration Closes
Friday, April 19 th	Season Schedules Released (after 5:00pm)
Tuesday, April 23 rd	Baseball Rules Meetings (see online calendar)
Wednesday, April 24 th	Softball Rules Meetings (see online calendar)
Friday, May 3 rd	Jayhawk Classic Schedules Released
Week of May 7 th	Baseball League Games Begin (10yr, 11/12yr & 13/14yr)
May 17 th – 19 th	Jayhawk Classic Baseball Tournament
Monday, May 20 th	All Baseball & Softball Leagues Begin
May 24 th – May 27 th	Memorial Day Weekend (Complex Closed)
Saturday, June 1 st	WYCO Team Picture Day (Scholastic Photography)
June 28 th – June 30 th	WYCO Summer Series (7/8yr/ 8U Machine Pitch)
July 3 rd – July 7 th	Fourth of July Holiday (Complex Closed)
July 12 th – July 14 th	Battle in the Dotte Tournament
Tuesday, July 16 th	League Awards Ceremony T-Ball Participation Awards - 6:15pm Baseball/Softball Trophy Presentation – 7:00pm

Wyandotte County Sports Association

Complex Rules

1. No alcoholic beverages are permitted on WYCO Sports Association property
2. No outside food or drink is permitted inside the ballpark
 - a. No coolers allowed
 - i. Team water coolers are permitted
3. No animals allowed inside the ballpark
4. No bikes, skateboards, roller blades, scooters, remote controlled vehicles or other similar wheeled devices.
5. Shirt and shoes are required
6. No batting practice
7. No pepper or soft toss against any permanent fencing at any time
8. Player and team warm up is allowed in designated areas only
9. No climbing on fences, dugouts, backstops or any other structure

WARNING

Upon entering this complex, known as Wyandotte County Sports Association, Inc. (WYCO), you assume all risk and danger incidental to the game of baseball and/or softball, whether occurring prior to, during, or subsequent to, the actual playing of the game, including specifically (but not exclusively), the danger of being injured by thrown bats and thrown or batted balls and agrees that WYCO, its directors, employees, sponsors, managers, coaches or players and other individuals are not liable for expenses resulting from such cause.

Please put litter in the barrels