

CSYBA Chickadee League Rules
Chickadee: 1st Grade
Updated 4/30/2024

General Rules

1. CSYBA Chickadee League is primarily for kids that are in the 1st grade. During Fall Ball, it is for kids just entering 1st grade.
2. Base Distance: 60 feet.
3. Pitcher's Mound: 40 feet.
4. Pitcher's Circle: 10 foot diameter.
5. Only USA Certified Bats are permitted, with barrel size between 2 1/4" and 2 5/8".
6. A team will need at least 5-players to play a game. There are no substitutes or borrowed players at the Chickadee level.
7. Game Length: 5 innings. No new inning may begin after 1-hour 15-minutes has elapsed
8. Each inning, a team will bat until 3-outs are recorded, or if all players got an opportunity to bat.
9. There is no slaughter rule.
10. Bunting is not permitted. If a player takes a full swing and the ball only travels a few feet into fair territory, it is a live ball and the batter may run to first.
11. If a ball is hit into fair territory within the infield, the batter may advance only to first base. All other runners may only advance one base. No bases are awarded for overthrows and no runners may advance more than one base, even if the ball goes out of play.
12. If a ball is hit into fair territory and reaches the outfield grass, then runners may advance beyond one base. Runners can continue to run at their discretion. Play is stopped when the ball is returned to the Pitcher's Circle and a player has control of it. Any runners who are 2/3 the way or more to the next base, are awarded that base. If a runner is less than 2/3 to the next base when the ball is controlled in the pitchers circle, they must return to the previous base. If a ball is hit to the outfield and the ball is subsequently thrown out of play, or if it is throw into the infield and then back out to the outfield grass, it is considered a dead ball. Players are awarded the base they are going to, plus one base.
13. If a batter throws a bat, a warning is given. If a batter throws a bat a second time, he will be called out.
14. A coach will pitch at all times. A coach can throw up to 6 pitches. There are no walks. After six pitches are thrown, the batter is out, unless the last pitch in the at bat is a foul ball, at which point the batter would be thrown another pitch.
15. All players on a team will play in the field. Five players will play in the infield, with all subsequent players playing in the outfield.
16. While score is encouraged to be kept, there are no standings or game reports at the Chickadee level.