

TOURNAMENT RULES

Game Rules: Games will be played with Modified USA Hockey Rules.

- Teams are allowed to ice the puck when short handed.
- Delayed offsides.
- For regular icing, teams ARE allowed to change.
- All other rules will align with USA Hockey

Game Timing Rules: All games will consist of two 20 minute stop time halves. If there is a 6 or more goal differential with 10 minutes left in the 2nd half, running time will ensue. If the goal differential is reduced below 6, stop time will resume. In addition, tournament organizers reserve the right to change to running time should time problems arise due to unforeseen circumstances. Except for during championship games, there are no time-outs. Teams get one 1- minute timeout in a championship game that may be used at any stoppage. **The referees and tournament staff have the authority to change any game to stop or running time based on circumstances of the point system & game.**

In case of the game previous to the game scheduled being finished early, the teams may be required to start their game up to 20 minutes prior to their scheduled start, at risk of a forfeit. Teams are responsible for knowing what time their games are and for being ready on time. At times, we start up to 20 minutes early, so please be ready before your game is supposed to start.

Tournament Point system:

- Every game will be worth 2 points as a whole.
- 2 points for a win, 1 point for a tie, 0 points for a loss.
- **In all semi-final and champ games, the point system no longer matters. Games become about the game score only.**

Penalties and Discipline:

- Penalty Times will be the following
 - 1:30 Minor
 - 4:00 Major
 - 4:00 Match

- 8:00 Misconduct
- Any player who receives a fighting penalty shall be ejected from the remainder of tournament games. Any Game Misconduct / Match penalties will be reviewed by the tournament staff and teams will be notified of players eligibility.
- Any acts of discipline may be enforced by the tournament staff at anytime, regardless of whether a penalty was called during play, or what kind of penalty was called.
- If a team has to forfeit a game for any reason, the final score will be logged as 6-0 unless there is a bigger margin during the game at time of forfeit.
- **There is zero tolerance for swearing by players, coaches or parents, and the staff reserves the right to ban anyone from the rink for the duration of the tournament for using foul language.**

Rosters must stay consistent throughout tournament. Only players who participated in more than 50% of parity games are eligible to play in any championship, semi-final, or consolation games. Any team caught playing with additional players will forfeit.

Ties in division standings will be broken by:

1. Head-to-head (between 2 teams only)
2. Least Total Goals Against
3. Least Total Penalty Minutes (Game misconducts on coaches count)
4. Coin Toss

Championship Game Overtime:

Tied games after regulation in the championship will result in a 5 minute, 3 on 3, stopped time, sudden death period. A penalty during overtime will result in a 4 on 3 power play. If neither team is victorious, a three round shootout will decide the winner. The home team (higher seed) will have the option of shooting first or second. The order will stay the same in all rounds. If the teams are tied after three rounds, it will go to a sudden death one round with the same order until a winner has been decided. Each player may only be used once until all players on the bench have been used.