

Level 3 Beam Judging



Warm-up 45 sec. / Routine: 55 sec. Warning 45 sec - Fall 45 sec.

Attempts Dismount
Falls & does not repeat

↑.60 Not attain vertical
+.20 Not perform 1/4 (90°) turn
=.50 Incomplete element
+.50 Fall
= 1.00 Total Deduction

.10 Simultaneous hands
↑.30 Not attain vertical
.20 Not perform 1/4 (90°) turn
↑.10 1/4 turn inc. or over 90°
↑.10 Not maintain hand contact until horizontal with beam

↑.10 Not extend in support
↑.10 Continuity to stand
.30 Doing a knee scale



.20

Front Support
Fish Pose

.10 Not close legs
↑.10 Staggered hands
↑.30 Not attain vertical



.60

Forward Passé
Cross Handstand

.10 Incorrect leg position
.05 Not lowering heel @ completion of turn
.30 Not using heel snap turn TQ



.40

1/2 (180°)
Forward Passé
Heel Snap Turn

∅ Insuff. continuity between jumps
.05 Connection broken
↑.10 Not land feet same time (Each)
↑.10 Must land feet closed (Each)



.40 each

Stretch
Jumps

↑.20 Leg not min. 45°
↑.10 Not held 1 sec.



.40

Arabesque (45°)

↑.10 Bending front leg
↑.20 Uneven split
.05 No pause in arabesque



.60

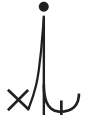
Straight Leg Leap 90°
Relevé Stand

↑.10 No sharpness (Each)



.20 each

Relevé Lock
Two - 1/2 (180°)
Pivot Turns



.60

Cartwheel to
Side Handstand
1/4 (90°) Turn
Dismount

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SCORE

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SCORE

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SCORE

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SCORE