

## 2019 Great Turkey Gobble Mite Jamboree Rules

GENERAL: All USA Hockey rules in addition to the USA Hockey Red, White and Blue Hockey rules apply. Four games guaranteed and will be played using USA Hockey Red, White and Blue Hockey playing rules. All Mite players must be on a Red, White and Blue roster from their Association. All games will be played four on four (4-on-4) with goalies.

### I. GAME DETAILS

- A. 21 minute runtime games, 1 period, no time outs, 90 second shifts, and intermediate nets. Play will not stop unless there is an injury. If a puck goes out of bounds, an on-ice official will initiate a face off. After a goal is scored, the puck will be pulled out of the net and play will resume with that team in immediate possession. The scoring team will retreat to center before play resumes. No score will be kept.
- B. Game clock will start, regardless if your team is ready or not. *Games can start early. Please have your coaches and players ready at the benches 10 minutes before each of their game times.*
- C. One ice official will be used for each game.

### II. PLAYERS

- A. All players are required to wear full gear. Please arrive with light and dark jerseys.
- B. No goalie changes for back to back games. Players are not allowed to change on the fly.
- C. Team binders must include a signed Consent to Treat and Code of Conduct for every player.

### III. JAMBOREE ARRIVAL AND DEPARTURE

- A. Team check in 45 minutes prior to your first game. Rink opens at 6:15 AM. Event concludes at 3:45 PM sharp.

### IV. LOCKER ROOMS

- A. Locker rooms are limited and teams will have to share their space. Lockers are assigned by team schedule (earliest to leave), in order for the rink to get ready for public skate. A screened coach or manager must be present in the locker room at all times when players are present.
- B. Lockers will be periodically checked by event officials during the jamboree. Please keep lockers clean. Be sure to check for any forgotten items at the conclusion of your games. Event is not responsible for lost or stolen items.

### V. DAMAGES TO THE RINK AND FACILITIES

- A. Should any player, coach, manager, parent or guest willfully damage any property the Redwood Empire Ice Arena or any other event facility or hotel, all costs and repairs or replacement shall be borne by the team(s) involved and arrangements for restitution made with the Rink's manager.

### VI. SPORTSMANSHIP

- A. Fighting, abusive behavior, profane or vulgar language or unsportsmanlike conduct by players, team officials, or spectators will not be tolerated either on or off the ice and will be grounds for

dismissal from the event without refund of any nature. The Referees or Event Officials shall have the option of ending any game immediately should they feel that the players or officials are endangered.