

THE CLEVELAND
SUBURBAN HOCKEY
LEAGUE



STANDING
RULES
2021-2022

CSHL SCHEDULE OF EVENTS 2021-2022

Wednesday, Sept 8, 2021	Deadline to submit preseason home ice slots/blackout dates
Tuesday, Sept 14, 2021	Mandatory General League Meeting @7:00 PM via ZOOM
Saturday, Sept 18, 2021	Preseason Scheduling - via ZOOM
Thursday, Sept 23, 2021	Preseason play begins
Thursday, Oct 21, 2021	USA Hockey Rosters are due to League Secretary and must be uploaded to team page
Sunday, Oct 24, 2021	Preseason play ends
Monday, Oct 25, 2021	Final RPI posted - 12:00 PM (Noon)
Monday, Oct 25, 2021	Deadline to submit Petitions/Appeal of team placement - 8:00 PM
Monday, Oct 25, 2021	Petitions posted on website by 9:00 PM
Tuesday, Oct 26, 2021	Cut off for accepting feedback from division coaches on Petitions - 3:00 PM
Tuesday, Oct 26, 2021	CSHL Board of Directors meet to determine team placement/decision posted on website
Wednesday, Oct 27, 2021	Mandatory General League Meeting at 7:00 PM Location TBD
Saturday, Oct 30, 2021	Regular Season Scheduling - Location TBD
Thursday, Nov 4, 2021	Regular season play begins
Tuesday, Nov 9, 2021	Ten-Day FREE game change grace period ends
Wednesday, Dec 1, 2021	Deadline for all regular season game changes
Saturday, Dec 4, 2021	CSHL Youth Hockey Night at the Cleveland Monsters - Quicken Loans Arena
Monday, Dec 6, 2021	ADM Blue Scheduling at 7:00 PM - Rocky River
Tuesday, Feb 1, 2022	Mandatory General League Meeting at 7:00 PM Location TBD
Thursday, Feb 17, 2022	Regular season play ends
Saturday, Feb 26, 2022	CSHL Playoffs - First Weekend-semi-finals
Sunday, Feb 27, 2022	CSHL Playoffs - First Weekend-semi-finals
Saturday, Mar 5, 2022	CSHL Playoffs - Finals - OBM Arena Strongsville
Tuesday, May 10, 2022	Mandatory Annual Meeting & Board Elections at 6:30 PM - Location TBD

Division Representatives:

8U Mites	Bob Shenk	rshenk8956@aol.com
10U Squirts	Pam Rice	psricetime@hotmail.com
12U Peewees	Russ Sinkewich	russ@ohiohockeyproject.com
14U Bantam	Rick Kish	rick.kish@rockcityhockey.com



CLEVELAND SUBURBAN HOCKEY LEAGUE STANDING RULES

2021/2022

(Approved May 2021)

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CLEVELAND SUBURBAN HOCKEY LEAGUE

STANDING RULES **SUMMARY OF CHANGES**

The following is a summary of the approved changes for the 2021-22 season. The changes given below are identified by a gray shading of the text within the affected sections

<u>Section</u>	<u>Type</u>	<u>Change</u>
Introduction	Clerical	Removed commentary
1-A	Clerical	Updated Birth Years
II-A	Clarification	Incorporated Referee payment within the specific game definition.
II-B-4	Administrative	Removed CSHL as the authority
II-D-2(c)	Substantive	Removed "return to stop time" provision
II-G-1	Substantive	Requiring Head Coaches to follow proper scoresheet management practices
II-G-3	Clarification	Expanded Referee Advisement
II-I-3	Clarification	Game Jersey Colors Clarified
IV-B	Clerical	Removed sub-section moved elsewhere
V-A-5	Clerical	Removed extraneous language
VI-A	Administrative	Clarified Division and Playoff banner/ awards
VI-D	Substantive	Change tie breaking rules to follow USA Hockey Tournament tie breaking rules
VI-E-2	Substantive	Playoff Game Jersey Colors Clarified with penalties for non-compliance
VIII-D	Clarification	Clarified further limitation of referee involvement
VIII-G (New)	Substantive	Added/Defined when Member Programs can begin tryouts

INTRODUCTION

THE CLEVELAND SUBURBAN HOCKEY LEAGUE (CSHL) is a member in good standing of USA HOCKEY. The CSHL subscribes to all USA HOCKEY rules and regulations as presented in the USA HOCKEY Rule Book and in the USA HOCKEY Annual Guide and particularly the following:

The USA HOCKEY recommended guidelines for youth hockey encourage a non-competitive environment in which children and youth can learn the basic skills without the distractions that are often associated with an over-emphasis on winning. Mastery of the fundamental skills and the fun of playing are essential to the development of a lifelong interest in hockey. Programs must be conducted to accommodate the number of new players who wish to play hockey and to reduce the number who become disenchanted and drop out. These voluntary guidelines are directed at children's programs, but adults must implement them if they are to influence youth hockey programs. Coaches, parents, administrators and rink operators must all do their part to ensure that the USA HOCKEY philosophy and the CSHL Standing Rules are upheld.

In addition to the CLEVELAND SUBURBAN HOCKEY LEAGUE's commitment to uphold the philosophy of USA HOCKEY, All Member Programs shall abide by the State of Ohio's "Return-to-Play Law" (ORC 3707.511) for athletes participating in youth sport organizations as it relates to concussions and concussion management.

Violation of any of the Standing Rules contained herein may result in discipline to a team, an association, or any individual connected with them. Teams and individuals may be disciplined through the aforesaid system of discipline contained in the Standing Rules. Associations shall be disciplined by a majority of members of the board present at a meeting of said board.

All coaches, team managers, and program heads are required to read, learn and abide by these Standing Rules. These rules shall be enforced by the board of directors of the CSHL (the "Board"). The Board may adopt regulations to enforce these Rules.

ARTICLE I – Divisions and Levels of League Play

A. Divisions. The CSHL shall provide league play in the following divisions:

<u>Division</u>	<u>Age</u>	<u>2020/2021 Season</u> <u>Year of Birth</u>
14U	(14 and Under)	2007, 2008
12U	(12 and Under)	2009, 2010
10U	(10 and Under)	2011, 2012
8U	(8 and Under)	2013 and after

See the Youth Age Classifications contained in the current USA Hockey Annual Guide for more information.

B. Levels. Definition of Levels within Divisions:

1. "AA" level is an advanced skill level of hockey
2. "A" level hockey is an intermediate skill level of hockey
3. "B" level hockey is an instructional level of hockey.

The Board may create sub-levels of the A and B level if the number of teams justifies it (e.g. A1, A2, and A3).

- C. Team Placement. The Board reserves to itself or its delegate the right to decide any question of team placement. The Board shall place ALL teams pursuant to a ladder preseason schedule and relative power index (RPI) rating to rank the teams.
- D. The Board shall publish the league calendar at the Annual Meeting in May proceeding the regular season. Generally, the 5 week (6-8 games) preseason will be from mid-September to late October, the 14 week (14 +/- games) regular season from early November to mid-February with the playoffs in late February.
- E. Girls playing in the CSHL must play in the same age divisions as boys.

ARTICLE II - CSHL Games and Procedures

A. Definitions:

1. League Games are CSHL regular season games scheduled at the CSHL regular season scheduling meeting against other CSHL Teams and all playoff games.
2. Non-League Games are all other games scheduled at the CSHL preseason or regular season scheduling meetings against other CSHL Teams. Non-League Games do not count in the CSHL standings.
3. Independent Games are all other games (including tournament games) whether against CSHL Teams or non-CSHL teams. The Board encourages teams to schedule referees for independent games through the league assignor (contact information inside back cover). **Referees in Independent Games are paid in cash at the game.**
4. Programs will be assessed a fee set by the Board for each League Game and Non-League Game. **Referees in League and Non-League Games are paid by the CSHL.**
5. Any reference within these Standing Rules to CSHL Games refers to League Games and Non-League Games (and not to Independent Games).
6. A CSHL League Game that ends prematurely due to non-curfew rink problems such as electrical failure or bad ice is considered complete if at least two full periods have been played; otherwise it shall be replayed in its entirety.
7. **[DELETED]**

B. Ice Time and Curfew Games.

1. Minimum ice time for 10U and 12U games: 1 hour - all levels.
2. Minimum ice time for 14U games: 1-1/4 hours - all levels.
3. There shall not be an admission fee to any CSHL Game. Any team playing in a rink with such a fee may not play in the CSHL.
4. **Curfew Games.** A curfew game is one in which the home team declares it is a curfew game. In any CSHL Game that is a curfew game, the home team must verbally notify the referees and the other team before the game starts: a) that it is a curfew game, and b) when the game slot ends. A team that fails to make such notification in a game that ends prematurely and that is timely protested will have sanctions imposed against it, from the game being partially or entirely replayed to forfeiture, all at the home team's cost.

