

## TIME LIMIT

- 2:15 hours
  - Start time officially begins after home plate meeting is complete
  - There is NO drop-dead time limit
  - Complete any inning started before the time limit. If the home team is ahead after the time limit the home team does not bat.
  - No new inning can begin after the time limit (unless game is tied. See the next few bullet points)
  - (1) extra inning can be played if the score is still tied after the time limit is reached. START INNING WITH RUNNER AT 2<sup>ND</sup> BASE. RUNNER IS PLAYER THAT BATTED LAST, LAST INNING
  - If the score remains tied after the (1) extra inning the game will be recorded as a tie
  - All coaches and umpires should agree to the official start time to avoid any confusion
  - It is the responsible of the coaches to make sure the umpires fully understand this rule
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## MERCY RULES

- 15runs after 5 innings, 10 runs after 6 innings.
  - If an inning is started, it must be completed. In other words, if the away team goes ahead by the mercy rule total in the top half of the inning, then the home team still gets to bat in the bottom half of the inning.
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## SUSPENDED GAME/OFFICIAL STATUS

- Five (5) innings (4 1/2 innings if home team is ahead)
  - **Suspended game having reached official status** - If the game is suspended when the teams have not had an equal number of completed times at bat, the score shall be the same as it was at the end of the last completed inning; except that if the home team in its half of the incomplete inning, scores a run (or runs) which equals or exceeds the opponent's score, the final score shall be as recorded when the game is called.
  - **Suspended game without reaching official status** – If a regular season game is suspended before reaching official status the game must be resumed from the point of suspension at a date and time agreed upon by both teams.
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## BAT RULES

### BATTING ORDER

- Teams can bat 10 and use the EP (Extra Player)
- No free substitution if batting 10
- Team can use a continuous batting order - must declare before game starts
- Free substitution allowed when using continuous batting order
- If a team is using a continuous batting order must use it for the entire game
- If a player is injured and is removed from the game while using a continuous batting order their spot in the lineup will be recorded as an out
- **Allowed to start game with 8 players. 9th spot in the lineup will be recorded as an out**

### PITCHING RULES

- Pitching week shall start on Monday and end on Sunday (BR Rule .06 (2), with each pitcher allowed 7 innings per week maximum. No pitcher can pitch more than 95 pitches per game BUT HE CAN COMPLETE THE AT BAT. A mandatory 2 calendar days rest required when a pitcher throws 75 or more pitches. (The day the player pitched is not considered day 1, 2 full days off) ex pitcher pitched Monday 86 pitches, 2 days rest required Tuesday and Wednesday can pitch on Thursday
- DAYS REST FOR PITCHERS 13 TO 15 YEAR OLDS
- 1 TO 45 PITCHES 95 PITCH MAXES 0 DAYS REST
- 46 TO 75 PITCHES 1 DAYS REST
- 76 TO 95 PITCHES 2 DAYS REST
- The Teams will keep track of the pitcher's innings pitched. 1 pitched ball is considered an inning. The Managers will record it in the score books and sign the opposing Teams book to verify the and the innings pitched. Pitch counts will be verified between innings AND RECORDED
- 16-year-old are ineligible to pitch
- 15-year-olds can pitch up a combined 5 innings per game,
- A TOTAL OF 5 INNINGS OF 15-YEAR-OLD PITCHING IN A SINGLE GAME (individual pitchers still need to follow pitch count rules)

- In the **Babe Ruth League**, a pitcher must be removed from the game after reaching the **pitch count limit**. If the limit is reached during an at-bat, the pitcher may finish pitching to that batter. Additionally, coaches/managers are allowed **1 mound visit per inning**; on a second mound visit, the pitcher must be removed from the game

## EXTRA PLAYER (EP)

### SUBSTITUTIONS/RE-ENTRY

- Teams are using 10 MAN LINEUP WITH SUBS. STARTERS CAN REENTER THE GAME 1 TIME AND GO BACK INTO THE LINE WHERE THEY ORIGINALLY WERE. THE SUB IS OUT OF GAME .
  - Teams can use a EXTRA PLAYER
  - EP can enter the game but must stay in the same spot in the batting order.
  - EP can enter the game like any other starter, but can only enter the game once, just like any other starte
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## COURTESY RUNNER

- Last batted out
  - Only for pitcher & catcher
  - Only with 2 outs
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## EJECTIONS

- If a player or coach is ejected from a game. They must leave the complex and must sit out the next league game.
- The ejected individual must leave the complex and not be at the complex for the next game of the league.
- If a player or coach is ejected for fighting, they are removed from league.

## REPORTING SCORES

- The home team will report the scores on the divisional text group with pitching results. please confirm innings pitched and pitch counts with opposing coach after game.
- 1 pitch is considered a inning.

# PLAYOFFS

PLAYOFFS THERE ARE 3 DIVISIONS

AMERICAN LEAGUE EAST

AMERICAN LEAGUE WEST

AMERICAN LEAGUE CENTRAL

EACH DIVISION WILL START PLAYOFFS WITHIN THEIR DIVISION

TOP 2 TEAMS IN EACH DIVISION HAVE RD 1 BYE

RD 1

SEED 6 VS SEED 3, SEED 5 VS SEED 4

RD 2

SEED 1 VS LOWEST SEED, SEED 2 VS 2<sup>ND</sup> LOWEST SEED.

RD 3 DIVISION CHAMPIONSHIP

THE 2 WINNING TEAMS OF ROUND 2 THE WINNER IS DIVISIONAL CHAMPION.

THERE WILL BE 3 DIVISIONAL CHAMPS EAST, CENTRAL, WEST.

REGIONAL CHAMPIONSHIP

3 TEAM POOL PLAY

3 VS 2

3 VS 1

2 VS 1

TEAM WITH BEST RECORD IN ROUND 3 WILL BE REGIONAL CHAMP.

IF ALL TEAMS ARE 1-1

TIE BREAKER WILL BE THE TEAM THAT GIVES UP THE LEAST RUNS AGAINST IN POOL PLAY.

THE 3 DIVISIONAL CHAMPION TEAMS WILL RECEIVE CHAMPIONSHIP RINGS

THE REGIONAL CHAMPION TEAM WILL RECEIVE REGIONAL CHAMPIONSHIP MEDALS