

2026 MAHA District-8 District Tournaments

A. Warmup times: 14UAA will have a five (5) minute warm up. All others will have a three (3) minute warm up. Warmups: Starts when refs out, safety checks complete and nets in place

B. Running Clock: All district tournaments except 14UAA – starting in the second period if the goal differential reaches six (6) goals, the game clock goes to a running clock. The game clock will stop for penalties only. If the goal differential drops to three (3) goals, the clock returns to stop clock.

C. Mercy Rule: All district tournaments except 14UAA - if at any time during the third period, the goal differential reaches twelve (12) goals, the game will be stopped; not an option to continue.

D. Time-Outs: Each team is permitted one time-out of 60 seconds, whether in regulation or overtime, per USA Hockey Rules.

E. Any artificial noise-making devices are prohibited (i.e. thundersticks, airhorns, handclappers, whistles, cow bells, etc.).

All Divisions in MAHA District-8 are 2-points for the win & 0 for loss

Procedure for determining a winner of games ending in a tie

As of 2017, this procedure is used for all Regional and District Tournament games in MAHA District-8. It is taken from USA Hockey's "District and National Championship Tournament Guidebook, 2014-2015 Season," Rule U(1)(b), "Method of Determining a Champion - Quarterfinal, Semifinal and Championship Games."

1. The game shall be continued to determine a winner.
2. At the completion of the third period, there shall be a two (2) minute rest period before the start of the first overtime session.
3. All overtimes shall be ten (10) minutes in length and sudden death. Teams shall not switch ends throughout overtime periods; therefore teams will play in the same end from which they played during the third period until a winner is determined.
4. If the teams are still tied at the completion of the first overtime, the teams shall leave the ice, and the ice shall be resurfaced. A second overtime period shall begin immediately following the ice resurfacing.
5. Following the second overtime, there shall be a two (2) minute rest period prior to the start of the third overtime session.
6. If the teams remain tied at the completion of the third overtime period, the teams shall leave the ice, and the ice shall be resurfaced.
7. Thereafter, the foregoing process in items 1-6 shall be repeated until such time as a winner is determined.