

Mosinee Youth Baseball (MYB) 9U/10U/11U/12U Tournament Rules

Age Specifics

1. 9U and 10U
 - a. The defensive team will have up to 10 positions distributed as follows: Four outfielders; four infielders, one pitcher, and one catcher
 - b. 9U - All players must be 9 years old or less as of April 30 for 9U
 - c. 10U - All players must be 10 years old or less as of April 30 for 10U
2. 11U and 12U
 - a. The defensive team will have up to 9 positions distributed as follows: Three outfielders; four infielders, one pitcher, and one catcher
 - b. 11U - All players must be 11 years old or less as of April 30 for 11U
 - c. 12U - All players must be 12 years old or less as of April 30 for 12U

Administrative

1. Each Team roster can consist of up to 15 players.
2. Maximum of 4 Coaches will be allowed in the dugout.
3. No individual player can participate on two different teams during tournament play.
4. Each team must have one designated individual whom MYB recognizes as the head coach of the team.
5. Each team is required to submit a roster prior to the start of their first game. Roster can be turned in to the tournament director or at the concession stand.
6. Each team must be prepared to present proof of age for any player upon request.
7. A strict ZERO TOLERANCE POLICY is in force at all times.
8. Any player or coach ejected from a game will automatically be suspended for the next game. Any player or coach ejected from a second game shall be suspended for the remainder of the tournament. These penalties are for "ordinary" ejections. The Tournament Director reserves the right to hand out stiffer penalties for extraordinary circumstances, i.e. fighting, contact with umpire, etc
9. Alcohol, smoking and pets are not allowed at the MYB facility.
10. No food or beverage carry-ins will be allowed. (Exceptions: sports drink or water for players only.)
11. Directors of the tournament may modify these rules or tournament format in the event of inclement weather or other, unforeseen complication.
12. No team chanting will be allowed while the opposing pitcher is pitching. This constitutes poor sportsmanship. Cheering on your teammates is encouraged however.
13. No All star teams. All players must attend the same school district or have a mailing address for the city team they represent.

**Waiting List exceptions may be granted if approved by the Mosinee tourney director in advance. Typically this includes clubs > 60 miles away and we have open registrations with 2 weeks to go.*

Game Play

General

1. Standard Cal Ripken rules will apply with the following clarifications & exceptions.
2. All players in uniform must be on the roster and in the batting order unless injured or ill.
3. All coaches must reside in the dugout. No coaches or texting from fans should take place from behind the plate. If coaches have a question on a call, the HEAD coach can ask the ump for clarity.
4. Metal cleats are not allowed.
5. No jewelry (except Medical) may be worn during games. This included watches, bracelets, necklaces, and earrings. Corrective glasses and sunglasses are allowed.
6. Home team will be determined by coin flip. An umpire or MYB official must be present for the coin flip.

7. There will be no pre-game practice allowed on the infield. Teams may use the outfield to warm-up prior to games.
8. No dugout chants
9. Home team resides in Right Field dugout. Team that traveled the farthest will be designated home team (for dugout assignment only) unless a team is playing back to back at which point they would not be forced to move
10. Music is to be provided only by Mosinee Youth Baseball only unless granted approval by tourney director. Failure to comply will result in forfeiture/outs.

Hitting

1. **Bat Rules:** all bats must have the "USA Baseball" stamp. No USSSA bats are allowed in the dugout. If a USSSA bat is found in the dugout or used in a game, a forfeit can be invoked with a minimum of an out assigned.
2. There is no taking of first base on a dropped third strike.
3. While ball is live, all runners must leave their helmets on until entering the dugout. Failure to do so will result in a team warning and next offender will be charged with a team out.
4. If a batter squares to bunt, he must attempt the bunt or take the pitch. He may not pull back and attempt a full swing. This is a safety rule to protect infielders who will be charging the bunt. A batter who attempts a full swing after showing bunt will be called out regardless of whether he/she hits the ball. No warning will be given.
5. Batting rings will not be allowed except by the on-deck batter in the on-deck area.
6. For spectator safety reasons, swinging bats will not be allowed except by ball players inside the field fencing.
7. No bat flipping, slamming, throwing or tantrums will be tolerated and umpire discretion to toss out a player for unsportsmanlike conduct without warning will be final.