Note: Per USA Hockey Playing Rule 636(f) no timeouts shall be permitted during a curfew game.

- C. Off Ice Officials. The home team shall provide two off-ice officials for the scorer's table, a timekeeper and a scorer. Each team must provide an off-ice official for its penalty box. All off-ice officials must be 18 years of age or older.
- D. Clock Management Guidelines for CSHL Games shall be as follows:
1. Set clock for three-minute warm-up.
 - a. Sound horn when ice is ready for warm-up.
 - b. Except as directed by a referee, start clock to run down the 3 minutes when both teams enter the ice.
 - c. Sound horn when 30 seconds of warm-up remain.
 - d. Sound horn when warm-up is over.
 - e. Referees should then start the game within 1 minute of end of warm-up.
 2. Set clock for:
 - a. Three 14 minute periods for the 14U division. Three 12 minute periods for 12U and 10U divisions.
 - b. The first two periods will be standard stop-time. If the game is a curfew game, with proper notification under II-B-4, the third period shall be stop-time UNTIL purchased time for the game and the game clock time remaining are equal. At that time, the time keeper shall inform both benches and the referees that the clock will go to running time to assure that the game is completed within the required purchased ice time. If proper notification under II-B-4 was not made, the home team may not change from stop-time to running time. The game shall remain in stop-time until the rink ends the game, at which time the scorer should note the time remaining in the game on the scoresheet. The home team should be prepared to forfeit the game if it is properly protested.
 - c. Any time in the game that there is a six (6) goal differential, the remainder of the game will be played in running time. If there is a ten **or greater (≥10)** goal differential at the end of the second period or any time during the third period, the game will end at that point. The visiting team shall leave the ice and the home team is to exercise their discretion on the use of the remaining ice time.
 - d. In running time, there will be no timeouts and no stoppage for goals, injuries, etc. The clock may be stopped only upon the instructions of a referee or if penalty times cannot be recorded without stopping the clock.
 - e. Minor penalties in running time shall be 2 minutes, with no change in major or misconduct penalty time.
- E. Ice Cuts. An ice cut should be made before a CSHL Game at all levels of all divisions, except with approval of both coaches and referees.
- F. Team Representative/Manager. It is strongly recommended that a Team Representative/Manager be appointed for each team. This representative/manager should attend all CSHL Games of their team and be prepared to report to his Head of Program on any incidents involving a coach, player, manager, official or fan.
- G. Scores and Score sheets.
1. The home team is responsible for providing the official CSHL score sheet before each game and for providing scorekeepers to correctly fill out the score sheet. The scorekeepers must put the game number on the score sheet before the game and ensure that referees sign the score sheet **after the game.**

Head Coach shall sign the scoresheet prior to the start of the game. The Head Coach has the

duty to ensure that only players present on the bench at the game are listed. If a player listed on a preprinted **roster label** is not at that game, his name shall be crossed out. Additionally, if a player or coach is serving a game suspension, the name shall be crossed out and it must be noted on the score sheet that the individual is serving the suspension.

2. A scanned version of the original white score sheet and the Scores of CSHL Games (this includes preseason games) should be input into the League website immediately after the game by the HOME team. This shall be done within 48 hours of the game by the HOME team. Exceptions to the above procedures are forfeited games (see rule III-B-3).
The original copy of any score sheet should be kept by the HOME team representative/manager. Any score sheet not uploaded into the League website within 48 hours may cause the responsible program to be fined up to \$100.
 3. Score sheets may not be used to lodge any protests or complaints by coaches or managers; the only persons to use the back of the original white score sheet will be the referees in order to record any penalties or descriptions of their official duties during a game. Officials are to notify coaches if a player or coach is to serve a game **or multiple games suspension** due to a penalty assessment. An official's failure to make such notification shall not excuse a coach from enforcing all game suspensions (see Rule V-A)
 4. Complaints regarding the conduct of an official shall be submitted **ONLY** by the Head of Program of the complainant and distributed via e-mail to the CSHL Secretary. The complaint must contain a detailed account of the actions which prompted the grievance. The name(s) of the person(s) initiating the complaint must be included. A complaint submitted by someone other than the Head of Program will be disregarded.
- H. Referees All CSHL Games must be officiated by USA Hockey registered referees assigned by the League. There shall be two referees scheduled for each game. A CSHL Game will be considered official if officiated by only one referee. If no referee shows up at a CSHL Game, the game may not be played and must be rescheduled. Teams are not permitted to use the ice time to play a "controlled scrimmage" without referees.
- I. Protective Gear, Jerseys and Socks.
1. In compliance with USAH Rule 304(f), all CSHL players at the 12U level (12 & under) through High School (18 & under) are required to wear a colored (non-clear) internal mouthpiece, that covers all the remaining teeth of one jaw, customarily the upper. For the first violation of this rule, the violating player shall be ruled off the ice and the coach shall be notified that for the next violation of this rule by ANY player on the team a 10-minute misconduct penalty shall be imposed. It is strongly recommended that CSHL players at all age classifications wear a form fitted mouthpiece
 2. It is recommended that CSHL players wear a visible protective throat guard that is manufactured and sold as a throat protector (and cannot be altered from the original manufactured state). A hanging throat/neck laceration protector covering the throat/neck area and attached to the helmet are recommended for all Goalkeepers (USAH Rule 303(b))
 3. In accordance with USAH Rule 203(b), all players on each team shall be dressed uniformly. Teams are required to wear distinguishing colors wearing the same primary color jersey and the same primary color socks on each leg. **Home Team shall wear white or light jersey and Visitor team shall wear dark jersey. Where colors conflict, it is the responsibility of the home team to make the necessary changes.** For a gross violation (multiple players violating the rule), an offending Team will be issued a warning with further reported gross violations subject to action by the league.
- J. Home Ice Sheets. At least 10 days prior to the preseason scheduling meeting, each program shall provide the Board with at least five (5) home sheets of ice for each team's preseason schedule. At the regular

season scheduling meeting each team shall bring an adequate number of ice sheets to play its home games. Each program shall also provide the Board with a "best faith" estimate of projected level of play for team placement.

ARTICLE III – Protests, Forfeits, CSHL Game Changes and Cancellations

A. Protests.

1. Protests may be lodged only in connection with incidents/events that occur during the playing of a CSHL game. Only the violation of League rules as stated in these Standing Rules may be protested. Referee judgment calls shall not be subject to protest.
2. All protests shall be submitted ONLY by the protesting Head of Program and distributed via e-mail to the CSHL Secretary, and to the opposing team Head of Program. A protest submitted by someone other than the Head of Program will be disregarded. The protesting Head of Program shall submit the protest to the CSHL Secretary and the opposing team Head of Program within 72 hours of the incident/event. This deadline may not be waived. The formal protest shall include the teams involved, game number, date, and the specific rule(s) that is alleged to have been violated with specific information about the incident/event.
3. The CSHL Disciplinary/Review Committee will review the protest to determine if it meets the criteria of a League protest.
4. If a protest is upheld, a \$100 protest fee will be charged to the program filing the protest.
5. If deemed an actionable protest, the CSHL Disciplinary/Review Committee will notify the involved parties of the time and place of the hearing. A hearing may be deferred until the end of the season. No more than 4 persons per program will be permitted at the hearing. One of those present must be the Head of Program of the protesting program.

B. Forfeits.

1. There shall be no forfeiting of a league (CSHL Regular season) Game (except as levied by the League for violation of CSHL Standing Rules). Teams may not voluntarily forfeit a league game for any reason. Any team that is advised by another team that it is not playing a league game as scheduled, or otherwise a "no-show", must immediately report this to the CSHL Secretary and Referee Assignor.
2. In the event of a "no-show" of a league game, a fine of \$100, league fees and referee costs for both teams shall be levied against the Program of the offending team. The non-offending team shall not be assessed league fees or referee costs.
3. In that it is a league game, it must be played. The game is to be rescheduled for play at a later date (see Rule III-C-5) by following the established CSHL game change protocol with the subject being "No-Show Game Re-schedule"
4. Failure to show up or not playing a scheduled league game will result in a hearing before the CSHL Disciplinary/Review Committee and the possible suspension of team management. If the CSHL determines, in its discretion, that the "no-show" was deliberate, the offending team will be ineligible for the playoffs.
5. Forfeits of non-league games as related to CSHL pre-season games is highly discouraged as these games are important in determining team placement. In the event of a forfeit or "no-show" of any scheduled non-league game (pre-season or otherwise), provisions of Rule III-B-2 shall apply.

