



Dalton Parks & Recreation 2018-2019 Youth Basketball Rules

OBJECTIVES:

The Goal of the DPRD Basketball League is to provide an opportunity where the youth can learn fundamental training, teamwork, sportsmanship, and physical awareness with player health and safety the top priority. Learning fundamental basketball skills in a controlled environment will give the children the opportunity to learn the love of basketball and grasp basic fundamentals of the game to have a better understanding and appreciation of the sport.

AGE LIMIT:

Flea Ages 7-8

Mite Ages 9-10

Midget Ages 11-12

Age control date is January 1st

RULES OF FAIR PLAY:

All coaches, players, and spectators are expected to adhere to the following rules:

- Behave properly and show respect towards the other team.
- **Accept ALL judgment calls made by the officials.**
- Play to win, but good sportsmanship prevails.
- Treat each child equally.

With the exception of the DPRD rules listed below, GRPA and Georgia High School Association basketball rules apply.

PLAYING TIME:

- Quarters are as follows: 8 minutes
- Running clock with last 2 minutes of each half played with an operative clock.
- **The clock will stop for free throws in 2nd and 4th quarters, time-outs and injuries.**
- There will be a one-minute break between quarters to allow players to check in with the scorekeeper.
- There will be a three-minute break at halftime.
- **No overtime in regular season game that ends in a tie will remain a tie.** Playoffs will be two (2) minutes with operative clock.
- **4 timeouts per game. 2 full and (2) 30 sec.** Only one time out per overtime period allowed- no carry-overs.
- **Mandatory play rule:** Each player must play 10 minutes each game. This does not have to be consecutive minutes. If any player hasn't played 3 minutes in the first half, then they must start the 3rd quarter and play the complete quarter.
- Each player **must be in the starting line-up at least one half of the games** he is eligible to play in.
- If a coach intends to not allow a player to play, they must notify DPRD representative at the game PRIOR to the start, and notate in score book.
- **If one team is ahead by 20 points in the 4th quarter the clock will run continuously for the balance of the game except time outs. If the losing team gets within 10 points during the last two minutes of the game, the clock will be operated by regulation for the remainder of the game. Also, once a team goes up by 20 points the defense has to stay within the 3 point line, until the other team gets back to a 10 point deficit.**

RULES AND REGULATIONS:

Start Games:

- Each game will begin with a tip off. Possession of each subsequent jump ball will be awarded on alternating basis. Overtime will start with a tip off.
- A team must start with at least (4) four players and the opposing team may play with 5 players. Any player that arrives after the start of the game may enter at a dead ball with no penalty

- The official scorer must be notified prior to the start of the game if a player will not be playing due to not practicing, injury or disciplinary reasons.
- Coaches should have their team roster and starting line-up in the official scorebook at **least 5 minutes prior to game time.**

Foul Shots:

- All leagues will be attempted from the (15) fifteen-foot line. Other than Flea (7-8) which will be (12) twelve feet.
- Midget, Juniors and Seniors, bottom block left open on free throw attempts.

Personal Fouls:

- Fouls will be kept. One and one fouls will be enforced the **last 2 minutes of the 2nd and 4th periods and only after the team has accumulated 7 or more team fouls. 10 team fouls will result in a double bonus and automatic 2 free throws.** After (5) five fouls the player must leave the game.

Basket and ball requirements:

- Mite and under will be using 8 ½ foot baskets. All other leagues 10 foot.
- Mite boys/Girls league will play with an intermediate-size (28.5) ball.
- Midget Boys will play with a full-size (29.5) ball.

Clothing:

- All players must wear a team uniform to play in the game.
- Shirts must be tucked in during play.
- Jewelry must be removed prior to starting play.
- No black-soled shoes allowed.

Lane Violations:

- 9-12 yr old leagues will have a 3 second lane violation.
- 8 and under will have a 5 second lane violation.

Full Court Press Rules:

- **Mite (9-10 year olds)/Midget boys (11-12 year olds)- MAY PRESS ENTIRE GAME- No pressing for team that is up by 10 or more points!** Must pick up at half court rest of the game. Only the team that is losing by 10 or more points can press.

- **If the defense has a 10 point lead:** Defense must stay behind the time line until the ball crosses midcourt. Once the ball crosses midcourt the defense can Half court press.

- **** In 7-8 league no pressing until the last minute of the game.** If a team has a 10 point lead, then the defense must stay behind the 3 point circle. If the defense steals the ball outside the 3 point circle, then offense retains the ball and defense is given a warning. *****Until the last minute of the game, defense must allow offensive player to cross half court before "picking them up"**

Legal Defense:

- Man to man or zone allowed in all leagues.

General rules for all coaches and players:

- There will be a ten-minute grace period for the first game of the night, first game **ONLY!!**
- Coaches are not allowed on the court during games.
- Coaches and players should remain in the designated area on the sidelines.
- All players should be given the opportunity to play and learn all positions.
- Coaches are responsible for conduct of players.
- DPRD officials and gym supervisors have the authority to ask any coaches, players, parents, or any other spectators who do not display conduct in keeping with DPRD philosophy to leave the gym.
- All coaches and players should attempt to keep the ends of the court clear of spectators during games.
- **NO DRIBBLING BASKETBALLS WHILE GAMES ARE IN PROGRESS!!**
- **ABSOLUTELY NO FOOD OR DRINKS ALLOWED IN THE GYMS!!!** The Board of Education is generous enough to allow us to use school facilities please help us adhere to the rules.
- Any coach who pulls their team from the court before the game is over, or deliberately refuses to shake hands will be immediately dismissed as coach, with the possibility of suspension for the remainder of the year. A meeting with the director is mandatory.

DPRD Thanks you for taking your time to Volunteer coach in our Basketball program

GOOD LUCK!!