Pitching

1. No intentional walks are allowed.
2. No pitcher will pitch more than two (2) innings per game, maximum six (6) innings for the tournament. One (1) pitch constitutes an inning. Once a pitcher is removed from the mound, he may not return to pitch again during the game.
3. 3 hit batters by a pitcher in a game requires removal of that pitcher.
4. A coach can go to the mound once per inning per pitcher. A second visit requires removal of that pitcher.
5. A pitcher may not stop his/her pitching motion once it has started or a ball will be called. This is to prevent a pitcher from halting his/her motion when a batter shows bunt thereby preventing the batter from attempting a surprise bunt.

Defense

1. Infield fly rule will be used but this must be called by an umpire.
2. On defense, all coaches must remain outside the field of play unless time is granted by the umpire.
3. Unlimited defensive substitutions will be allowed and every player must play at least 3 defensive outs.

Base running

1. There is no "must slide..." rule however base runners should be encouraged to slide if a play is being made on them. If, in the judgment of the umpire, a player's failure to slide created an unsafe situation (i.e. an unnecessary collision) or the player runs outside the baseline to avoid a tag, the player can be called out.
2. When a runner is stealing home the batter must leave the batter's box. Failure to do so obstructs play. If less than two outs, the runner is ruled OUT and the batter continues turn at bat. If two outs, the batter becomes the third out.
3. No head first sliding when advancing to a base or the runner will be called out even if not played upon. If a runner is returning to a base after rounding, over-running, or leading off, the runner may go into the base being returned to hands first without being called out.
4. If a team's catcher is on base with 2 outs, the player making the second out should be used as a courtesy runner.

5. If a batter is hit by a pitch or a runner is hurt while on base and unable to remain in the game, the player making the previous out may be used as a replacement runner. The injured player may reenter the game at a later time. If the injured player is unable to take his/her turn at bat, the position will not count as an out.
6. When stealing or leading off base the base runner may leave the base only after ball crosses plate. If a base is left early, the runner(s) will be called out. (Umpire must see this occur).

Timeframes, Scoring, Tiebreakers

1. A standard 10-run rule after 4 innings will apply to all games.
2. In the event of a tie after regulation, we will go extra innings where each team begins their half of the extra innings with a runner on second (last out from previous inning). All hitters will have 2 balls and 1 strike assigned to them. Play until one team wins
3. Time limit will be 90 min per game. Please be ready to play 30 minutes prior to your game. If ahead of schedule, games may start early. Games will consist of 6 innings.
4. No new inning will start after the time limit expires. An inning that begins before the time limit will be played in its entirety or until the home team is ahead after the visiting team has finished their half.
5. Round robin games that are tied after 6 innings, or when time has expired, will end in a tie.
6. Tiebreaking Procedures for final placement
 - a. Win/Loss record
 - b. Head to Head
 - c. Runs Allowed
 - d. Runs Scored
 - e. Coin flip

Miscellaneous

1. Tournaments may be played in adverse weather conditions. MYB reserves the right to change the tournament format in order to complete the tournament in the scheduled time period.
2. In the event that a game is stopped because of weather or other reason, 4 complete innings (or 3 ½ with the home team ahead) will constitute a complete game.
 - a. If the home team is ahead after 3 ½ complete innings have been completed, the game is final and the home team is declared the winner.
 - b. If the visiting team is ahead or the game is tied or if 3 ½ innings have not been completed, the game shall be declared a suspended game and will be resumed at the exact point of suspension.
 - i. A resumed game will be considered final after 4 complete innings have been completed (or 3 ½ with the home team ahead)
 - ii. Resumed games that are tied upon the completion of 4 innings will immediately enter tie-breaker procedures.
3. Protests for rules interpretation issues are permitted at time of incident only. Judgment calls cannot be protested. Game will not continue under protest. Tournament Director will rule immediately on all protests.
4. The Tournament Director shall have final decision on all tournament questions.
5. The Tournament Director's interpretation of the aforementioned rules and regulations shall be final.
6. The Tournament Director reserves the right to decide all tournament matters.

