



## 11U (Mosquito) 2018 Spring Rules

This format is designed to continue the emphasis of skill development, as well as introduce players to a higher level of competition. These Mosquito rules are intended to supplement and / or highlight the Official Rules of Baseball. A copy of the Rule Books is necessary to fully understand the game.

### GENERAL RULES:

1. Full uniform and hats must be worn to all games - shirts are to be tucked in. It is mandatory that all players wear athletic supporters. Base runners, batter, and on-deck batter must wear batting helmets with chinstraps properly attached. Players may wear running shoes or molded rubber cleats.
2. The HOME team, occupying third base side, is responsible **BEFORE** the game to prepare the field: raking infield, line the field and fill in any depressions, set out all bases, prepare the pitching mound, designate a pitch counter for their own team, supply two (2) NEW game baseballs and designate Official Scorekeeper. Inform the Division Coordinator of final game score, innings played & pitch counts, and cancel umpires in case of bad weather.  
The AWAY team is responsible **AFTER** the game for readying the field next event after the game, put bases away, rake infield, repair the pitching mound and home plate areas, return all equipment to the field box and locked up, pick up all garbage left behind. **Bases should be left in place when another game follows and the next teams have arrived.** No children are allowed in equipment room or bins.
3. Batting lineups sheets will be handed to the umpire and opposing coach prior to each game. Lineup sheets consist of each player's first and last name and uniform number. Coaches will print their own names on the lineup sheet and the head coach will sign it.
4. During a game, Coaches or parents cannot position themselves on the outside of the backstop behind the umpire in order to coach the team. Coach ejection at a game can occur if after a warning the problem still exists. During game play if the defensive coaches are on the playing field they can only be in foul territory near their dugout or past their dugout towards the outfield.
5. Coaches **are** responsible for the behaviour of their team players, fans and parents during games and to make sure that there is no abuse of the equipment. Each team is responsible to clean-up their dugouts after the game
6. A Mosquito player may be called up to play on a Pee Wee team **a maximum of three (3) games plus one (1) tournament.** The Mosquito & Pee Wee Coordinators plus the player's Coach must be notified in advance of the name of the player being called up, to ensure that the player is eligible to be called up. The player must receive the same treatment as regular players, must not play more innings than a regular team player and must not pitch.

## Mosquito Spring Season Game Play Rules

1. Each game to consist of no more than 6 innings.
2. If a game is called due to darkness or weather conditions, the final score will be the score at the end of the last completed inning.
3. If, after 5 innings (4 ½ if the home team), one team is ahead by 10 runs, the game is officially over (per BC Baseball Rules) and final score is recorded.
4. All games will start promptly at their scheduled start time.
5. There will be no forfeits during the Spring season. Teams are permitted to play with less than 9 players. Teams with fewer than 9 players:
  - a) may request a Tadpole call up (see Rule 10) to complete their roster.
  - b) may play with 8 players on the field
  - c) may request the opposing team to supply players to play defensive positions.
6. All games: **no** new inning may start after two hours (2:00) have elapsed. EXCEPTION: playoffs and tournaments If darkness (or weather conditions) falls before the conclusion of the open inning, the final score will be the score at the end of the last completed inning. (See 2 above)
7. An open inning is declared:
  - a) at the end of the 5th inning and a 6th will be played
  - b) when “No new inning” has been declared due to time duration.
8. Players will be allowed to play a single position, pitcher excluded, for a **maximum of two (2) innings per game**. All players must play the infield for a minimum of two (2) innings and outfield for a minimum of one (1) inning.
9. All players must sit one (1) inning before a player can sit a second inning and **no** player can sit more than two (2) innings a game except for injury or disciplinary reason. The coach must inform the Umpire and the coach of the opposing team of the injury/disciplinary action or if the player must leave the game early for any reason.
10. Second year Tadpole players will be allowed to play if a team is short of players. BC Baseball rules limit this to five (5) games per player and has stiff penalties for violations (Rule 10.05 (e)). Teams are encouraged to call up second year Tadpole players when they have 8 or less players available for a game. Tadpole players must wear their regular team uniform when playing Mosquito games. Tadpole players are not allowed to pitch in the Mosquito division.
11. Standings **will not** be kept for the spring season.
12. The winning team will report the final score to the Mosquito Coordinator via email to [mosquito@richmondcitybaseball.ca](mailto:mosquito@richmondcitybaseball.ca)
13. Both teams will report the their own pitchers used and their own pitch counts to the Mosquito Coordinator via email to [mosquito@richmondcitybaseball.ca](mailto:mosquito@richmondcitybaseball.ca)
14. All requests for call ups will be made to the call up’s coach. Notification of the request will be made to both Division Coordinators via email containing the player's name, lower division team, and date of

the game to be played. Upon completion of the game, the playing status of the call up will be reported to both division coordinators. This applies to Tadpole playing Mosquito and Mosquito playing Pee Wee.

#### 15. Field information

Pitchers rubber..... 46 feet

Bases ..... 60 feet

Batter's boxes ..... 3' x 6' and 6" away from the sides of the plate

### **Spring Season Mosquito Pitching Rules**

The pitching rules shall be those listed in the 2018 BC Minor Rule Book. Key BCMCA rules are listed below along with amendments specifically for RCBA.