Failure to show up or not playing a scheduled non-league game may result in a hearing before the CSHL Disciplinary/Review Committee.

6. In the event that a league game is declared a forfeit by virtue of a violation of a CSHL Standing Rule, the score will be recorded as a 1-0 victory for the non-offending team.

C. Rescheduled Games.

1. 10 Day Grace Period (2 coaches must agree). Upon the agreement of both coaches, preseason CSHL Games may be rescheduled or canceled without charge in the first 10 calendar days after the preseason scheduling meeting. Upon the agreement of both coaches, regular season CSHL Games may be rescheduled without charge in the first 10 calendar days after the regular season scheduling meeting.
2. Before December 1 (2 coaches and 2 heads of programs must agree). After the 10 day grace periods referred to in rule III-C-1, the League strongly discourages rescheduling CSHL Games. A team wishing to reschedule a CSHL Game after the 10 day grace period must obtain the permission of the opposing team, its own head of program and the opposing team's head of program. The program initiating the change will be assessed \$100 plus all costs. The Head of Program of the team wishing to reschedule a CSHL Game is the only person authorized to submit a game reschedule form. The League will disregard any attempt to reschedule a CSHL Game by any other person.
3. On or After December 1 (2 coaches, 2 heads of programs and the CSHL Board must agree). No CSHL Game may be rescheduled on or after December 1st. Any request for a waiver of this rule may be submitted only by the Head of Program of the requesting team to the CSHL Secretary and will be approved only in the rarest circumstances. A request from any other party will be disregarded and will subject the team to disciplinary action by the Board. The request for waiver must be in writing on a form provided by the CSHL. The CSHL will only accept requests for waivers that include the agreement of the Heads of Programs of both teams. The program that initiates any reschedule will be assessed \$100 plus all costs if its request is approved.
4. 5 Day Rule. The game reschedule form for any CSHL Game rescheduled under this rule must be submitted at least 5 days before the originally scheduled game date in order to give the League time to reschedule referees.
5. Any re-scheduled game must be played before/on the date determined as the end of regular season.

D. Game Cancellations.

1. League Games. No League Game may be canceled. This rule will be waived only in the rarest circumstances.
2. Non-League Games. The CSHL will accept game cancellations of Non-League games from the head of program of the team canceling the game ONLY after both heads of program have agreed to cancel such game. An attempt at cancellation by any other party will be disregarded and will subject the team to disciplinary action. The cancellation must be submitted on the official CSHL form and emailed to the Referee Assignor. The program that initiates any cancellation will be assessed \$100 plus all costs.

E. Weather Conditions/Clerical Error.

1. Any CSHL League Game that is subject to inclement weather, ice rink conditions, or clerical error by the League shall be grounds for a game postponement and must be scheduled within 10 days for play at a later date (see Rule III-C-5). There will be no fee

levied for a CSHL Game postponed under this rule if it is rescheduled within 10 days.

2. Deliberate refusal to reschedule will result in disciplinary action by the Board, including the assessment of all costs involved to the refusing team.

Note: Please call the League Office and the Referee Assigner (phone numbers inside back cover) as soon as it is determined to postpone a game due to one of the conditions listed above..

F. Substitution of Games.

Once a CSHL Game is scheduled, no team may substitute for the originally scheduled teams without the permission of the Referee Assignor.

ARTICLE IV – Rules Governing Rosters, Teams, Players and Coaches

A. Rosters and Exclusivity

1. Two(2) weeks (14 calendar days) prior to the 1st day of the regular season, all CSHL Teams must submit to the League Secretary a copy of its official USA Hockey Team Roster for the season approved by the USA Hockey District Registrar. This shall also serve as the “Official CSHL Team Roster”. Any proposed amendment to this roster must be submitted with reasons for the change to the League Secretary for CSHL approval before any players added may play in a League Game. Upon approval, a copy of the amended roster must be transmitted to the League Secretary.
2. Only players listed on the Official CSHL Team Roster may play in League Games. If a team violates this Rule by playing a player not listed on the team’s Official CSHL Team Roster in a League Game, it shall forfeit that game and shall be ineligible for the playoffs. The coach may be penalized further by the Board.
3. A player on an Official CSHL (primary) Team Roster may not play for any other team registered with another member or associate member (i.e. Barons) program during the regular season without the written permission from the Head of Program that they are members of and the League Secretary. A CSHL player who requests to play for another USA Hockey registered team during the regular season must first receive the approval from their Head of Program. Second, if approved, the Head of Program is to send the request via e-mail to the League Secretary detailing the name of the other team, its head coach’s contact information, how many games he expects to play for the other team, the reason for the dual rostering, and affirmation that he will oblige commitments to his primary team. A request of such submitted by someone other than the Head of Program will be disregarded. The League Secretary shall promptly respond with a decision. If a CSHL player plays for a team other than their primary team during the regular season without obtaining such permission from their Head of Program and the League Secretary, then, upon finding, the offending player shall be suspended for the next four(4) CSHL games.

Note: The intent of this rule is to keep “ringers” off CSHL Teams, not to keep CSHL players from playing on tournament teams.

B. Team Rules.

A CSHL Team is one that participates in the CSHL regular season. All CSHL Teams must have a minimum of six (6) players in uniform for all League Games. A maximum of twenty (20) players may be on one team.

1. Prior to a CSHL Team playing any CSHL Game it must have in its possession an Official CSHL Team Roster (1-T). Before any CSHL Game, a coach may review his opponent’s Official CSHL Team Roster.
2. An official birth certificate must be secured from all CSHL players by the Team representative/

manager before playing any CSHL Game.

3. **[DELETED]**

4. All CSHL Teams must participate in pre-season play in order to be eligible for the playoffs.

C. Obligations When a Player Changes Programs.

1. Before a player may move from one CSHL Member or Associate Program ("Program") to another, he shall submit a written request to be released from the member program that he is currently registered. He must complete his financial obligations and return program equipment or program records to his former Program. He must present evidence of this to the new Program in the form of a written "Release" issued by the Head of the former Program. A "Move" occurs upon the earlier occurrence of:
 - a. the player being added to a team roster or
 - b. the player playing in any game with the new Program.

If all obligations have been met, a release shall not be unreasonably withheld or delayed.

2. The new Program shall be fined \$100 per player per game played, if a player:
 - a. Moves, and
 - b. Owes money to the former Program, and
 - c. Does NOT present a Release to the new Program, and
 - d. Plays any games with the new Program,

In addition, if the game is a CSHL regular season game, it may be forfeited.

3. The CSHL Review Committee will hear and resolve all disputes and will monitor compliance with this Rule. The only sanctions allowed to be imposed is a prohibition on a player playing for a Program until all obligations are satisfied and the fine to the new Program as stipulated in Rule IV-C-2 above. A decision of the CSHL Review Committee is not a decision on the legal obligations of the parties or the merits of their case.
4. All member programs have sole responsibility for collecting any agreed upon fees/dues from their member players and are encouraged to obtain signed and dated contracts to clearly show the obligations incurred by a player. Absence of a signed contract is not fatal, but will be taken into account in making a decision.

D. Head Coaches/Assistant Coaches.

1. Head coaches and Assistant coaches of CSHL Teams must be registered with USAH before the CSHL regular season begins and must complete the appropriate level of coach's training as required by USA Hockey and Mid-Am District.
2. The CSHL will check on coaching certification and if it is found that a Head Coach of a team is not in possession of the stated requirements by December 1st, that individual will be ineligible to coach for the remainder of the season.
3. In respect to the State of Ohio "Return-to-Play Law" (ORC 3707.511) ALL coaches:
 - a. Must successfully complete an online training program in recognizing the signs and symptoms of concussions and head injuries ("Certificate of Completion" to be on record with the Coach and the Member Program). The certification is good for three years.
 - b. Must remove a player from play if the player exhibits signs and symptoms of a concussion.
 - c. Assure that the player will not return to play on the same day that he or she has been

removed.

- d. Must not permit a player to return to play until they have been assessed and receive written clearance by a physician or any other licensed and approved health care provider.

