

# Golden Valley Little League Evaluation Stations Outline

## 1) Pitching Station

- Strikes and Velocity
- 7 Pitches

## 2) Long Throw Station

- Accuracy
- 7 Throws at pre-determined distance to a pre-determined target, based on age.

## 3) Fielding Station

- Grounders fielded cleanly, technique/hustle
- 5 Grounders

## 4) Batting Station

- Hits in play and bat speed/power
- 7 Strike zone pitches

## 5) Running Station

- Speed
- 60' run, best of 2 times

### **Guideline for Evaluations**

Evaluation of each player is based on a point scale of 1-10.

Both Objective Criteria (noted by \*) and Subjective Criteria (noted by \*\*) may be used.

Evaluation scores are completed in three separate age groups: 5, 6 and 7 year olds; 8 and 9 year olds; 10, 11 and 12 year olds.

For example:

How players are scored \*Objective Criteria for 5, 6 and 7 year olds will be the same.

How players are scored \*Objective Criteria for 8 and 9 year olds will be the same.

How players are scored \*Objective Criteria for 10, 11 and 12 year olds will be the same.

How players are scored \*\*Subjective Criteria for 5, 6 and 7 year olds will be the same.

How players are scored \*\*Subjective Criteria for 8 and 9 year olds will be the same.

How players are scored \*\*Subjective Criteria for 10, 11 and 12 year olds will be the same.

# GVLL Batting Station Guideline

Scoring is based on two categories:

\* Hits in Play

\*\* Bat Speed/Power

Each player will get two practice swings at pitches from the pitching machine. (If adjustments to the pitching machine need to be made during this time, the player will be allowed another practice swing before taking live swings.) Each player will then be evaluated on seven live swings.

\*Hits in Play – considered hits made in fair territory and not a pop-out. Evaluators are looking for hard grounders and line drives.

0	1	2	3	4	5	6-7
0 points	1 point	2 points	3 points	4 points	5 points	6 points

\*\*Bat Speed/Power – Evaluators will give opinion if the hitter has above average bat speed/power for his age group; looking for quick hands.

Bat speed/power is below average or average give 1 or 2 points
Bat speed/power is above average or outstanding give 3 or 4 points

The maximum hitting score is 10 points and the minimum score is 1 point.  
All scoring will be done in whole numbers only, no half point scoring.

A pitching machine is used for players age 8 to 12.  
Soft toss is used for players 5 to 7.

# GVLL Pitching Station Guideline

Each player will pitch seven times to a catcher from 46 feet.  
Scoring is based on two categories, strikes and velocity.

\*Strikes - Will be called by the collective group of evaluators after each pitch, thus all evaluators will score the strikes score the exact same. Pitches in the strike zone are determined as pitches within the body-frame of the catcher.

0	1	2	3	4	5	6-7
0 points	1 point	2 points	3 points	4 points	5 points	6 points

\*\*Velocity –Evaluators will score each player on their velocity ranging on a scale of below average to outstanding per the table below. Players will be scored between 1 and 4. Evaluators may have different scores for each player.

Velocity is below average or average give 1 or 2 points
Velocity is above average or outstanding give 3 or 4 points

The maximum pitching score is 10 points the minimum is 1 point.  
All scoring will be done in whole numbers only, no half point scoring.

5-7 year olds will pitch from 30 feet.

# GVLL Long Throw Station Guideline

Each player will throw seven times to a target from a pre-determined distance.  
Scoring is based on two categories; accuracy and arm strength.

\*Accuracy - Will be awarded by hitting within the parameters of the target.

0	1	2	3	4	5	6-7
0 points	1 point	2 points	3 points	4 points	5 points	6 points

\*\*Velocity –Evaluator will score each player on their velocity ranging on a scale of below average to outstanding per the table below. Players will be scored between 1 and 4.

Velocity is below average or average give 1 or 2 points
Velocity is above average or outstanding give 3 or 4 points

The maximum pitching score is 10 points the minimum is 1 point.  
All scoring will be done in whole numbers only, no half point scoring.

6-7yo: No station

8-9yo: 60 feet

10, 11, 12yo: 84' 10" (2nd base to home)

# GVLL Fielding Station Guideline

Scoring is based on two categories:

\*Fielding the ball

\*\*Technique/Hustle

Each player will have the opportunity to field five ground balls. There will be two grounders hit directly toward the player, one grounder to the right of player, one grounder to the left of player, and one slow roller that the player must charge. Balls will be hit in random order.

\*Grounders fielded cleanly

0	1	2	3	4	5
0 points	1 point	2 points	points	4 point	5 points

Players will be awarded 1 additional point if all 5 balls are thrown accurately to the basemen. The basemen may stretch to reach ball. If the ball hits the glove it will be considered caught.

\*\*Technique/Hustle

Fielder shows below average or average technique/fundamentals and hustle award 1 or 2 points
Fielder shows above average or outstanding technique/fundamentals and hustle award 3 or 4 points

The maximum fielding score will be 10 points the minimum is 1 point.  
All scoring will be done in whole numbers only, no half point scoring.

## GVLL Running Station Guideline

Players will be timed on their speed during a 60' run, best of two times. Points will be awarded based on their time in comparison to the other players within their division.

<b>Player Placement by Time</b>	<b>Points Awarded</b>
100% to 91 %	10 points
90 % to 81 %	9 points
80% to 71%	8 points
70% to 61%	7 points
60% to 51%	6 points
50% to 41%	5 points
40% to 31%	4 points
30% to 21%	3 points
20% to 11%	2 points
10% to 1%	1 points