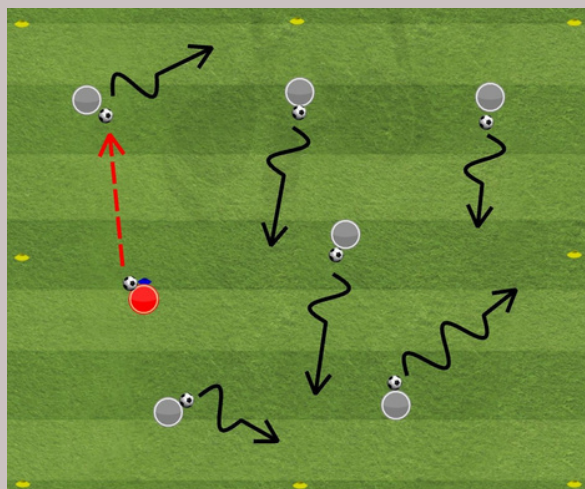


Warm Up (10 minutes)**Set Up:** 20 x 20 area.**Equipment:** Cones, Balls, Pinnies.

Pick a fun warm to get all the players warmed up; have fun ask the kids what they've enjoyed from the previous weeks and allow them to join in the decision make and also see what they can remember/learned from previous weeks. This example is always very popular and is "Soccer ball tag" - the tagger must hit their ball into another players if successful the dribbling player gets a cone from coach and becomes a tagger also.

Progressions: Start with more taggers.

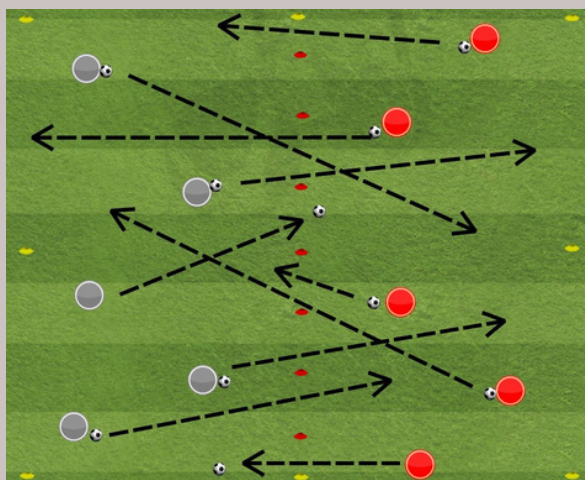
Regressions: The tagger just needs to win the ball from the dribbler.

**Technical (15 minutes)****Set Up:** 20 X 20 area.**Equipment:** Cones, Balls, Pinnies.

Again let the kids give suggestions on what they would like to do. The example here is the high energy clean your room game, where one team must get all of the balls from their half of the square into the opponents before the time runs out.

Progressions: Get players to practice with their weaker foot and challenge them to use different surfaces when striking the ball.

Regressions: No time limit, just a set number of balls each to let players focus and work on their technique (less crazy).

**World Cup (35minutes)****Set Up:** 30 X 20 area.**Equipment:** Cones, Balls, Pinnies, Goals.

Have multiple small fields (depends on numbers). Get even teams made up with players, from 3v3, 4v4, 5v5 (again depending on numbers). Have fun, have the teams pick a country and play multiple games against multiple teams. This is a good chance to introduce what summer camp is like and give them a taste of it.

Progressions: No progressions needed - if one team is a standout and very strong maybe set them challenges to make it slightly harder and giving the opposition some success.

Regressions: Remove any conditions and allow the players to play freely.