E. Player Movement within the Same Member Program.

1. No player may play any CSHL Game for a CSHL Team unless he is on that team's Official CSHL Team Roster at the time of the game.
2. Except as permitted below, no player may be on the Official CSHL Team Roster of more than one CSHL Team at one time.
3. A player who is moved from one team's Official CSHL Team Roster to another team's Official Team Roster (for the same Member Program) for a League Game must be permanently moved (i.e. such player may not play again for his original team in League Games) subject to the following exception. A team may play a substitute player from within its own Program in a League Game (defined in Article II.A.1) if, and only if, the team has LESS THAN 10 SKATERS PRESENT (excluding goalkeepers) and they have 11 or more players on their official league roster. If they have 10 or less players (including goalkeepers) on their official league roster, they can only bring up players to match that total number of players on that roster and only IF officially rostered players are missing and scratched from the game sheet. At the 14U and 12U divisions such substitute player(s) must come from a lower level team within the division or from any team in a younger age division except a AA team. At the 10U division, the substitute player must be from a lower level team in that division or from the 8U program except from a "Red" team. The substitute player in this instance must be in his last year at the 8U division. Rule E.1 still applies and requires the player to be added to the Official CSHL Team Roster of the new team. He does not have to be removed from his original team's Official CSHL Team Roster unless he is being permanently moved. Such substitute player may play in a maximum of 3 League Games for any one team before he must be permanently moved. For each occurrence, the player's name shall be listed on all copies of the score sheet and an asterisk (*) denoting that he is a substitute player

Example: This rule allows a peewee A-1 team with 9 or less skaters to pull up a substitute player from a peewee A-2, A-3, B-1 or B-2 team, or any squirt team except squirt AA.

4. In the event of a player requesting a move to a lower level team within the Program after the start of the regular season, the move must be submitted by the Head of Program to the CSHL Board for review and approval. The review is not to stop free movement of the player, but to determine if such a move will impact the competitive balance as established by the RPI and/or the impact on the standings. The CSHL may deny or impose conditions upon movement. Until a decision is rendered, the player is ineligible from competing with his new team. Upon approval, the CSHL will notify the teams within the affected playing Level of the movement.
5. Any team violating these rules in a League Game will forfeit such game. If the Board determines that the violation was deliberate, the forfeiting team will be ineligible for the playoffs.

F. Dual Rostering of Goalkeepers within a Member Program.

1. Goalkeepers may be dual rostered within a Member Program for a team as an emergency backup only. Any such goalkeeper must be designated on the Official CSHL Team Roster (and all score sheets for that team) as the backup goalkeeper with an asterisk (*) next to his name and may play for that team only in emergency situations as a goalkeeper. The backup goalie for a AA level team may come from any other team in its age division or a younger age division. The backup goalie for a non-AA level team must come from an equal or lesser level team within its age division or from any team in a younger age division except a AA level team. A goalie can be an emergency backup

goalie on more than one team within his program.

Note: For competitive reasons, a goalie on a AA-level team can only be a backup goalie on another AA-level team in an older age division.

2. Any team violating this rule in a League Game will forfeit such game. If the Board determines that the violation was deliberate, the forfeiting team will be ineligible for the playoffs.

Note: A player, including a goalkeeper, should not be on the rosters of two tier II USA Hockey Tournament Bound teams. See the USA Hockey Annual Guide for more information

G. Limits on Player Movement Between Member Programs.

1. After the first day of the preseason, a player that has signed an Official CSHL Team Roster may not play for another CSHL Program without a written release from the head of program of his original team (see Rule IV-C-1). A denial of a release may be appealed to the Board only on the grounds that the head of program failed to follow these Standing Rules.

Note: this rule is intended to prevent the disruption caused by players moving between programs once they have signed a roster and to encourage Member programs to get team rosters signed in a timely fashion.

2. After the first day of the regular season any movement of a player from one CSHL program to another not only must receive a written release from the head of program of his original team, but the move must be submitted by the head of program of the team receiving the player to the CSHL Board for review and approval. The review is not to stop free movement of the player, but to determine if such a move will impact the competitive balance as established by the RPI and/or the impact on the standings. The CSHL may deny or impose conditions upon movement. Until a decision is rendered, the player shall be ineligible from competing with his new team. Upon approval, the CSHL will notify the teams, within the affected playing Level of the movement
3. In order to manage the transfer of players from one CSHL Member Program to another, a CSHL Team may roster a maximum of three(3) players who appeared on the roster of a particular CSHL Team registered with a different CSHL Member Program in the previous year. This rule does not apply to siblings.
- a) A team may have "imported" players from several teams, but may only have three(3) players from one particular team.

Note: This is designed to discourage an unhappy family who is leaving one CSHL Member Program from recruiting multiple families to join them on the same team at a different CSHL Member Program.

- b) Per VIII-B this Standing rule may be waived by the CSHL Board for good cause, but the reasons must be overwhelming.
- c) The Barons and Jacks are not Member Programs, they are Associate Members. Therefore, this rule does not apply to players coming from Associate Members (see Rule IV-H-1)
- d) A player returning to his home CSHL Member Program, defined as the CSHL Member Program that he played for in the year before playing for the team that he is transferring from, shall be excluded from this rule with supporting documentation proving such.
- e) A waiver of this rule would be granted if the Head of Program from the CSHL Member Program affected by this movement submits written authorization to the CSHL Board allowing more than three(3) players from a team in his program to transfer to another single CSHL Member Program team.

H. Conditions on Incoming Player from Non-Member Program.

1. After the first day of the regular season, any player from a non-Member program (i.e. player moving into the jurisdiction of CSHL teams) or from an Associate Member (Barons, Jr. Jacks, etc.) joining a team of a Member program requires the head of program of the team receiving the player to notify the CSHL Board for a review. The review will take into consideration the team playing level that the player was with previously and notify the teams, within the affected playing Division, of this occurrence.

ARTICLE V – Game Rules, Suspension and Conduct

- A. The CSHL adheres strictly to the playing rules of USA Hockey, which also allow the CSHL to impose further penalties or suspensions. It is the responsibility of the coaches to make sure that these rules are fully understood. All members must also comply with USA Hockey requirements with respect to game misconduct penalties. Any Coach, upon findings of the Board, that knowingly allowed the participation of a suspended player or Coach in a game(s) that they were required to serve a suspension, will lead to a forfeiture of the game(s) and will be subject to disciplinary action.

CSHL will adhere to USA Hockey Rules pertaining to Misconducts and Progressive Suspensions as noted in Rules 404 and 411 of the USA Hockey Official Playing Rules

1. Limit on Game Misconducts.
 - a) If a player receives a 3rd game misconduct penalty in the course of one season (in ANY USA Hockey sanctioned game), they shall receive an automatic additional two(2) USAH game suspension, over and above any mandated USAH playing Rule Suspensions.
 - b) If a coach receives a 2nd game misconduct penalty in the course of one season (in ANY USA Hockey sanctioned game), they shall receive an automatic additional two(2) USAH game suspension, over and above any mandated USAH playing Rule Suspensions.
 - c) If a player or coach receives an additional game misconduct penalty beyond what is stated in a) and b) above, in the course of the same season, (in ANY USA Hockey sanctioned game), they will receive an automatic additional three(3) USAH game suspension, over and above any mandated USAH playing Rule Suspensions, and will have a discipline hearing before the CSHL Disciplinary/Review Committee, at which time the Committee shall determine the appropriate discipline (further suspension, probation, censure, or other disciplinary action).
 - d) For purposes of this rule, a season starts April 1st and ends March 30th. Programs and coaches have an affirmative duty to keep track of all of its player/Coach game misconducts penalties and inform the Board immediately when this rule applies.
2. Any game misconduct penalty called after the conclusion of play of a CSHL League game will incur a two (2) game suspension. This suspension shall be served in the next two (2) scheduled USA Hockey Games.
3. If a referee determines that a coach contributed in any fashion to a player receiving a game misconduct penalty during or after the handshake that coach may also be assessed a game misconduct penalty.

Note: Because of the definition of a season, any game misconduct penalty received in any spring league game, any tournament game or any other USA Hockey sanctioned game while playing for any team or teams on or after April 1st will count towards the total number of game misconduct penalties for the following winter season.

4. Only Program Heads may contact the CSHL Secretary to request a hearing regarding a

suspension. Only one contact for this purpose will be permitted. NO coach, player, or parent may initiate contact for this purpose. Non-compliance with this rule will result in the hearing being denied and the suspension will stand.

5. Rule 410 (Supplementary Discipline) of the USA Hockey Official Playing Rules empowers the Board to impose disciplinary action.

B. Fan Abuse.

1. If an official determines during a CSHL Game that any fan is continually abusive to a player, an official, or to other fans, that fan may be ejected. The officials are responsible for the enforcement of this rule when informed by minor officials. If that particular fan refuses to leave, the team with which he is affiliated will forfeit the game.
2. If an official determines during a CSHL Game that fan abuse is excessive, he has the authority to remove both teams from the ice (excepting minor officials) until all of the spectators clear the arena. If the fans refuse to leave, the game is terminated and the matter will be referred to the Board.
3. It is the responsibility of the home team coach to protect all officials from irate and/or abusive fans, and to assure their safety out of the rink. Neglect to do so will result in censure or suspension by the Board.

