



SECTION 2

REGISTRATION AND SCHEDULING POLICIES

August 30, 2022



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2.1 Team Registration

- a. Commitment of teams to the League shall be made in writing prior to the September Board Meeting, or as otherwise prescribed by the Executive Board.
- b. All associations will abide by and act in accordance with Articles of Incorporation, Bylaws, Rules and Regulations, and Playing Rules of USA Hockey and CAHA.
- c. All teams, their players, coaches and team officials shall be registered and in good standing with CAHA and USA Hockey in accordance with CAHA Operating Procedures for the registration of players/coaches and teams.
 - i. The Corporation considers parents and guardians of players to be members of their respective associations and the Corporation. As members, parents and guardians are subject to fines and/or suspensions for violations of USA Hockey, CAHA and CCYHL Rules and Regulations.
 - ii. As members of CAHA and USA Hockey, the Corporation requires each Member and Probationary Members to have its membership follow and support the SafeSport Program, which includes at least one registrant from each Member's organization to sign up as a parent/guardian through the CAHA Electronic Scoring System.
 - All 18U players must complete the SafeSport certification
- d. The designated USA Hockey Associate Registrar shall certify, and the team Roster Manager shall place on file with the Corporation a copy of the USA player registration for each team prior to the start of League play. Roster changes shall be made in accordance with the rules of the CAHA and USA Hockey. Failure to do so may prohibit the start of League play and/or possible forfeiture of games.
 - i. Rosters from each team must be submitted to the Corporation to be placed on file and managed by the CCYHL Executive Committee
- e. CCYHL will follow the Colorado Amateur Hockey Association (CAHA) recommended American Development Model Policies for the U8, U10 and U12 age levels. CCYHL reserves the right to set any additional requirements and/or rules regarding these levels as necessary and as voted on by League Board. Should any requirements and/or rules be added, they will be added as a separate document to the CCYHL website and dated with the most up to date version.
- f. Rules and regulations regarding the registration, number of games, period length and any other such conditions for the U16 and U18 levels, will be addressed and approved by the League at the beginning of each season.

2.2 Team Age Groups and Declarations. It is the responsibility of the League Executive Board to maintain the competitive integrity of each age and division level within the League. The League will be made up of the following levels;

- a. Age Groups
 - i. The League will be structured with a 3 level make-up at 10U, 12U and 14U. The levels are;
 - AA
 - 1) 14U is considered Tier II.
 - 2) Tier II is scheduled by CCYHL but organized by CAHA
 - A
 - B
 - ii. 15U, 16U and 18U will be structured with a 2 level make-up. The levels are;
 - AA
 - 1) 16U and 18U AA is considered Tier II.
 - 2) Tier II is scheduled by CCYHL but organized by CAHA.
 - 3) There is no 15U at the Tier II Level for CCYHL

- A
- b. Declarations
 - i. Prior to the playing season, associations are required to declare the level within an age group where their teams will be in the current season. The declaring levels will be Presidents or Governors for non-tier Competitive-A and B levels.
 - Preliminary declarations will be conducted in July of the current season.
 - Final declarations will be conducted in August and September of the current season.
 - AA 10U and 12U will not have a Presidents or Governors Divisions, unless the Executive Board deem the circumstances necessary for competitive balance.

2.3 League Fees

- a. At the beginning of each season the League will decide the League fee amount for the current season. The League Fee amount is to assist in the Leagues operating budget.
- b. Based on association's declarations for the current season, the League will send invoices to associations by November 1 of the current season. League Team Fees are due and payable by January 1st of the current season.
- c. Failure to pay fees within 60 days shall result in the member team or association shall cause the member team or association loss of voting privileges at League meetings and an additional fine equal may be applied up to 20% of the past due amount. Failure to pay League Team Fees may result in or constitute loss of membership in the League and all scheduled games for the offending associations season will be considered a 1-0 forfeit, whether played or not.
- d. Unless otherwise approved by the Executive Board of the CCYHL, there will be no refunds of league fees.

2.4 Player Rostering

- a. Multiple/Double Rostering
 - i. Players shall be prohibited from being rostered on more than one (1) team within the League during any League season and may not roster on any other youth team in another Colorado League or on any team in an independent association.
- b. Conditions under which a player may be permitted to be rostered on more than one (1) team during a League season shall be as follows:
 - i. Players shall be permitted to be rostered on a High School team.
 - ii. Female hockey players, according to the USA Hockey rules, are allowed to be rostered on a non-CCYHL girls only team as well as a CCYHL co-ed team.
 - iii. Goaltenders shall be permitted to be rostered on more than one (1) team within their association for the purpose of ensuring that every team in the association has a backup goaltender. Review Backup Goaltender rules in section 2.5.
 - iv. Non-League tournament play is permitted.
 - A player cannot exist on two rosters at the same time. If a player has been granted the ability to play on a tournament team, the player must be released from the current team for the duration of that tournament. The player is not permitted to play for both teams at the same time if the tournament happens to be within the same geographic area. After the tournament, the player must be released from the tournament team and added back on the current team roster.
- c. Minimum players. If a team reaches a minimum number of players of 9 (8 skaters and 1 goaltender) due to injury, illness or absence, the team may only increase their roster by 4 players from an equal or lower level team within their organization.
 - i. Every multiple/double rostered players must be listed on both teams rosters and in the electronic scoring system. Multiple/double rostered players must be listed with a DR (for double roster) after their last name on the supported team. For example: John Blue that plays on the 10UB team and is Double Rostered on the 10UA team should be listed as John Blue (DR) on the 10UA teams roster and only as John Blue on the 10UB teams roster.

