



Mountain State Girls Hockey League

Game Operations Cheat Sheet

- Allocated Game slots for 12U: 1 hour,
- Allocated Game slots for 15U and 19U: 1 hour, 15 minutes
- Warm-up All Divisions: 5 minutes
- Period Length for 12U: 12 Minutes Stop time,
- Period Length for 15U and 19U: 15 Minutes Stop time
- Break Between Periods: 1:00
- Penalties, 2:00 minors, 4:00 double minors, 5:00 majors and 10:00 misconducts
- No overtime for regular season games
- Mercy Rule: If at any point the goal differential is 6 or greater, the clock shall run. If the score falls below the 6 goal differential, then the game becomes stop clock until the differential goes back to 6.
- Shortening of the 3rd period: If at the end of the 2nd period, there is less than 25 minutes left in the allocated ice time, the game is subject to curfew. If at the start of the 3rd period, the actual time remaining is less than two times the length of the period, the period shall be shortened to ½ the length of the period.
- Stop Time in 3rd Period: The 3rd period will be stop time unless the mercy rule is in effect.
- The HOME team is responsible to enter the game into the CAHA Electronic scoring platform.