



1ST ANNUAL WOW Walk-Off Classic

16U + 18U
Fastpitch Tournament



wow-mn.com/fastpitch

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Official Rules

1. Tournament will follow USA Rules with highlights and modifications below.
2. Each team may register a max of 15 players.
3. All teams **MUST** submit a completed roster, including any subs, 30 days prior to the tournament. Should any changes need to be made to a submitted roster, please notify the tournament directors of the changes immediately. Accepted roster changes will be at the discretion of Tournament Directors.
4. Teams can warm-up behind the temporary fences at West St. Paul Sports Complex, and on the baseball field at Harmon Park.
5. Any team not on the field and ready to play within five minutes of their game start time may be forced to forfeit the game. Decision will be at the discretion of Tournament Directors based on if there was a tournament related delay.
6. All protests will be settled on the field of play. Umpire decisions are final. No appeals will be allowed to the Tournament Director.
7. Lineup card options will be Bat 9 batters, DP/FLX allowed, bat the roster, substitution rules apply. Lineup cards must indicate which choice you have made when submitted prior to game time. Please communicate your choice at the coaches meeting with the umpire prior to the start of the game.
8. Courtesy runners allowed to pitchers and catchers. This will be the last out recorded. Last available out will be granted if the previous out is a pitcher or catcher. A sub can go in if the runner is being removed from the game.
9. In the event of an injury where an athlete is unable to re-enter the game, they may be skipped in the lineup and **NO CHARGED OUT IF you are batting your entire lineup.**

Administrative Policies

- The first (24) 16U and (24) 18U teams registered and paid in full will be scheduled for the tournament.
- Team entries will not be processed without payment.
- All athletes/guardians will be required to sign a waiver prior to the start of the tournament. Any team playing with an overage or unregistered player will be disqualified from the tournament and will not receive a refund. Athlete age will be determined as of December 31st, 2021.
- Each player will only be allowed to play for one team in the tournament.
- Tournament Directors reserve the right to add or delete rules; all teams will be informed of changes prior to the start of the tournament.
- Tournament Directors reserve the right to prohibit any player, coach or team from participating if they are deemed to cause safety concerns.

Payments + Refunds

- Registration to reserve your team's spot requires full payment that includes a 15% non-refundable fee.
- Teams that do not pay registration fee will forfeit their team entry into the 2022 event.
- Teams deciding to pull out prior to April 15, 2022 will receive a refund of 85% of the registration fee.
- Teams deciding to pull out after April 15, 2022 will not receive a registration fee refund.
- If the event is canceled due to COVID-19 or unsafe conditions 44 to 30 days prior to the tournament, teams will receive a refund of 50% of the registration fee along with a guaranteed team spot for the 2023 Tournament.
- If the event is canceled 29 to 10 days prior to the tournament, teams will receive a refund of 25% of the registration fee along with a guaranteed team spot for the 2023 Tournament.
- If the event is canceled less than ten days prior to the tournament, teams will receive a guaranteed team spot for the 2023 Tournament, however no refunds will be able to be given.

As with all weather related events, we strongly encourage participants to purchase travel insurance where available when booking flights.



Tournament Structure

Played in fenced fields with 43 feet pitching distance.

The Tournament will operate on a blind draw for seeding and game times. Each team will be notified of their place in the bracket prior to the first games played. There will be no changes to the bracket once each team is seeded.

A coin toss will determine home and visiting teams in all games. This will be done at line up check-ins from coaches with credentials 30 minutes prior to game time at Umpire HQ.

Pool Play games will be 7 innings or 80 minutes. No new inning will start after 80 minutes. Tie-breaker rule will be in effect if the game is tied after regulation innings and time limit has not been reached.

Championship Sunday games will be 7 innings **without** a time limit.

Run Rule: 15 runs after 3 innings; 12 runs after 4 innings; 8 runs after 5 innings.

Umpires: Pool Play games will have 2 umpires; Championship Sunday games will have 3 umpires; Championship Final will have 4 umpires.

Tournament begins with pool play on Friday and Saturday and continues with single elimination Championship Sunday bracket play.

Pool play games may not end in a tie. Games tied at the end of seven innings or tied at the end of the 80 minute time limit will continue with international rule tie-breaker play.

WOW Official Scorekeepers will be present at each game. Stats and scores will be submitted to tournament staff after each game.

8 teams from each division will be given a bid to Championship Sunday.

The top team from each of the 6 pools will automatically advance to Championship Sunday. Pool standings will initially be determined by won-loss record. First tie-breaker head-to-head competition; second tie-breaker least runs allowed; third tie-breaker run differential (runs scored vs runs allowed) and final tie-breaker coin toss. Sunday play is not guaranteed for all teams.

Bracket Pairings for Sunday will be posted. We collect all of the scores from the teams in your pool. Each of the 6 teams will get notified of their bid to Championship Sunday. 2 At-Large bids will be determined by run differential. If a team declined their offer, the next team in line will be offered advancement. All updates will be sent out to the team via the tournament mobile app and tournament website.



Awards + Recognition

- Cash Prizes for 16U and 18U Champions and Runners-Up
- Individual Athlete Awards for Champions and Runners-Up
- **WOW All-Tournament Team Recognition:** WOW All-Tournament Teams will be announced at the conclusion of the final Championship Game. Each athlete will be individually recognized and receive a gift from WOW Factor Sports. Athletes do not have to advance to Championship Sunday to be selected for a WOW All-Tournament Team. Each position will be represented based on personal stats from the tournament as submitted by WOW Scoring Officials. To be considered, athletes must have at least 10 at-bats and play at least 75% of their team's games throughout the tournament.
- **16U and 18U MVP Scholarships:** One MVP chosen from each division! This MVP will be recognized at the end of the tournament with a scholarship. Selection will be based on official stats. A player does not have to make it to Championship Sunday to be named MVP. To be considered you must have at least 10 at bats and play in at least 75% of your team's games.
- Home Run Recognition
- Champion Team Names Engraved on WOW Golden Bat Award

Event Site Regulations

- Alcohol is not allowed on event grounds. Violation will result in removal from event grounds.
- Tobacco products are not allowed on event grounds.
- TENTS will not be allowed behind home plate or directly next to the dugouts. Tents may be set up beyond the dugouts and outside outfield fences.
- Please be respectful to the facilities. Absolutely no hitting into any fences.
- Please be courteous to the neighborhood: no littering or trespassing.
- Lost and Found will be located at the WOW HQ.
- Medical Personnel will be on site during the duration of tournament play. A WOW Volunteer will assist in contacting Medical Personnel, if the situation warrants.
- WOW Factor Sports is not responsible for lost or stolen goods.