- ii. Any organization wishing to place a player on more than one roster must submit the information to the CCYHL Executive Committee 24hrs. prior to the players first game.
- d. At no time should any roster be above 20 active players.

2.5 Backup Goaltender

- a. It is recommended that all teams have two goaltenders on their official Player (Team) Roster. In the event that a team is unable to roster two regular goaltenders, the use of a “backup” is authorized according to the following rules:
 - i. The backup must be a rostered player of the same association, listed on the official USA Hockey Player (Team) Roster, and must be clearly identified on the roster as the backup goaltender.
 - ii. Use of the backup in any game is limited to only those situations in which the team’s regular goaltender is unable to participate in that game.
 - iii. If a team’s regular rostered goaltender is injured and unable to continue during a game and the backup goaltender is unavailable to complete the game, a period of no more than five (5) minutes shall be allocated by the official to properly dress a replacement to complete the game.
 - The appropriate Division Director shall have the Authority to investigate the circumstances that require the use of a backup. In the event that the Division Director determines that the backup was used in an effort to gain a competitive advantage, the Division Director shall have the authority to invalidate a game in which the backup was used or suspend the responsible coach. The decision of the Division Director shall be subject to appeal to the Special Committee.
 - In the event that a team’s rostered goalies are injured or ill and cannot play in a scheduled game, the game shall take place as scheduled. The team with the injured or ill goalie(s) may play a goalie that is rostered on another team within the association playing at the same level or below.
 - In the event that a team’s regular and backup goaltenders are unable to participate in a League Playoff game, the team coach or manager may request permission to use a replacement goalie from within the team’s association until either the regular or backup is able to participate. The permission to allow such must be approved by the Division Director.
 - The use of any backup who does not meet the rules and guidelines herein shall cause the game in question to be forfeited to the opposing team and shall cause the potential suspension of the head coach by the Division Director.
 - The backup can be a regular goaltender of an “A” or “B” team in the same age classification. A “AA” team goaltender cannot serve as a backup goaltender of an “A” or “B” team at the same age classification without director approval. An “A” team goaltender cannot serve as a backup goaltender of a “B” team at the same age classification without director approval. The backup can be a regular goaltender of any team in a lower age classification. The backup cannot be a regular goaltender or any other member of a team in a higher age classification.

2.6 Players playing up an age group.

- a. For full season rostering, if an organization or association feels that an under aged player has the ability greater than his/her age group, such player can only play at the highest level within that organization. For example, if a 10U player is good enough to play 12U and that organizations highest level 12U is AA, the 10U player must play on that team.
 - i. This rule shall apply for 8U through 14U age divisions
 - ii. League approval is required to move a player up in any division

2.7 Player Transfers

- a. Teams and Members shall strongly encourage players to register with the team or association whose rink is closest to the player’s full-time residence, in an effort to develop and maintain competitive balance.

- b. Prior to a transfer of any player, the player must obtain a letter from an authorized officer or the Hockey Director of the association from which a player is currently a member, clearly stating that such player has no outstanding financial obligations to his/her current team or association. All transfers shall be completed by the start of the first League game of a season. A copy of any transfer letter may be requested by the CCYHL Director At-Large.
- c. Once a player registers and attends an association's tryout to be placed on a team, this player/family has made a financial commitment to this association's season fees. The association's Hockey Director may grant a financial release once all agreed upon fees are paid in full.
- d. Definitions: Division is defined as 8U, 10U, 12U, 14U, 16U, 18U
- e. Home Organization is defined as the organization from which a player has played the previous season.
- f. An Association may take up to 6 players at a division that were not a part of their association the previous season. That would mean: 6 at 8U (Graduating Birth year players to the 10U level), 6 at 10U, 6 at 12U, 6 at 14U.
 - i. Of the 6 potential transfers at a division, an association may take up to 3 players from one CCYHL association.
 - ii. Of the 6 potential transfers at a division, an association may take up to 3 to their top-level team of a division. If a program has two top level teams, the association must decide which team is the top-level team.
 - iii. Current year 8U players do not count against the movement rule.
- g. For League Members that have girl's only teams, the transfer rules apply to only the teams that exist in the League.
- h. CRHL/CGHL level transfers do not apply.
- i. Non-League team transfers do not apply.
- j. Out of state transfers do not apply.
- k. Any additional transfers from one association to another above incoming transfers from other associations (6 maximum per division and 3 from one association) an approval is required by the Hockey Directors involved.
- l. No additional players above three to the top-level team will be approved for top-level movement
 - i. If an association is found to be in violation of the top-level movement at 10U, 12U and 14U, the team will be ineligible for CCYHL Playoffs and CAHA end of season playoffs for the current season.
 - ii. The CCYHL will also impose a financial fine for the offending association in the amount of \$1,000 per player over the top-level movement
- m. No player movement, roster additions or deletions will be permitted after December 31 of the current League season except as approved in accordance with paragraph 2.6 for Backup Goaltenders and other extenuating circumstances.
- n. Any player rostered on a "AA" team shall not be permitted to move to an "A" or "B" team in the same division once the player has participated in five (5) League games on that "AA" team.
- o. Any player rostered on an "A" or "B" team may move to a higher-level roster ("AA" if an "A" or "B" player or "A" team if a "B" player) within the same division before December 31 of the current League season. A player is only permitted to play only if the higher-level team if that team is short players due to injury, illness, suspension, etc.
- p. Any player listed on the roster of an "A" team shall not be permitted to move to a "B" team in the same division once the player as participated in five (5) League games with the "A" level team.
- q. All player movement after a player has played in five (5) League games from any lower competitive level to a higher-level competitive team must be approved in advance by the CCYHL Executive Committee. All requests for such movement must be made in writing from the Member association to the CCYHL Executive Committee and must clearly state the reason for such request.
- r. A Tier I player desiring to be rostered on a CCYHL team can only be rostered at Tier II with the advance written approval of League.
- s. A 14U or below Tier I player desiring to be rostered on a CCYHL team that was removed for a period of 2 or more years will not count against a League members transfer player allowance.

