



## GAME RULES

- Games will be 14 minute halves, stopped time.
- Shot clock is 30 seconds.
- Halftime is 3 minutes.
- Minimum of 5 minutes to warmup before a game.
- Top team listed on the schedule/website is home (lighter color jersey), bottom team is away (darker color jersey).
- Players foul out on their 5<sup>th</sup> foul.
- 1 & 1 at the 7<sup>th</sup> foul of the half. Double Bonus at the 10<sup>th</sup> foul.
- Each team has 4 timeouts per game. Timeouts are 45 seconds. Unused timeouts do carry over to overtime.
- Overtime is 2 minutes (stopped time) with ONE additional timeout given to each team.
  - 2<sup>nd</sup> Overtime is also 2 minutes (stopped time).
  - 3<sup>rd</sup> Overtime is first team to 3 points wins (shot clock is active, but score clock is inactive).
- *\*Additional timeout is only provided after the 1<sup>st</sup> overtime\**
- With under a minute on the clock, you can advance the ball to half court only after a made basket AND with a timeout called.
- No fighting will be tolerated. Any player who is ejected for fighting is immediately ejected for the remainder of the game and is subject to Tournament Director approval for any remaining games.
- Coaches will be ejected on their 2<sup>nd</sup> technical and must leave the building.
- Only 3 coaches on the bench per team (must have a green coaches band). Only designated head coach may stand up during the game.
- Coaches dress code is strictly enforced as follows: slacks/khakis, polo, dress shoes or clean sports shoes. NO sweats, flip flops, bluetooths, baseball caps, hats or any other unprofessional dress is allowed to be worn on the bench.
- The tournament will abide by the NCAA Adjoining State Rules that allows a maximum of 3 players from bordering states.
- The games will be refereed in accordance with National HS Federation Basketball Rules.
- The Tournament Director has final say on all rulings.