

Green Bay Youth Baseball - Major League Division Rules

Games

1. All games will consist of six innings, with a time limit of 80 minutes. No inning shall start after the 80-minute mark, but any inning already in progress will be completed. If the game is tied at the end of the time limit, it will conclude in a tie.
2. A team must have a minimum of eight players to start a game. Late-arriving players may be added to the batting order if their lineup position has not yet passed. If their position has passed, they will be inserted at the end of the batting order. Late arrivals are not permitted to join their team on defense until the start of the next inning. If a team is playing with only eight players, the ninth spot in the batting order will be counted as an out.
3. Teams will field nine players on defense and must have three outfielders. In the event of a team playing with eight players, only two outfielders will be permitted. Outfielders are required to play on the grass.
4. Substitute Players:
 - a) Teams with less than eight or nine players may utilize substitute players from another Majors team or from the Minor League.
 - b) Substitute players may not play if a rostered player is available on the bench.
 - c) A team who is using a substitute player(s) may not exceed nine total players for that game.
 - d) Substitute players must play in the outfield.
 - e) Substitute players must bat at the end of the batting order.
 - f) Teams should not deliberately seek out the highest-talent players as substitutes.
 - g) Substitute players must be disclosed to the opposing coaching staff before the start of the game.
5. All teams must roster bat.
6. Free substitution is allowed throughout the game for all positions, except for the pitching position. Once a player is removed from the pitching position, the player may not re-enter the game as a pitcher.
7. No player shall sit out for two consecutive innings.

8. A maximum of five runs is permitted per inning, including the final inning.
9. A 10-run rule will be enforced after four innings of play, or after 3½ innings if the home team is ahead.
10. The pitching mound is set at 50 feet (from the back corner of home plate to the front of the rubber), and bases are set at 70 feet apart.
11. The dropped third strike rule is in effect.
12. The infield fly rule is in effect.
13. Fake bunting is permitted; however, a player who fakes a bunt and subsequently swings away will be called out. No warnings will be issued.
14. A courtesy runner for the catcher may be utilized with two outs. The courtesy runner will be the last recorded out from that inning.
15. Teams are allowed five warm-up pitches between innings.
16. There shall be no throwing the ball around the horn during an inning.
17. No manager, coach, or player may be positioned behind the backstop during a game in which they are participating. A warning will be issued for the first offense; a second offense may result in ejection from the park.
18. Base runners who evade a tag by jumping over a fielder will be called out.

Playoff and Championship Games

1. A time limit will continue to apply to playoff games (80 minutes) and championship games (90 minutes). No inning shall start after the time limit, but any inning already in progress will be completed.
2. The umpire will declare the final inning, and in that inning, there is no run limit. Teams can score as many runs as they can before three outs are recorded.
3. In the event of a tie at the conclusion of the time limit or six innings, California Rules will apply to playoff and championship games:
 - a) The inning will begin with one out.
 - b) The last player who was out in the previous inning will be placed on second base.
 - c) All batters will begin each at-bat with a 1-1 (one ball, one strike) count.
 - d) The inning continues until three outs are recorded.
 - e) Each team will have an opportunity to bat.
 - f) This format will continue until a winner is determined.

Stealing

1. Runners are allowed to lead off.
2. Base stealing is permitted; however, straight stealing home is not allowed, and the runner will be called out. A runner on third base may advance to home on a wild pitch or passed ball, or if a play is made at another base.
3. Delayed stealing is not permitted (e.g., advancing to the next base after the pitch when the catcher throws the ball back to the pitcher).
4. Runners must slide feet first into all bases, except for first base, when a play is being made or they will be called out. Runners may slide headfirst back into a base on a pickoff attempt. It is at the umpire's discretion to call a runner out for failing to slide.
5. If a team is leading by six runs or more, all stealing, including on a passed ball or wild pitch, will cease until the opposing team is within six runs.

Bats

1. Only USA-stamped bats are permitted. No exceptions.
2. Wood bats are not allowed.
3. Bats may have a diameter of 2 ¼ inches or 2 5/8 inches.
4. Any non-USA bat discovered will be removed and a team warning will be issued. The next discovery will be an automatic out.

Pitching

1. Balks will be called. Each pitcher will be given a warning on the first balk. Once a balk is called, it is considered a "no pitch" dead ball and the base runners advance one base.
2. Hit-by-pitch. If a single pitcher hits three batters, the player must be replaced by another pitcher. The hit-by-pitch does not have to occur in the same inning.
3. A coach's second trip to the mound for the same pitcher, regardless of inning, must result in a change of pitcher.
4. Pitchers may not wear distracting clothing.

A combination of 11-year-olds and 12-year-olds must be used to meet the rules below:

1. Any player who will be 11 as of 4/30 is considered an 11-year-old.
2. Any player who will be 12 as of 4/30 is considered a 12-year-old.

3. A minimum of three outs per game must come from players in the 11-year-old group.
4. Each pitcher is limited to a maximum of six outs per game and nine outs per calendar week.
5. If a pitcher appears in an inning without recording any outs, that counts as the player pitching three outs.
6. If there is a question about how many outs or innings a pitcher has thrown, it should be brought up immediately to the umpire and other coaching staff.

Penalties for failing to adhere to pitch counts*:

- First violation – The coach will be issued a warning from the GBYB Board.
- Second violation – GBYB Board review and determination of the penalty.
- Third violation – Forfeiture of game.

*Penalties may change for playoff and championship games, to include forfeiture of the game on the first violation.

Additional Rules

1. Home Team occupies the third base dugout. Visting Team occupies the first base dugout.
2. Teams are required to clean the dugout after each game.
3. No metal cleats are allowed.
4. All offensive players must wear helmets while on the field. The first incident will result in a warning from the umpire. After a warning has been issued, the offending player or team may be given an out.
5. Coaches are responsible for the behavior of their coaches, players, and fans.
6. The umpire has the authority to eject any player, coach, parent, or fan for unsportsmanlike conduct or foul play.
7. The use of tobacco products, including vaping and smokeless tobacco, are prohibited at all games and practices.