C. Use of Noisemakers at games:

1. Those that are permitted: Bells, popcorn kernels, etc. in plastic bottles - where permitted by rink management.
2. Those that are not permitted: Whistles (interfere with officials' whistles), air horns, or any other extremely disruptive noisemakers as determined by the game officials.

D. Handshake

1. The customary handshake between teams will take place after the game in all Divisions. The handshake will be with the right hand with the glove off. The visiting team will leave the ice surface first.
2. At the conclusion of the game, both teams will return to their respective benches and wait for the referees' signal to return to the ice for the handshake. At the discretion of the referee, where he senses a potential problem following a game, he may not signal for the handshake. The Board will deal with any team starting trouble or fighting during the handshake immediately upon notification.

E. Game Ejection.

A referee may eject any player, coach or manager from any game for any reason. This game ejection IS NOT a game misconduct and does not carry a game suspension. The score sheet must indicate this by using the phrase "game ejection" in the penalty area of the score sheet. Upon ejection, the individual shall leave the rink (i.e. playing surface, bench, spectator area, etc.). Failure to abide to this may result in a harsher penalty

F. Referee Rating System.

The Board may from year to year adopt a referee rating system to reward good referees with recognition.

- G. The League may publish the names of players who have received game misconducts and match penalties.

ARTICLE VI - Playoffs

- A. Banners will be **awarded** to all division **champions** and all playoff champions in the 10U, 12U, and 14U Divisions. If teams are tied in points for first place, the tiebreaking procedures described in Rule VI-D below will be used to determine the champion. A Team **award** will be **awarded** to all playoff runner-ups.

B. Number of Teams and Eligibility for CSHL Playoffs and Regular Season Champion Banner.

1. For every level, there shall be a single elimination playoff with the following number of teams.
 - a. In levels with 9 or fewer teams, the top 4 eligible teams.
 - b. In levels with 10 or more teams, the top 6 eligible teams, with the top two teams receiving a bye in the first round of the playoffs.
2. The following teams will not be eligible for the CSHL playoffs or the Regular Season Champion Banner:
 - a. A team guilty of deliberately forfeiting a league Game, as determined by the Board.
 - b. A team that did not participate in preseason play.
 - c. A team that played a non-rostered player in violation of Rule IV-A.
 - d. A team from a program who's League Fees has not been paid.

C. Player Eligibility for CSHL Playoffs.

1. A player is ineligible to participate in his team's playoff games unless he was present on the bench for at least 50% of his team's League Games. Players who were approved to join a team after the start of regular season, must be present for at least 50% of the games left to play once they were approved to join the team. Within 3 days of the end of the regular season each playoff team shall submit to the CSHL Secretary a "CSHL Player Playoff Eligibility Certification" form completed by the coach indicating which players on that team's Official CSHL Team Roster meet this 50% rule and which do not. Such form will include a statement by the coach that he will not dress in any playoff game any player that does not meet this 50% rule. A player who does not meet this rule because of injury may request a waiver from the Board. An emergency back up goalkeeper from the same program on a Roster under Rule IV-F-1 is not subject to this Rule.
2. A playoff eligible team that does not transmit playoff eligibility certification to the CSHL Secretary within the 3 day time period may cause the responsible member program to be fined \$100.00.

- D. Tiebreakers. Teams earn 2 points for a win and 1 point for a tie in League Games (regular season games). If two or more teams have an equal number of points (and have played an equal number of League Games), their positions in the standings shall be determined by the following tie-breaking formula. In order to break the tie, if one tie-breaker establishes a position for one or more teams, each team is placed in the applicable position. Once a team/teams is/are placed, the remaining tied teams

shall start the tie-breaking process over again at step 1.a. The tie-breaking formulas are as follows:

1. The results of the games played between the teams tied in the following order (this formula D-1 can be applied when three or more teams are tied only if the teams have played each other an equal number of times, otherwise see D-3):
 - a. **Standings** - The points acquired in these games.
 - b. **Most Total Points**
 - c. **Differential** - Subtracting goals scored against from goals scored in these games, the positions being determined in order of the greatest surplus.
 - d. **Quotient** - Dividing the goals scored in these games by the goals scored against, the positions being determined in order of the greatest quotient. If goals scored against are 0, the denominator shall be 0.5.
2. If after applying the formulas of 1 a, b, c, **and d**, the tie still exists, **1b, 1c and 1d** shall be applied using all of the League Games played by the teams tied. Note: The formulas shall be applied in order 1a, b, c, **d** and 2.

Example: A beats B 5-2, B beats C 4-0, C beats A 4-2

<u>Team</u>	<u>GF</u>	<u>GA</u>	<u>G Differential</u>	<u>G Quotient</u>
A	7	6	+1	1.17
B	6	5	+1	1.20
C	4	6	-2	0.67

Under D-1-a, each team has 2 points in the games among the tied teams; under D-1-b, **each team has the same total wins among the tied teams**. Under **D-1c** goal differential is +1, +1 and -2, so C is placed 3rd and teams A and B go back to rule D-1-a. Under D-1-a, in the games between the tied teams A and B, A has 2 points and B has 0 (A beat B 5-2). Therefore, A gets 1st place and B gets 2nd place. C is 3rd.

3. In a level in which all teams have NOT played an equal number of League Games, then the standings shall be determined by percentage, with ties counting as ½ win and ½ loss (e.g. a record of 6-3-1 would have a percentage of 0.650, while a record of 6-2-2 would have a percentage of 0.700).
4. Notwithstanding anything to the contrary in rule D-1 and D-2, if tiebreakers D-1-a (points obtained in head to head games) and **D-1-c** (goal differential in head to head games) do not break a tie for **first place**, both teams will be declared co-champions and be awarded Division Champion banners. The first seed in the playoffs will be determined by a coin toss as conducted by the CSHL Board.

E. Playoff Games.

1. The Board shall determine the time and place of all playoff games.
2. The higher seeded team shall be **designated** the home team and shall wear its **white or** light colored jerseys. **Failure to do so shall result in a delay of game minor penalty and a game misconduct for the Head Coach.**
3. All playoff games shall be played within a 60 mile radius of downtown Cleveland. No playoff game may start before 8:00am.
4. A 4-team playoff structure shall use traditional seeding (i.e. winner of 1v4 plays winner of 2v3). In a

6-team bracket, the first and second place teams will receive byes in the first round, while 3rd Place plays 6th Place and 4th place plays 5th Place. After the completion of the first round, the first place team will play the lowest seeded team remaining and the second place team will play the other remaining team.

5. **OVERTIME** Any playoff game tied at the end of three(3) periods shall be continued until a winner is determined by scoring a goal (sudden victory).
 - a. Overtime periods shall be 14 minutes for 14U games and 12 minutes for 12U and 10U games with a 1 minute rest period between periods.
 - b. There shall be no additional timeouts in overtime.
 - c. Teams shall change ends in the first overtime, and alternate after that. The referees shall decide whether ice cuts are necessary for safety in overtime.
 - d. In any semifinal (and any quarterfinal) the first overtime shall be played with 5 on 5 skaters. The second and subsequent overtime periods shall be played with 4 on 4 skaters and shall follow the principles of NHL Rule 84.3 regarding penalties.

Note: NHL Rule 84.3 governs penalties in 4 on 4 overtime periods using the principle that neither team can go below 3 skaters

- e. For Championship Games, all overtime periods will be played with 5 on 5 skaters

Article VII – Jurisdiction, Best Interest of the League and Conduct Unbecoming a Member.

A. Jurisdiction.

By participating in the CSHL, member Programs, teams, players, coaches and parents submit to the jurisdiction of the Board over all matters pertaining to the League, games and disciplinary matters regardless of actions taken or determinations made by any other body (e.g. Mid-Am Hockey, USA Hockey, etc).

B. Best Interest of the League.

Notwithstanding any other provision contained in these Standing Rules, the Board may take any action or make any determination it deems necessary in the best interest of the League, provided that if the Board takes any action or makes any determination based on this Article, it shall set forth its reasons therefore in writing and promptly distribute such to the heads of programs.

C. Conduct Unbecoming a Member.

Any member Program, team, player, coach or parent who engages in conduct unbecoming a member of the CSHL or detrimental to the League as determined by the Board, in its sole discretion, shall be punished as the Board may direct.

