

## Slush Cup Pond Hockey Tournament, Sunday March 15<sup>th</sup>, 2026

Good afternoon team captains!

Please share this email with all your players! Plan to arrive a bit early to allow for dressing, warm-up, and the possibility we are ahead of schedule. Suggested arrival times by division are below.

Please remember, the theme of this tournament is FUN. All players and spectators are expected to demonstrate good sportsmanship.

Questioning or commenting on referees' calls or decisions will NOT be tolerated. There will be zero tolerance on this and anyone stepping out of bounds will be asked to leave the rink.

See attached for a list of registered teams by division.

Here's the schedule for tournament day.

### DIVISION – PLAYING TIMES – with ARRIVAL TIME:

- ADULT 8:30-10:30, 5 teams, arrive 8am
- SQUIRT 8:45-11:45, 8 teams, arrive 8:15am
- PEE WEE 10:45-1:30, 7 teams, arrive 10:15am
- MITE 11:15-12:30, 3 teams, arrive 10:45am
- HIGH SCHOOL 12:45-4, 8 teams, arrive 12:15pm
- BANTAM 2-4, 5 teams, arrive 1:30pm

### RULES:

- Teams who have not paid MUST PAY BEFORE PLAYING.
- All players must SIGN IN AT OFFICE UPON ARRIVAL. Those under 18 will need a parent/guardian to sign them in.
- A representative from each team must check in at BRACKETS TABLE ON ICE when you arrive.
- 5 players per team max, 3 minimum.
- Players can "play up" but not down. (1 HS player per team may play up to ADULT.)
- All players must wear a helmet. Facemasks are required for those 18 and under. Other gear recommended but not required.
- 3 on 3 cross ice games with substitution on the fly allowed.
- 10-minute running time games with 2 minutes between games.

- **Double Elimination.**
- **Pond Hockey goals will be used.**
- **NO slap shots. Penalty = OTHER TEAM BREAKS IT OUT.**
- **NO icing is allowed. Penalty = OTHER TEAM BREAKS IT OUT.**
- **NO high sticking above waist. Penalty = OTHER TEAM BREAKS IT OUT.**
- **NO lifting EXCEPT saucer passes below the knees. Penalty = OTHER TEAM BREAKS IT OUT.**
- **NO goaltending in crease area more than 3 seconds when puck isn't in it. Crease will be equal to a rectangle 2-feet out from the front of the goal and extending 1-foot beyond each end of the goal. (Penalty = D zone face off). Penalty = OTHER TEAM BREAKS IT OUT.**
- **NO CHECKING/ROUGHING/TRIPPING ETC. Penalty = shorthanded for 1 minute.**
- **Scoring from anywhere on the rink is allowed BUT icing applies if you miss!**
- **All players must be in control.**
- **In case of tie in preliminary games:**
  - **1, 1 minute SD OT, 2 vs 2, then**
  - **Shootout. Each team shoots 4x in a row at empty goal from half ice. Teams determine which of their players shoot.**
    - **If still tied after 4 shots per team, shootout becomes sudden death with each team shooting 1x until there is a winner.**
- **In case of tie in finals only:**
  - **Sudden death until someone wins.**
- **Spectators may view game from on or off the ice. If on the ice, spectators must stay in designated areas.**
- **Helmets must be worn in practice area – no exceptions!**
- **All players and spectators must clear ice surface for ice makes.**