1. A first year player must pitch the 1st and 2nd innings of each game. First year players are defined as a player who has another year of eligibility in U11 (Mosquito) and did not play in U11 (Mosquito) or equivalent league in a previous year.
2. If two batters are hit by a pitch and awarded first base in any one inning (or a total of three in a game), the pitcher must be immediately replaced unless the umpire determines that the batter could have avoided being hit through a reasonable effort.
3. The pitcher may pitch from the SET POSITION, without coming to a full stop before delivery.
4. To speed up the game, at the start of each inning, the pitcher may only throw 5 pitches to warm up. After 5 pitches the umpires shall start the inning.
5. When relief pitcher comes in to pitch during an inning and has not previously warmed up, the umpire shall allow him to warm up properly with at least 8 warm up pitches.
6. Player can only pitch one inning per game for spring games, excluding May tournament and playoffs.

#### 7. BCMBA 24.01 Pitch Count

Mosquito

1-25 Pitches = No Rest

26-40 Pitches = 2 Night Rest

41-55 Pitches = 3 Nights Rest

56-65 Pitches = 4 Nights Rest

66-75 Pitches = 5 Nights Rest

75 Pitches Maximum in a Day

8. All pitchers must pitch from the rubber.

## Spring Season General Playing Rules:

Except as noted below, the standard rules of baseball apply.

1. All players in attendance will be placed on the batting order and will bat in turn, regardless of whether they play defense in the inning.
2. Maximum two (2) runs may be scored per offensive inning for the first 2 innings. Unlimited defensive substitutions are allowed.
3. Maximum four (4) runs may be scored per offensive inning, except in innings designated as OPEN. Additional runs that score on the play in which the fourth run is made shall not be counted.
4. Base runners may not steal home on a passed ball or on a throw by the catcher to 3rd base where the base runner is trying to “draw” a throw. The ball is live for other runners to advance. The intent of this rule is to have base runners score on hits or walks only in the 1st and 2nd innings.

Base runners occupying third base can only score by the following ways: Hit by batter, base on balls, or batter hit-by-pitch with bases loaded.

### 5. BCMBA 26.09 Lead Offs

- a) Leadoffs are not permitted at the 10U & 11U (Mosquito) division. If there is a lead off as described the ball is dead and a no pitch shall be called and the runner(s) will be declared out. Leadoffs are permitted at all other divisions.
- b) When the pitcher is in contact with the pitching rubber, with the ball in their possession, preparatory to the act of pitching, all base runners shall return to their bases and cannot leave until the pitched ball crossed the plate.

**Note:** When a runner is making a legitimate attempt to advance to the next base the pitcher cannot return to the mound and stand in a position preparatory to pitching for the purpose of having the runner return to their previous base. The intent of this rule is to eliminate the game of “chicken” played by base runners at this level.

After a pitch, if the catcher has possession of the ball in fair territory, any runner between third and home who stops advancing must return to third base. If a runner does not return to third base and the catcher does not make a play or does not throw the ball back to his pitcher the umpire may call time. If the catcher chooses to make a play on a runner returning to third base the ball is alive and in play. The runner may advance.

### 6. BCMBA 26.10 Dropped Third Strike

At the 10U & 11U (Mosquito) divisions, on a dropped third strike the batter is out and may not become a base runner.

### 9. BCMBA 26.12 Balks

- a) Balks are called at the 13U (PeeWee) division and higher as per general baseball rules.
- b) At the 10U & 11U (Mosquito) level balks are not called except as follows:

When with runners on base, the pitcher fails to deliver the pitch after beginning his pitching motion, the umpire shall call, “Time...no pitch.” The umpire shall relate to the pitcher that he must deliver the ball without stopping his motion as this is a ball. No runner may advance on the call. Any subsequent failure to deliver the pitch after starting his motion, the umpire shall call, “Time, ball,” and then charge the pitcher with a ball. No runners may advance on the call.

**Note:** The intent of this rule is to prevent pitchers from stopping their delivery to home plate when they see a batter square to bunt.

10. BCMBA 26.01 Slide or Avoid.

If a play is being made, or is about to be made, it is MANDATORY for players of all age groups to slide or make an effort to avoid a collision at all bases and home plate. Failure to do either will result in an automatic 'out'. The ball is dead and no runner may advance beyond the base that was last legally acquired. An umpire will have the option of ejection if the incident warrants such a measure.

11. Infield fly rule is in effect at all times but ONLY if it is called. This is a judgment call made by the umpire, therefore inarguable and unable to be overturned.

12. Catcher courtesy rule in effect to speed up play. If an offensive player who is catching defensively the next inning gets on base, the offensive team should replace the on base player with the "last out" player and suit up the catcher in preparation for the next inning.

13. Coaches may not approach the umpire for an interpretation of a ruling. Coaches may not argue an umpire's ruling. Failure to comply with the above may and should result in a game ejection.

## **EQUIPMENT**

### **BCMBA 19.01 Athletic support/cup**

It is recommended that League officials make every effort to ensure that all players wear an athletic support with cup. It is mandatory that catchers wear an athletic support with cup in all divisions.

### **BCMBA 19.03 Catchers Equipment**

It is mandatory that full catchers' helmets or skull caps shall be worn by all catchers, in addition to a normal chest protector, shin guards, face mask - with throat protector - and athletic supporter with cup. Catchers in all age categories must wear a protective helmet and mask while catching in practice and warm-up situations such as bullpen or between innings.

Coaches must wear at least a mask in all practice and warm up situations. Associations not enforcing this rule will be subject to a fines as determined by B.C.B.A..

### **BCMBA 19.08 Gloves**

It is recommended that all players wear fingered fielders gloves. It is mandatory at the 11U (Mosquito) division and higher that catchers wear a standard catcher's mitt