D. Responsibility.

1. Each program head is responsible for compliance with these Rules and decisions of the Board by all teams, coaches, parents and players in his program.
2. The CSHL conducts four(4) mandatory meetings for the Head of Programs throughout the season. A \$100.00 penalty shall be imposed for each missed meeting to programs that are not represented at these meetings unless of an excused absence as approved by the CSHL Board

Proxy representation shall be accepted upon prior notice to the CSHL Secretary.

3. CSHL Programs are obligated to abide to the State of Ohio "Return-to-Play Law" (ORC 3707.511) in terms of informing and educating coaches, athletes, and the parents, of the signs and symptoms of concussion or head injury and the risks of continuing to practice for or compete in athletic events or activity after sustaining a concussion or head injury.

Article VIII - Miscellaneous.

A. Amendment.

All proposed amendments to these Standing Rules must be submitted in writing to the Board for review, and shall then be placed before the membership for discussion and balloting. All proposed amendments shall be distributed to the membership at least 30 days before the meeting at which such amendments are to be voted on. Amendments may be passed by a majority vote of the voting members present at the Annual Meeting or by a 2/3rds vote of the voting members present at any other meeting of the membership.

B. Waiver.

The Board may, upon receipt of a written request, waive any Standing Rule for good cause. The Board must issue its waiver in writing setting forth its reasons therefore. If the request is granted in whole or in part, the Board shall promptly distribute the request for waiver and the Board's decision regarding the request to the heads of programs

C. Self-Reporting of Violations.

Each member Program (including all individual members thereof) is required to promptly inform the CSHL Secretary whenever it discovers that a player, coach, manager or team belonging to that Program violated any of these Standing Rules. If the Board discovers in the course of an investigation of a potential rules violation that a member Program knew about a violation but did not report it, the disciplinary consequences will be higher.

D. Referee Conflict of Interest.

No referee shall officiate in a game in which his father, mother, sister, brother, son, daughter, husband or wife is a coach, manager or player on one of the participating teams. **A coach, manager or player who is also a referee may not officiate a game in the same age group as the team in which they are associated.** If a scheduling mistake is made and this occurs, the referee must notify the coach of the opposing team of this relationship and obtain his agreement in writing on the score sheet to play the game prior to the start of the game. Failure to obtain such agreement will cause such game to be forfeited.

E. Use of Gender.

Within these Standing Rules, the words "he," "him" and "his" are used to include both male and female participants.

F. Disciplinary Review Committee

The Board shall annually create a CSHL Disciplinary/Review Committee. The Committee, through its Chair, is directly responsible to the Board in performing its functions

1. Organization of the Committee – The Committee shall consist of an appointed member of the Board as the Chair of the Committee and at least two(2) other members of the Board.

2. Committee Meeting Dates – This standing Committee convenes as necessary to review and act upon rules violation or other incidents brought to the attention of the Board.

Committee actions will be initiated by:

- a. Notice to the CSHL by a Mid-Am District representative informing them of a referee report of a match penalty infraction of USA Hockey rules
- b. A request from the CSHL Board for violations of the Standing Rules.

The Committee will respond/act on any such notification, as soon as all pertinent materials and persons involved in the issue at hand can be assembled, but no later than 30 days after such notification.

3. Committee Actions/Decisions - Committee actions will be based on the current issue of USA Hockey Official Rules, Mid-Am District hockey rules and regulations, CSHL Standing Rules, and generally accepted policies for implementation of all such rules and regulations. The Committee shall conduct any proceeding in accordance with USAH Bylaw 10 *Dispute Resolution, Discipline, Arbitration* and this Bylaw shall constitute the sole and exclusive remedy for dispute resolution.

Committee decisions are to be based on a simple majority vote. In situations where a tie vote is possible, a vote by the chair will be reserved and occur only as a tiebreaker. The chair may note conflict of interest or appearance of conflict of interest and excuse him/herself or request another member of the committee to excuse him/herself from the proceedings in which the conflict or appearance of conflict is thought to occur. The Chair as necessary to compensate for abstaining or absent members and conflict of interest exclusions pro tempore will appoint members. The Co-Chair will serve as Chair should the appointed chair be absent, or in a conflict situation.

4. Hearing Notice - A hearing notice shall be issued on matters involving disciplinary or other similar action. This notice is to provide the Disciplinary/Review Committee and the involved parties full information on the nature of the hearing. This hearing notice shall be distributed no less than seven(7) days prior to the hearing. In order to ensure a fair procedure, the notice is to include:
 - a. The date, time and place of the hearing.
 - b. Summary of violation(s) with sufficient detail to enable the individual against whom the action is being considered to answer to the charges.
 - c. The right of the individual to be accompanied at the hearing by their representatives (parents, head coach, Head of Program, etc).
5. Hearing Procedures - Any hearing involving a disciplinary or other similar action of a confidential or quasi-confidential or personal nature shall be conducted in closed session with those present being members of the Committee and:
 - a. The person against whom an action is being considered.
 - b. If the person against whom an action is being considered is a minor, his/her parent(s) or designated guardian shall accompany them.
 - c. Head of Program of the individual against whom an action is directed.
 - d. Head Coach of the team if the individual against whom an action is being considered is a player.
 - e. Any aggrieved person, including parents or designated guardians and/or coach for players, team or program involved.

Individuals providing testimony in such proceeding shall appear in the proceeding singly, and be excused after providing testimony.

The deliberations of the Committee shall be in closed session and will be duly recorded. The Committee shall use reasonable efforts to render its written decision within three (3) business days of the completion of the hearing

Penalties imposed by the Committee may affirm or overturn the original penalty imposed by a game official. It shall be understood that the CSHL has the right to impose supplemental discipline under Rule VII-C of the CSHL Standing Rules and Rule 410 of the current issue of USA Hockey Official Rules. Any Party that is suspended, otherwise disciplined, or subject to an Administrative Action resulting in discipline, and after a hearing, has the right to appeal such action per USAH Bylaw 10.E

G. Team Tryouts

- 1. CSHL Member Programs may conduct tryouts for their teams no earlier than 48 hours after the completion of the CSHL Playoffs. This restriction does not apply to Associate Member Programs.**

Squirt and Pee wee: three 12 minute periods
Bantam: three 14 minute periods

2020-2021 CSHL REFEREE FEES

ADM U8	(1 official)	\$24
Squirt	(2 officials)	\$25 each, three 12 minute periods
Pee wee	(2 officials)	\$30 each, three 12 minute periods
Bantam	(2 officials)	\$41 each, three 14 minute periods
High School	(2 officials)	\$75 each, three 15 minute periods

To Request Referees for a Game

(A Game that doesn't already have a game number)

Send the request to cshlassignor@gmail.com.

In the subject line, please put "Request for referees".

In the text of the message, please put date (please include the day, i.e Wednesday), time (am/pm), rink, period length (i.e. 12 minute), level (i.e. pee wee), team responsible for payment, name and phone number of the person making the request. Any game scheduled after the scheduling meeting will be cash at the game.

I will e-mail back a confirmation that referees have been scheduled and confirm the referee fee for that game. A two day notice would be appreciated.

To request a Game Change

(A Game with an existing game number)

Requesting coach (before grace period) or Requesting Head of Program (after grace period) must send an e-mail to opposing coach (before grace period) or opposing Head of Program (after grace period) notifying him/her of the game change particulars (i.e new date/time/rink). The opposing coach or Head of program must forward that request to cshlgamechange@gmail.com with their approval of the game change. Once I receive the forwarded e-mail, I will make the change in the arbitersports referee assigning website and also on the CSHL website. When I have made the requested change in both websites, I will send a reply to all (and cc Chris Kendel – if it is after the grace period for the processing of the game change fee) stating that the changes have been made. The e-mail from the requesting coach or Head of Program must follow the following protocol or it will be returned and no changes will be made until a corrected e-mail is received.

E-MAIL PROTOCOL

Requesting coach/Head of Program:

1. Subject Line – Game number/Date/Time.
2. Text of e-mail – New date, new time (AM/PM), new rink.
3. Coach/Head of Program - Name, Organization (ie. Shaker Hts.), team number, phone number.

Opposing Coach/Head of Program: (forward to cshlgamechange@gmail.com)

1. Don't change the subject line.
2. "I approve the change".
3. Coach/Head of Program – Name, organization, team number, phone number.

USA HOCKEY/MID-AM DISTRICT/CSHL (tjo-09/01/2021)
COACHING REQUIREMENTS FOR 2021-22 SEASON

All requirements must be completed for ALL coaches (head & asst) before they may be added to a team roster except req. #5, which must be completed by Dec 31.

