



## 2026 Edina MayFly Tournament Rules and Conditions

### **GENERAL:**

- Tournament is USA/NAFA/ASA sanctioned. USA rules apply unless noted otherwise.
- Teams must check in at least one hour prior to the start of their first game. All teams must be registered on MNSoftball including team rosters at time of check-in.
- All protests will be settled on the field. Umpire decisions are final. Appeals to the Tournament Director are not allowed.
- The Tournament Site Director reserves the right to shorten the length of games in the event of inclement weather.
- Heckling of the umpires will not be allowed. The Coach of the team whose fans violate this rule will be warned once. If the heckling continues, fans will be asked to leave the premises. Fans not complying within two minutes will cause the forfeiture of the game to the opposing team. Coaches, please discuss this with your fans prior to coming to the tournament to avoid any confusion.
- Tournament is pool play on Saturday and single elimination bracket play on Sunday. The top two teams from each pool will be seeded into the "Platinum" bracket and remaining two teams in the pool will be seeded into the "Gold" bracket.
- Bracket pairings on Sunday will be posted as soon as we get all of the scores in from the teams in your pool. Check the tournament board and MN Softball website or app for updates. We will make every attempt to post the pool results and Sunday brackets on MN Softball in a timely fashion.

### **POOL PLAY AND SINGLE ELIMINATION:**

- Pool Play is determined by self-ranking on MN Softball and every effort is made to balance pool competitiveness.
- A team not ready to play within 10 minutes of the scheduled start time of their game will forfeit that game. Exceptions to this may be made if delays are caused by weather or a previous game running late.
- A coin toss at the beginning of each game will determine the home team. The team who traveled farthest will call it.
- Games are 5 innings for 10U and 7 innings for 12U or until time has expired, whichever comes first.
- No new inning may start AFTER 65 minutes.
- The International Tie Breaker will be used to determine a winner if the game is tied after time has expired in the Sunday elimination games.
- Pool play may end in a tie.
- All teams must bat their roster.
- There are no restrictions on the number of innings a pitcher can pitch.
- There are unlimited substitutions of players on defense.
- 10U and 12U teams may score a maximum of five (5) runs per half inning during pool play.
- The 15-run rule will be in effect after 3 innings, 10-run rule after 4 innings, and the 8-run rule after 5 innings for 10U and 12U.
- In the event 2 or more teams are tied as a result of pool play, the following tie breakers (in order) will be used to seed teams into the Sunday brackets:
  1. Head-to-Head
  2. Fewest number of runs allowed in overall pool play
  3. Most runs scored in overall pool play
  4. Coin toss.

### **CHAMPIONSHIP GAMES:**

- The 10U Championship game will be five (5) innings with no time limit.
- The 12U Championship game will be five (5) innings with no time limit.
- The run rules will apply to both championship games - 15 runs after 3 innings, 10 runs after 4 innings and 8 runs after 5 innings.
- The International Tie Breaker will be used to determine a winner if the game is tied after 5 innings for both 10U and 12U.

