

2023 PGYA T-Ball Rules

A. Tee ball is designed to teach boys/girls the basic fundamentals of baseball.

B. Ages

1. **DIVISION 1: 3 AND 4 YEAR OLDS**

- Players must be three (3) years old by April 30 of the current year and will not be five (5) years old prior to May 1 of the current year.

2. **DIVISION 2: 5 AND 6 YEAR OLDS**

- Players must be four (5) years old by April 30 of the current year and will not be seven (7) years old prior to May 1 of the current year.

2023 PGYA T-Ball Age Chart

Match player's birth month (top row) with year of birth to determine League Age.

JAN	FEB	MAR	APR	MAY	JUN	JUL	AUG	SEP	OCT	NOV	DEC	LEAGUE AGE
2020	2020	2020	2020	2019	2019	2019	2019	2019	2019	2019	2019	3
2019	2019	2019	2019	2018	2018	2018	2018	2018	2018	2018	2018	4
2018	2018	2018	2018	2017	2017	2017	2017	2017	2017	2017	2017	5
2017	2017	2017	2017	2016	2016	2016	2016	2016	2016	2016	2016	6
2016	2016	2016	2016	2015	2015	2015	2015	2015	2015	2015	2015	7
2015	2015	2015	2015	2014	2014	2014	2014	2014	2014	2014	2014	8
2014	2014	2014	2014	2013	2013	2013	2013	2013	2013	2013	2013	9
2013	2013	2013	2013	2012	2012	2012	2012	2012	2012	2012	2012	10
2012	2012	2012	2012	2011	2011	2011	2011	2011	2011	2011	2011	11
2011	2011	2011	2011	2010	2010	2010	2010	2010	2010	2010	2010	12

C. **Diamond Rules**

1. Bases are 60 feet apart.
2. An arc will be drawn 10 feet from home plate and between the foul lines. A fair ball will be any ball that passes this line and is inside the foul lines. A ball that does not travel the 10 feet will be considered a foul ball.
3. An arc will be placed at 43 feet from home plate and extend to each foul line. No defensive player may advance in front of this arc until the ball is hit by the batter.
4. A line will be placed 70 feet from home plate (behind 2nd base) and will extend to each foul line. Once the ball is inside this line, the defensive coach will hold up his hands and advise the umpire to stop play. Play is dead once the umpire holds up his hands. If between bases, the runner may advance to the next base at his/her own risk.

D. Playing Rules

1. ALL DIVISIONS

- Games are five (5) innings long or one (1) hour, whichever comes first. Each team is given three(3) outs or five (5) runs per inning. The full five (5) innings will be played unless play is called for rain, darkness, time expiring, etc.
- There will be no win/loss records kept. However, each team is responsible for providing someone to keep up with the number of runs their team has scored for each inning so they can let the home plate umpire know when five runs have been scored. Note: If your team scores the 5th run during an at bat in which the ball is still in play, the runners are allowed to continue until the ball is in control inside the 70 foot line. The umpire will then signal the play is dead.
- All players must wear batting helmets while batting and/or on base.
- Each player is responsible for his/her own glove, shoes, helmet, and bat.
- The league will provide the tee and game balls. At the conclusion of each game, coaches will return all the association equipment and game balls to the bag.
- All ground rules will be covered before the game. This is the responsibility of the two coaches.
- Each coach is encouraged to have a "bench coach" to assist the players with their helmets and to also keep them in proper batting order.
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2. DIVISION 1 (3/4 YEAR OLDS)

- The home plate umpire will place the ball on the tee for the batter. If the tee needs to be adjusted, then the umpire or coach will be allowed to make the adjustment.
- The coach may not assist the batter in striking the ball.
- The batter may not swing at the ball until the umpire tells him/her to.
- A batter will not strike out. He/she will remain at bat until the ball is hit.
- Every player will play in the field every inning. Seven (7) players are allowed on the infield (in front of the 70 foot line). All other players have to be behind the 70 foot line.
- Every player bats in order through the entire game. The batting order shall remain the same throughout the game.
- No bunting is allowed.
- Runners are not permitted to steal or lead off base. If a runner is off the base when the batter hits the ball, the umpire may call him/her out.
- If a ball is thrown outside the foul lines, play is dead and each runner is awarded the base he/she was going toward.
- When a player gains control of the ball inside the 70 foot line, play is dead. If between bases, the runner may advance to the next base at his/her own risk.
- If the ball is overthrown but remains in fair territory, the ball is still in play and each runner may advance.
- Players may slide into any base.
- A game may be played by a team with a minimum of seven (7) players.
- Three coaches can be on the field with the defense and can set the defense. Once play begins, the coaches must remain *behind* the players.
- No parents are allowed on the field.
- No offensive coach (base coaches) can touch a runner while the ball is in play.
- When the ball is hit to the third base side of the pitcher's mound, it may not be run to first base. When the ball is hit to the first base side of the pitcher's mound, it may not be run to third base. The ball must be thrown

3. DIVISION 2 (5/6 YEAR OLDS)

- Every player will play in the field every inning. Seven (7) players are allowed on the infield (in front of the 70 foot line). All other players have to be behind the 70 foot line.
- Every player bats in order through the entire game. The batting order shall remain the same throughout the game.
- An adult coach pitcher of the offensive team will pitch 3 overhand balls to the player at bat. If none of the pitches are successfully hit by the batter, the tee will be brought in and the player will be allowed to hit the ball off of the tee.
- The batter will not strike out. He/she will remain at bat until the ball is hit.
- The defensive team will place a player in the designated pitching circle at the pitcher position. The player must have one foot inside the designated pitching circle, must stand in position on either the left side or the right of the coach pitcher or behind the coach pitcher, must not interfere with the coach pitcher, and not be any closer to the batter than the coach pitcher.
- If the coach pitcher is hit by the ball, it is a dead ball and will be declared a no pitch.
- No bunting is allowed.
- Runners are not permitted to steal or lead off base. If a runner is off the base when the batter hits the ball, the umpire may call him/her out.
- If a ball is thrown outside the foul lines, play is dead and each runner is awarded the base he/she was going toward.
- When a player gains control of the ball inside the 70 foot line, play is dead. If between bases, the runner may advance to the next base at his/her own risk.
- If the ball is overthrown but remains in fair territory, the ball is still in play and each runner may advance.
- Players may slide into any base.
- A game may be played by a team with a minimum of seven (7) players.
- Three coaches can be on the field with the defense and can set the defense. Once play begins, the coaches must remain *behind* the players.
- No parents are allowed on the field.
- No offensive coach (base coaches) can touch a runner while the ball is in play.
- When the ball is hit to the third base side of the pitcher's mound, it may not be run to first base. When the ball is hit to the first base side of the pitcher's mound, it may not be run to third base. The ball must be thrown.

Please remember that each one of us is here for the sole purpose of teaching kids how to play the game of baseball while having fun doing it. Always display an attitude of good sportsmanship on and off the field and encourage your parents to do likewise. We will not tolerate abusive language between coaches or spectators towards an umpire or player.