- t. All approvals given under this section shall be documented by the League and presented to the League.
- u. The transfer of coaches is allowable under CCYHL rules without transfer release or approval.
 - i. However, if a player that has played for a coach (head or assistant) that is transferring and is not a relative of that coach, the player will not be permitted to play under that coach for the season.
 - i. If an association is found to be in violation of the CCYHL Coach Movement Rule, the team will be ineligible for CCYHL Playoffs and CAHA end of season playoffs for the current season.
 - ii. The CCYHL will also impose a financial fine for the offending association in the amount of \$1,000 per player over the top-level movement

2.8 Team Conduct

- a. Each team shall be accompanied to all League sanctioned events by an adult coach and/or manager that are registered with USA Hockey and CAHA.
- b. Team officials (Coaches and Managers) shall be responsible for the conduct of their teams before, during, and after League games, including on- and off- ice behavior and in regard to the use of locker rooms. Incidents of damage or other conduct prohibited by these Rules and Regulations, the rules and regulations of CAHA or USA Hockey should be brought to the attention to the League Special Committee. Team Officials shall be held responsible for damages or other loss caused by their team.
- c. Each Team's Representative shall take action to insure that spectators are not abusive to officials, players, team officials, or other spectators. Failure to do so could result in team suspension or game forfeiture.
- d. The home team manager shall be responsible for ensuring that Electronic Scoring System lists all registered players of the home and competing teams and indicate the players status if absent or suspended. Home teams shall wear a jersey, which is primarily white in color. Visiting teams shall wear a jersey, which is primarily dark in color.

2.9 Game Scheduling. The League shall have the authority to determine the season dates, length of season, number of games per competitive division and the method by which games are originally scheduled for all competitive levels.

- a. The League Schedule, when published, is considered a commitment by the participating teams and organizations to make every reasonable effort to play the entire schedule.
- b. The League will permit teams to reschedule games by mutual consent of both organizations. Both organizations must send an e-mail confirming their agreement to the game change to the League electronic scheduling system administrator. A manager, team or organization may not change a scheduled game, as posted on electronic scheduling system, without the consent of the opposing team. A team attempting to do so risks having the game declared a forfeit loss by League officials
- c. Games listed on electronic scheduling system shall be reviewed by each participating organization to insure that the schedule is accurate. The schedule as posted on electronic scheduling system shall be considered to be the schedule of record in all disputes. It is the responsibility of organization schedulers to maintain its accuracy. Discrepancies must be reported to the association schedulers within seven (7) days after it is posted on the web site.
- d. The League President has final authority and shall be notified by teams having weather or travel related issues prior to cancelation of any scheduled game.
- e. A shortage of players does not constitute a reason for not playing a scheduled game.

2.10 Referees. The home team shall provide a minimum of two (2) officials for all Divisions except Tier II games. Tier II games at the Bantam and Midget levels shall be officiated with a minimum of three (3) officials.

- a. If a home team does not have the proper number of official referees on hand at game, the game can still be played as long as there is a mutual agreement between the Home team and Visiting team. If it is agreed that the teams do-not wish to play under these circumstances, the home team will be required to reschedule the game that prior to the end of the regular season. The offending team will

pay for the rescheduled ice and referees. Problems in rescheduling the game must be brought immediately to the attention of the Vice President and the age division director to make a decision as to if the game is necessary per the League standings. If the game starts and is a mutual agreement between the Home team and Visiting teams with less than the proper number of officials, the game will be played to its conclusion, and there will be no protests or appeals.

- b. If it can be prevented, Referees and linesmen who are immediate relatives to players shall not officiate in games in which their relative plays.