1. Register as a coach with USA Hockey.
www.usahockeyregistration.com
It takes about 15 minutes all on-line. Registration is good for 1 year.
2. Complete the USA Hockey Background Screen Program.
www.usahockey.com/backgroundscreen
It takes about 30 minutes all on-line. Good for 2 years.
3. Complete the USA Hockey SafeSport Program Training Module.
www.usahockey.com/safesporttraining
Must be taken every year.
A person must first take the course known as "SafeSport Core Training," which takes about 1-2 hours online. After that a "SafeSport Refresher Course" is available each subsequent year for a person that has completed the SafeSport Core Training. The Refresher Course takes 30 minutes or less to complete.
4. Complete the USA Hockey Age-Specific Module for level you are coaching.
www.usahockey.com/agespecificmodules
It takes approximately 6-7 hours, all on-line.
An ASM has no expiration date.
5. Complete the USA Hockey Coaching Education Program for the level you are coaching.
www.usahockey.com/coachingcertification
It takes approximately 6-7 hours, of which 1-2 are on-ice.
A coach must enter CEP at level 1 and must continue his education with a coaching clinic every year until he achieves level 3. A coach may attend only one CEP per year. Once level 3 is achieved, a coach can renew level 3 every 2 years for 6 years, then must progress to level 4. Once level 4 is achieved, no further certification is necessary.
6. Complete the Ohio Concussion Training Module.
www.nfhslearn.com/courses/concussion-in-sports-2
It takes about 30 minutes, all on-line. Good for 3 years.
7. Comply with Ohio Lindsay's Law about Sudden Cardiac Arrest
<https://odh.ohio.gov/wps/portal/gov/odh/know-our-programs/Lindsays-Law/Lindsays-Law>
It takes about 20 minutes, all on-line. Good for 1 year.
8. All ice hockey coaches must properly wear an approved ice hockey helmet during all on-ice sessions.
[USA Hockey Annual Guide Rules & Regulations Section V.A. \(pg 144\).](#)

CSHL Team Roster Flexibility for the 2021-2022 Season
Introduced 9-3-2021
Policy for the 2021-2022 Season

In light of the uncertainties of the COVID Pandemic, the Cleveland Suburban Hockey League (CSHL) has modified the 2021-2022 CSHL Standard Rules governing Rosters, Teams, and Players.

The CSHL acknowledges the concern of Member Programs in not being able to field full teams for League play due to a number of family's rightful desire to have their child "opt-out" for the season. To address this concern, the CSHL Board has established the following policy to help alleviate the situation:

The following policy shall supersede CSHL Standing Rules IV.E.2 and IV.E.3 for the 2021-2022 Season

- Except as permitted below, no player may be on the Official CSHL Team Roster of more than one CSHL Team at one time. A team may have as many players necessary dual rostered from within its Member Program to fulfil a Roster of twelve(12) players. The players for a AA level team may come from any other team in its age division or a younger age division (and subject to MidAm "playing up" rules). The players for a non-AA level team must come from an equal or lesser level team within its age division or from any team in a younger age division (again, subject to MidAm "playing up" rules) except a AA level team. A player may only be on two(2) team rosters within his program. (note: If a Member program has two teams playing in the same competitive division, the players would only be eligible to play on one of those teams, but they can be dual rostered on other teams). At the 10U division, the substitute player must be from a lower level team in that division or from the 8U program except from a "Red" team. Again, the MidAm "playing up" rule applies.
- If a team will have less than LESS THAN 10 SKATERS PRESENT (excluding goalkeepers) for a LEAGUE GAME ONLY (defined in Article II.A.1), a team may play substitute, non-rostered, players from within its own Program subject to the same conditions detailed above. For each occurrence, the player's name shall be listed on all copies of the score sheet and an asterisk (*) denoting that he is a substitute player. Rule IV.E.1 still applies and requires the player(s) to be added to the Official CSHL Team Roster of the team short of players for the game. The substitute player(s) may remain on that team's Official CSHL Team Roster, unless he is already rostered on two other team's rosters. In that instance he must be removed from the roster after the game is played.

No approval from the CSHL is required as long as all conditions of the policy are followed.

This policy will be implemented only for the 2021-2022 Season and will be reviewed prior to the 2022-2023 Season for further consideration.

CSHL EMERGENCY BACK-UP GOALTENDER POLICY

Introduced 8-23-2019

Extended for 2021-2022 Season

A player rostered and plays forward or defense on a team within an age division for a member program will be allowed, at the sole discretion of the HOP, to be dual rostered as a Goaltender on any other team(s) in the same member program within that age division (or one age division higher provided he/she meets MidAm "playing up" age rules). By virtue of this policy, it makes them eligible to be an emergency back-up goalie on other teams within that Program and his/her participation shall follow CSHL Standing Rule IV-F-1 for the dual rostering of goaltenders within the program. Under no circumstances will this player be allowed to "skate out". If a team violates this provision, the team will forfeit all games in which the player was designated as the backup goaltender on the score sheet and be subject to further discipline at the discretion of the CSHL Board.

e.g. Jimmy Smith is a forward on the 12U AA team at Kent. He has offered to be an emergency back-up goalie (EBUG) for the Program. If approved by the Kent HOP, he can be rostered as an EBUG on one of more teams at the 12U Division at Kent at any level (A1, A2, B, etc.). Since Jimmy is a 2nd year 12U player, he would also be eligible to serve as an EBUG on any 14U team at Kent. The Kent HOP would then notify the CSHL League Secretary of the approved Dual Rostering

In accordance with IV-F-1, this goaltender must be designated on the Official CSHL Team Roster (and all score sheets for that team) as the backup goaltender with an asterisk (*) next to his name and may play for that team only in emergency situations as a goaltender. Again, this goaltender can be an EBUG on more than one team within his program.

Although the decision is at the sole discretion of the member program HOP, he/she must formally notify the CSHL League Secretary of the circumstances and details behind the decision made in this regard. No approval from the CSHL is required as long as all conditions of the policy are followed.

This policy will be implemented for the 2019-2020 Season and will be continued for the 2020-2021 Season.

Board of Directors

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Coaches & Referees: John Stojak/Don Lewis
Discipline: Mike Radosevic/Marty Kerr
High School: John Stojak
IT: Mike Goetz/Rick Kish
Marketing / Social Media: Jim Smith/Mike Goetz
Playoffs: Chris Kendel/Russ Sinkewich
RPI: Tim O’Shaughnessy/Rick Kish
Rules: Mike Radosevic/Marty Kerr
Scheduling: Pam Rice

Websites:

cshlhockey.org (Cleveland Suburban Hockey League)

midamhockey.com (MidAmerican District)

usahockey.com (USA Hockey)

midamreferee.com (Mid-Am Referees)

To Report Scores:

The home team is required to input the final score via the league website within 48 hours of the conclusion of the game. Go to the league website and follow the directions for "Scorekeepers". If the game does not appear on the league website the score does not need to be reported. Any questions please contact

CSHLsecretary@yahoo.com

Submitting Score Sheets:

A scanned version of the original white score sheet must be input in the League website within 48 hours of the conclusion of the game by the HOME team.

Submit ONLY score sheets from CSHL Preseason and Regular Season games, DO NOT submit score sheets from tournament games, independently scheduled games, etc.

To Schedule Referees for Independent Games:

Don Lewis, Assignor (330) 464-2668

Email: cshlassignor@gmail.com

To Reschedule / Cancel Games:

Please follow protocol listed in CSHL Standing Rules

For Team Roster Information:

USA Hockey MidAm District Association Registrar

Cathy Fievet (440) 409- 3864 cm.fievet@gmail.com

Rules Specific To CSHL League And Non-League Games 2021-22 Season

The CSHL subscribes to and strictly adheres to all USA Hockey rules and regulations as presented in the USA Hockey Rule Book. Any reference within these Standing Rules to CSHL Games refers to League and Non-League Games (not to independent games, refer to Art. II, A 1-3), (Art. II A-5). It is the responsibility of the coaches to make sure that these rules are fully understood. (Art. V, A) All CSHL Games must be officiated by USA Hockey registered referees assigned by the League. There shall be two (2) referees for each game (exc. 8U). A CSHL Game will be considered official if officiated by only one (1) referee. If no referee shows up at a CSHL Game, the game may not be played and must be rescheduled. (Art. II, H)

Completed Games: A CSHL Game that ends prematurely due to non-curfew rink problems such as electrical failure or bad ice is considered complete if at least two full periods have been played. (Art. II, A-6)

