

## **2019 Howell United Spring Shootout**

### **Tournament Rules**

#### **A) FACILITIES**

- 1) There will be no smoking, no alcoholic beverages and no pets permitted on any tournament facilities.

#### **B) AGE AND ELIGIBILITY**

- 1) Each team must be registered for competition from National Federations recognized by FIFA and Associations recognized by USSF, USYSA, Club and/or NJYSA. Teams from outside the State of New Jersey must have a copy of "Permission to Travel Form" approved and signed by a USSF representative. Please note that Permission to Travel is not required for US Club carded teams.
- 2) Full-sided team rosters are limited to twenty two (22) players. Small-sided team rosters are limited to seventeen (17) players. No roster changes will be allowed after the team has been checked in online.
- 3) All players on the same team, rostered or guest, must use Player Passes from the same governing body. There is no mixing of passes (team cannot have 15 players with US Club passes and 3 players with USSF)
- 4) Up to three (3) guest players will be allowed per registered team (U8 -U16). Up to four (4) guest players will be allowed per registered team (U17)
- 5) Players may not play for more than one team in their age group in the tournament. Players must have jersey numbers and may not change numbers once check in is complete.
- 6) If not designated, the first team listed is considered the home team. The home team will resolve any color conflicts. Both teams will be on the same side of the field, spectators will be on the opposite side.
- 7) No hard casts are allowed, no exceptions, players with soft casts will be allowed at the SOLE DISCRETION of the Referee.

**C) INCLEMENT WEATHER**

- 1) In the event of inclement weather, all teams must report to their fields at their assigned times (unless otherwise notified). The Tournament Committee will have the authority to change games as follows:
  - a) Relocate and/or reschedule any game.
  - b) Change duration of any game.
  - c) Cancel any games.
- 2) Games terminated after the completion of the first half because of weather or interference will be considered official. The score at the end of termination will stand.

**D) TOURNAMENT CANCELLATION POLICY**

- 1) In the event that the entire Tournament is cancelled for any reason before the start of the tournament, the Tournament will refund 80% of the team's entry fees. The reason for cancellation might include weather, field usage, or Tournament Committee decision.
- 2) If the Tournament is postponed or rescheduled to a time and date subsequent to the Tournament's official date, a new permission to host agreement will be submitted to NJYSA and all teams that applied to the original date will be given the opportunity to withdraw from the revised date of the tournament and will receive a full refund of their entry fees.
- 3) Please note that individual games cancelled after the start of the tournament, as described under Section 2 above, are not covered under the Tournament Cancellation Policy.
- 4) The Tournament Committee will not be responsible for any non-tournament expenses (lodging, travel, etc.) incurred by any team if the tournament is canceled in whole or in part for any reason.

**E) REGISTRATION FOR EACH GAME**

1) All teams MUST report to the field on which they are scheduled to play thirty (30) minutes prior to the scheduled starting time of their game. The referee will inspect all players for identification and apparel prior to the start of the game.

**F) FAILURE TO SHOW AND FORFEIT**

1) It is sincerely hoped that NO games will be forfeited during this tournament, as the expressed purpose of this tournament is to encourage good sportsmanship and participation in as much soccer as possible during the weekend. In the event that a team must forfeit, the following rules shall apply:

- a) A team shall be allowed a ten-minute grace period after the scheduled kick-off time before the game is awarded to their opponent. A minimum of seven (7) players for full-sided teams and a minimum of five (5) players for short-sided teams constitute a team.
- b) In no case will a team that has forfeited a game qualify for awards.
- c) A game forfeited will award a 3-0 score to the winner.

**G) LAWS OF THE GAME**

1) All games shall be played in accordance with the FIFA Laws except specifically modified rules of competition. Subject to the foregoing, FIFA laws, as modified by USSF, USYSA and NJYSA rules, apply. Please note that per FIFA Laws of the Game number 4, the wearing of shin guards by players is mandatory. No player will be allowed to play without shin guards.

**Modifications for U8-U10 only:**

**Build Out Line:**

- 1. When the goalkeeper has the ball in his or her hands during play from the opponent, the opposing team must move behind the build out line until the ball is put into play (restart is an indirect free kick for the opposing team if there is an infraction).
- 2. Once the opposing team is behind the build out line, the goal keeper can pass, throw or roll the ball into play (punts and drop kicks are not allowed and the restart is an indirect free kick taken on the penalty area line parallel to the goal line at the nearest point to where the infringement occurred).

3. After the ball is put into play by the goal keeper, the opposing team can cross the build out line and play resumes as normal.
4. The opposing team must also move behind the build out line during a goal kick until the ball is put into play.

Offsides:

1. The build out line will also be used to denote where offside offenses can be called
2. Players cannot be penalized for an offside offense between the midfield line and the build out line
3. Players can be penalized for an offside offense between the build out line and the opposing goal line

2) Game length will be as follows:

- Full sided (U13 and above): 60 minute games (30 minutes each half)
- Short sided (U12 and below): 50 minute games (25 minutes each half)

## **H) SUBSTITUTIONS**

1) For all age groups, substitution, without limit, will be allowed during natural stoppage of the match at the referee's discretion. Examples of substitution opportunities include: a) After a goal has been scored; b) At the beginning of the second half, c) At a goal kick by either team, d) At a throw-in, e) At the referee's discretion in case of injury (opposing team shall be permitted an equal number of substitutions)

2) A player receiving 2 yellow cards in 1 game will be ejected from that game and will not be eligible to play in their team's next game.