Equipment and Officials

1. All umpires will be provided by MYB
2. MYB will furnish all game balls. Each team and its fans shall assist in returning foul balls.
3. Game balls should be returned to the umpires at the completion of each game.

Mosinee Youth Baseball 13U/14U Tournament Rules

All rules are consistent with the Official Babe Ruth (13U/14U) tournament rules except for the following:

1. First and foremost, proper sportsmanship is expected by all players, coaches and fans. Chatter is a part of the game, but unsportsmanlike conduct will not be tolerated. One warning will be given before the individual(s) involved will be asked to leave the park, by the police if the instruction to leave is not quickly accommodated.
2. Time limits for games are 1 hour, 30 minutes, and game time will commence at the scheduled start time.
 - a. No new inning may begin after the 1 hour, 30 minute limit unless the score is tied.
 - b. There will be a three minute time limit between innings. The time will start once the third out is made.
 - c. **Games may start early, so teams must be available ½ hour prior to the scheduled start time.** Any team which does not take to the field within ten minutes of the scheduled start time will forfeit the game upon the opposing team taking the field and throwing the first pitch.
 - d. Pool play games will end in a tie. Bracket games that are tied will be played out using the California rule, also sometimes referred to as international rule (last out from previous inning starts on second base with 1 out).
3. **Bat Rules:** only “USA Baseball” or BBCOR .50 with up to $2\frac{5}{8}$ ” barrels are allowed.
4. One pitch constitutes an inning pitched. Innings pitched is limited to 4 innings per game max, 10 total for the tournament.
5. 6 innings to be played in a game.
6. Teams will use a continuous batting order and open substitution for both teams.
7. Pool placement will be determined in the following order:
 - a. Win/loss percentage;
 - b. Head to head match-up;
 - c. Lowest runs allowed;
 - d. Most runs scored; and
 - e. Coin flip.
8. A Mercy Rule of a 10 run lead after 4 innings will be used. Championship game will be played with the mercy rule but will not have a time limit.
9. A player cannot reach his/her disqualifying birthday for each division prior to April 30, 2018. Proof of age may be requested and must be available. Acceptable proof is original or certified copy of a public record of birth. Violation of this rule results in forfeiture of game(s) and awards.
10. No player may play on more than one team during the tournament weekend.
11. Home team will be determined by coin flip in pool play. In bracket play the higher seed will be the home team, if teams have like seeds a coin flip will determine the home team.

12. A pinch runner is mandatory for the catcher with two outs in the inning. The previous out in your batting order will be your pinch runner. Courtesy runners may be used for the pitcher or catcher at any time. This will be the last out recorded.
13. Proper gear is to be worn at all times. All batters and runners must wear helmets with ear flaps.
14. Metal spikes are allowed, unless game in on the turf field. Two adult base coaches are allowed.
15. Base stealing is allowed, including home. Runners can lead off.
16. Only the manager may discuss a decision with the umpire, and all umpires are to be treated with respect. There is no appeal on a missed base; the call is an automatic out called by the umpire at the end of the play.
17. The batter can run on a dropped third strike unless first base is occupied with less than 2 outs.
18. No team chanting or distractions are allowed when the opposing pitcher is pitching. This constitutes poor sportsmanship.
19. Mosinee Youth Baseball is not liable for injuries occurring during the tournament. Proof of insurance is required.
20. Mosinee Youth Baseball reserves the right to change the format of the tournament. All decisions are correct and final.