Curfew Games: A curfew game is one in which the home team declares it is a curfew game. In any CSHL Game that is a curfew game, the home team must verbally notify the referees and the other team before the game starts: a) that it is a curfew game, and b) when the game slot ends. A team that fails to make such notification in a game that ends prematurely and that is timely protested will have sanctions imposed against it, from the game being partially or entirely replayed to forfeiture, all at the home team's cost. Note: Per USA Hockey Playing Rule 636(f) no timeouts shall be permitted during a curfew game. The first two periods will be standard stop-time. If the game is a curfew game, with proper notification under II-B-4, the third period shall be stop-time UNTIL purchased time for the game and the game clock time remaining are equal. At that time, the time keeper shall inform both benches and the referees that the clock will go to running time to assure that the game is completed within the required purchased ice time. If proper notification under II-B-4 was not made, the home team may not change from stop-time to running time. The game shall remain in stop-time until the rink ends the game, at which time the scorer should note the time remaining in the game on the scoresheet. The home team should be prepared to forfeit the game if it is properly protested. (Art. II, B-4 and Art. 11 D-2-b)

Forfeit Games: Review Art. III, B 1-6. Additionally, see Fan Abuse (Art. V, B-1) and Referee Conflict of Interest (Art. VIII, D)

6-10 Rule: Any time in the game that there is a six (6) goal differential, the remainder of the game will be played in running time. If there is a ten or greater (≥ 10) goal differential at the end of the second period or any time during the third period, the game will end at that point. The visiting team shall leave the ice and the home team is to exercise their discretion on the use of the remaining ice time. (Art. II, D-2-c)

Warm-up and Period Length: There will be a three (3) minute warm-up that will start when both teams enter the ice. Referees should start the game within 1 minute of the end of the warm-up. (Art. II, D-1) Period length will be as follows: (Art. II, D-2) Bantam Division – Three (3), Fourteen (14) minute periods, Peewee and Squirt Divisions – Three (3), Twelve (12) minute periods.

Scoresheets: Scorekeepers should ensure that only players present on the bench at the game are listed on the scoresheet. If a player listed on a preprinted form is not at that game, his name should be crossed out. (Art. II, G-1) Referees are required to sign scoresheets. The only persons to use the back of the scoresheet will be the referees in order to record any penalties or descriptions of their official duties during a game. Officials are to notify coaches if a player or coach is to miss a game(s) due to a penalty assessment. An official's failure to make sure notification shall not excuse a coach from enforcing all game suspensions. (Art. II, G-3) Also, see Game Ejection (Art. V-E)

Protective Gear: In compliance with USAH Rule 304(f), all CSHL players at the Pee Wee level (12 & under) through High School (18 & under) must wear and have in place a colored (non-clear) internal mouthpiece, which covers all the remaining teeth of one jaw, customarily the upper, for all on-ice activities. For the first violation of this rule, the violating player shall be ruled off the ice and the coach shall be notified that for the next violation of this rule by ANY player on the team a 10-minute misconduct penalty shall be imposed. It is strongly recommended that CSHL players at all age classifications wear a form fitted mouthpiece. It is recommended that all CSHL players wear a visible protective throat guard that is manufactured and sold as a throat protector and that Goaltenders may wear a plastic protective shield in place of a throat guard. All players on a team shall wear the same primary colored jersey and socks. No Game penalties shall be assessed for throat guard or equipment color violations by referees during a CSHL Game.

Team Requirements: Each Team must have a minimum of six (6) players in uniform for all league Games. A maximum of twenty (20) players may be on one Team. (Art. IV, B) Teams are required to wear distinguishing colors. The Home Team will wear its lighter colored jerseys. Where colors conflict, it is the responsibility of the Home Team to make the necessary changes. (Art. IV, B-3)

Rink Requirements: Pins in net shall be used at all levels.

Suspensions and Misconducts: Game Misconducts must be served in the next-scheduled USA Hockey Games. USA Hockey rules regarding misconducts and suspensions (USAH Rules 404 & 411) must also be followed in addition to this rule. Any Game Misconduct penalty assessed at or after the end a CSHL League Game (at 00:00 on the scoresheet) will account for a two (2) game suspension. This suspension shall be served in the next two (2) scheduled USA Hockey Games.

Game Ejection: A referee may eject any player, coach or manager from any game for any reason. This game ejection is not a game misconduct and does not carry a one (1) game suspension. The scoresheet must indicate this by using the phrase "game ejection" in the penalty area of the scoresheet. (Art. V, E)

Fan Abuse: If an official determines during a CSHL Game that any fan is continually abusive to a player, an official, or to other fans, that fan may be ejected. If that particular fan refuses to leave, the team with which he is affiliated will forfeit the game. (Art. V, B-1)

Noisemakers: Those that are not permitted – Whistles (interfere with official's whistles), air horns, or any other extremely disruptive noisemakers. (Art. V, C-2)

Post-Game: The customary handshake between teams will take place after the game in all Divisions. The handshake will be with the right hand with the glove off. The visiting team will leave the ice surface first. (Art. V, D) At the discretion of the referee, where he senses a potential problem following a game, he may not signal for the handshake. (Art.V, D-2) It is the responsibility of the home team coach to protect all officials from irate and/or abusive fans, and to assure their safety out of the rink. (Art. V, B-3)

Referee Conflict of Interest: No referee shall officiate in a game in which his father, mother, sister, brother, son, daughter, husband or wife is a coach, manager or player on one of the participating teams. A coach, manager or player who is also a referee may not officiate a game in the same age group as the team in which they are associated. If a scheduling mistake is made and this occurs, the referee must notify the coach of the opposing team of this relationship and obtain his agreement in writing on the score sheet to play the game prior to the start of the game. Failure to obtain such agreement will cause such game to be forfeited. (Art. VIII, D)

8U GAME SET UP & MANAGEMENT

Pre-Game setup is the responsibility of the rink staff and coaches. This involves proper placement of borders

RED 1/2 ice game, borders down center red line: Play 4-on-4 with a goalie.

WHITE 1/2 ice game, borders down center red line: Play 4-on-4 with a goalie.

BLUE cross-ice game, borders on blue line: Play 3-on-3 with rotating players as goalie.

Referees are involved in Red and White games only, none in Blue.

If 2 games on the rink at the same time, there will be 1 referee on each side. If 2 different levels play each other the format for the game is the "higher level" Ex. Red vs White, follow Red format-White vs Blue follow White format.

Coaches and Scorekeeping as follows:

Red No on ice Coaches, Scorekeeping up to 6 goal differential, none thereafter

White No on-ice Coaches, no scorekeeping

Blue On ice Coaches permitted, no scorekeeping

Clock time:

Red 3-14 min. periods/ Face off at start of each period

White 3-14 min. periods/Face off at start of each period

Blue 2-20 min. halves/1 min. rest between halves

Horn shall be sounded every 2 minutes and clock stops until started by Referee whistle in Red and White levels.

Red and White levels:

Referee raises arm at the horn, holds for 10 second player change, then Lowers arm and blows whistle to start play and clock

Referee picks up puck and throws to corner when blowing whistle

Penalties: Referee shall monitor game for obvious penalties such as tripping/hooking, pushing/roughing or any illegal stick work

Player penalty: involves removal of the player to the player bench for the remainder of the 2 minute set/shift with no player substitution for that team. Referee to escort the player to the bench with attention paid to not disturb the action of the game

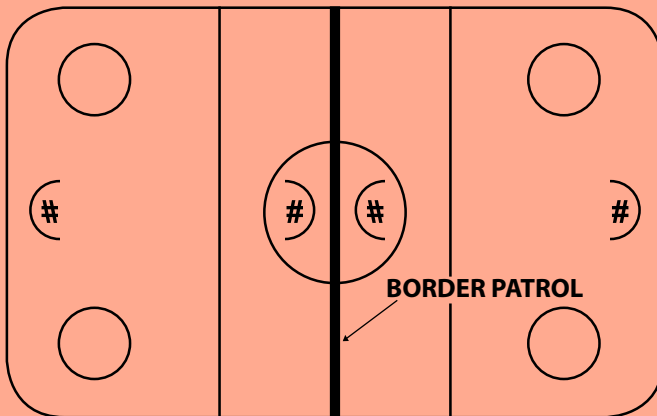
Goalies saves/goals: Referee to blow whistle if puck covered by goalie or Goal is scored. Instruct goalie to throw the puck to the side and Continue play until horn sounds and shift ends. Referee should assist Taking the puck out of the net and throw the puck to the side/end to continue play.

Handshake shall take place at the end of the game

Note: For consistency, compliance of the above format and procedures are strongly encouraged. Referees and coaches should apply good judgment in certain situations to allow for the best developmental experience, while keeping the game fun and under control

HALF ICE GAME SET-UP

RED & WHITE DIVISION



BLUE DIVISION