3) Any player sent off during the tournament ("Red carded") will not be eligible to play in the next team game, and at the discretion of the tournament committee might be ejected from the tournament.

4) Any coach sent off during the tournament ("Red carded") will be ejected from the remainder of the tournament.

5) THERE WILL BE NO SUBSTITUTIONS FOR A PLAYER "RED CARDED" FROM THE FIELD OF PLAY.

## **D) SCORING**

- 1) The official match report for each completed match must be verified (i.e., score, cautions, send offs) immediately after the game by the team coach or manager. Match reports that are not verified stand as submitted and may not be contested or appealed.
- 2) For all ages scoring will be determined upon whether the Division is scheduled with Playoffs or without Playoffs
- 3) For Divisions **with Playoffs**, the winner of the 'Finals' is the Champion. If the score of any Playoffs match is tied at the end of regulation time, kicks from the penalty mark as per FIFA laws will decide the match.
- 4) For Divisions **without Playoffs** - the team with the most points after two games played wins. The points are based on the following criteria:
  - 3 points for a win
  - 1 point for a tie
  - 0 points for a loss
  - 1 point for a shutout

In the event of a tie in points between two or more teams at the end of two games, the Tiebreaker rules are:

1. Head to head winner (in a three of four-way tie, head to head is thrown out)
2. Most wins
3. Bonus Points
  1. Bonus Points will be awarded to a winning team to be used only as tie breakers. The winning team will be awarded one (1) bonus point for a goal differential of up to a maximum of three. Thus, a team that wins by 3-0, 5-0, or 6-3 would receive three (3) bonus points.
4. Fewest total goals allowed
5. Most total goals scored (maximum of five points awarded per game)
6. Penalty Kicks

**NOTE: When the tie-breaker system is used, the tiebreaker rules are followed in order until one team is eliminated and then the Tiebreaker rules start over again at the top of the tie breaker system for the remaining teams. Tiebreaker rules are repeated until one team remains.**

**J) PLAYER EQUIPEMENT & SAFETY**

- 1) All team players must wear acceptable and nominally identical uniforms consisting of shirt/jersey/t-shirt, shorts, socks, shin guards, and suitable footwear. All uniforms shall be appropriately numbered and such number shall coincide with game roster.
- 2) Goalkeepers must wear distinctly different uniform from the other players on both teams. The referee will direct the removal of any apparel that in his opinion may be dangerous. In the event of a uniform color clash, the designated home team will change colors.
- 3) Players on teams U11 and younger shall not engage in heading.

**K) CONDUCT**

- 1) There is no smoking, no alcohol and no pets at any of the tournament locations
- 2) Players, coaches and spectators are expected to conduct themselves within the spirit of the laws as well as the letter of the law. Displays of offensive language, temper, or dissent are cause for ejection from the game and field of play. Coaches shall be held responsible for the conduct of all persons on their team and those supporting the team.
- 3) Players ejected from a game by the referee shall be automatically suspended for the following game.
- 4) Coaches and team officials ejected from a game by the referee shall be automatically suspended for the remainder of the tournament.
- 5) The referee only may suspend play or abandon the game. If the referee abandons a game due to misconduct by players, coaches, or spectators on one team, a victory will be awarded to the opposing team with the score being 3-0.
- 6) During play, spectators from both teams shall be required to watch from one side of the field as designated by the Field Marshall. Players and coaches shall be at their respective benches on the opposite side of the field.
- 7) The Tournament Committee reserves the right to suspend any player, coach, or team, from the Tournament for unruly conduct. In case of continued bad conduct of players, teams, officials, or supporters, the team may be withdrawn from the competition and reported to their state association. Coaches are responsible for the conduct of their team and supporters.

**L) PROTESTS**

- 1) Judgment calls by referees may not be appealed. Disciplinary Committee and Tournament Committee decisions may not be appealed.
- 2) All protests must be submitted in English to the Disciplinary Committee within three hours of the end of the match with a \$100 cash non-refundable fee. Only protests that concern the Laws of the Game and ineligible players will be considered. All decisions will be in the best interest of soccer and may not be appealed.
- 3) The decision of the Tournament Director, in conjunction with the Howell United Board of Directors who serves as the Tournament Committee, on any matter is final and may not be appealed.

**M) AWARDS**

- 1) For all age groups awards will be given for First Place in each Division.

**N) GENERAL**

- 1) All decisions of the Referee are final.
- 2) The Tournament Committee's interpretation of the forgoing rules and regulations shall be final and the Tournament Committee reserves the right to decide on all matters pertaining to the Tournament.
- 3) The Tournament Committee and Howell United Soccer Club will not be responsible for any expenses incurred by any team or spectator in relation to the Tournament.
- 4) You must have a driver's license in order to drive a golf cart.