



The Iowa Youth Rugby Association has set standards for technical zones at all rugby matches, varsity or JV, whenever possible. All efforts should be made to adhere to standards. Any deviation needs clarification and approval from the IAYRA admin team.

The standards are based off of current World Rugby and USA Rugby game management guidelines. There are variations that have been made to meet the needs of youth rugby in Iowa.

1. Both competing teams should be on the opposite side of the field from the main spectator viewing area.
2. Teams not playing are to be in designated warmup areas or in the main spectator viewing area.
3. Teams currently playing in the match are limited to 15 match player subs and 5 registered, non-playing personnel. This can be a combination of coaches, managers, or team personnel. All individuals in the team technical zone should be listed on the match roster.
4. Tournament manager should manage the access points to the field.
5. Teams are to stay in the box during competition.

#### Technical Zone Infractions:

- a. 1st warning: Tournament manager/host will warn offending team coach.
- b. 2nd warning: Tournament manager/host will notify IAYRA official. IAYRA official will have discussion with offending team coach.
- c. Further infractions may lead to team/coach sanctions issued by the IAYRA discipline team.

