

RULES OF THE GAME

1. Playing fields will be 30 x 20 yards or as space permits.
2. Small goals with **no goal keeper**.
3. Goal box dimensions are 2 x 4 yards in front of goal.
4. The ball must completely cross the goal line to score a goal.
5. A ball that comes to rest in the goal box is a dead ball.
6. The ball is out of bounds when it completely crosses a boundary line.
7. All players must wear the same colored uniforms as their teammates.
8. **SHINGUARDS ARE MANDATORY.**
9. There are no throw-ins, only kick-ins on the touch-line.
10. All free kicks are indirect from the spot of the foul, all corner kicks, goal kicks and kick-ins are indirect from the out-of-bounds Line. Defending team must be back 3 yards.
11. Goal kicks can be taken from anywhere on the goal line.
12. Games consist of two 12-minute halves. In bracket play, tie games will be recorded as a tie. In quarter, semi and final games, a tie at the end of regulation play will result in a sudden death 3-minute period. If the tie still exists after sudden death, the game will immediately go to penalty kicks on a rotation basis. All three players on the field at the conclusion of the game will take a penalty kicks.
 - A. Penalty kicks will be taken from the halfway line.
 - B. All players must be behind the halfway line when the kick is taken.
 - C. After the kick is taken, the ball is dead.
13. No off-sides
14. All teams will use appropriate game balls.
15. **No Sliding is allowed.**
16. No player may enter the goal box to defend. If a defensive player touches the ball in the goal box (even inadvertently), a penalty kick will be awarded. If the offensive team touches the ball within the offensive goal box, a goal kick will be awarded to the defensive team.
17. Goal can be scored from anywhere on the field.
18. Free substitution is allowed at any time with referee's permission.
19. All teams are guaranteed three games.
20. A player receiving a red card will miss the next game.
21. In any event, the tournament director's decision is final.

SCORING POINT SYSTEM

Teams are ranked by the total number of points accumulated through individual games in bracket play.

Win:3 Points, Tie:1 Point

Forfeit:3 points (1-0 win)

Tie breaker for bracket play:

1. Head-to-head
2. Goals against
3. Goals for
4. Penalty shots